





# SPECIFICATIONS

Model Name Graphics Processing Unit Interface Core Name Cores Boost / Base Core Clock Memory Clock Speed Memory Memory Bus

## Output

HDCP Support Power consumption Power connectors Recommended PSU Card Dimension(mm) Weight (Card / Package) Afterburner OC DirectX Version Support OpenGL Version Support Multi-GPU Technology Maximum Displays VR Ready G-SYNC™ technology Adaptive Vertical Sync

GeForce® GTX 1080 Ti ARMOR 11G NVIDIA<sup>®</sup> GeForce<sup>®</sup> GTX 1080 Ti PCI Express x16 3.0 GP102-350 3584 Units 1582 MHz / 1480 MHz 11016 MHz 11GB GDDR5X 352-bit DisplayPort x 3 (Version 1.4) / HDMI (Version 2.0) / DL-DVI-D 2.2 250 W 8-pin x 2 600 W 290 x 143 x 40 mm 903 g / 1470 g Y 12 4.5 SLI, 2-way 4 Y Y Y

## **FEATURES**

Armor 2X Thermal Design

- TORX Fan
  - Dispersion fan blade: Steep curved blade accelerating the airflow.
  - Traditional fan blade: Provides steady airflow to massive heat sink below.
- Zero Frozr: Stopping the fan in low-load situations, keeping a noise-free environment.
- Advanced Airflow Control technology: Improves cooling efficiency by using advanced aerodynamics to focus airflow.

#### Afterburner Overclocking Utility

- Wireless control through Android/iOS devices.
- Predator: In-game video recording.
- Kombustor: DirectX12 benchmark.
- Supports multi-GPU setups.

#### Military Class 4 Components

- Certified to MIL-STD-810G standards for top stability and quality.
- Built with Hi-c CAP, Solid CAP, and New SFC components.

For more information check our Product page This datasheet was generated on Apr 4 2017 Product specifications and colors are subject to change without notice and may vary from those shown. Errors and omissions excepted.