

HDMI[®] KVM Over IP Extender | 4K 30Hz | 328 ft. (100 m)



Actual product may vary from photos

User Manual SKU#: SV565HDIP

> For the latest information and specifications visit www.startech.com/SV565HDIP

> > Manual Revision: 10/03/2019



Compliance Statements

FCC Compliance Statement

This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- · Reorient or relocate the receiving antenna
- · Increase the separation between the equipment and receiver
- Connect the equipment into an outlet on a circuit different from that to
 which the receiver is connected
- · Consult the dealer or an experienced radio/TV technician for help

Use of Trademarks, Registered Trademarks, and other Protected Names and Symbols

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Safety Statements

Safety Measures

- Wiring terminations should not be made with the product and/or electric lines under power.
- Product installation and/or mounting should be completed by a certified professional as per the local safety and building code guidelines.
- Cables (including power and charging cables) should be placed and routed to avoid creating electric, tripping or safety hazards.

Mesures de sécurité

- Les terminaisons de câblâge ne doivent pas être effectuées lorsque le produit et/ou les câbles électriques sont sous tension.
- L'installation et/ou le montage du produit doit être réalisé par un professionnel certifié et dans le respect des normes locales et du code de construction local.
- Les câbles (y compris les câbles d'alimentation et de chargement) doivent être placés et acheminés de façon à éviter tout risque électrique, de chute ou de sécurité

安全対策

- 電源が入っている状態の製品または電線の終端処理を行わないでください。
- 製品の設置やマウントは、使用地域の安全ガイドラインおよび建築基準に 従い、有資格の専門業者が行うようにしてください。
- ゲーブル(電源ゲーブルど充電ケーブルを含む)は、適切な配置と引き回し を行い、電気障害やつまづきの危険性など、安全上のリスクを回避するよう にしてください。

Misure di sicurezza

- I terminiali dei fili elettrici non devono essere realizzate con il prodotto e/o le linee elettriche sotto tensione.
- L'installazione e/o il montaggio dei prodotti devono essere eseguiti da un tecnico professionale certificato che conosca le linee guida locali sulle norme edilizie e sulla sicurezza.
- I cavi (inclusi i cavi di alimentazione e di ricarica) devono essere posizionati e stesi in modo da evitare pericoli di inciampo, rischi di scosse elettriche o pericoli per la sicurezza.

Säkerhetsåtgärder

- Montering av kabelavslutningar får inte göras när produkten och/eller elledningarna är strömförda.
- Installation och/eller montering får endast göras av behöriga yrkespersoner och enligt gällande lokala förordningar för säkerhet och byggnormer.
- Kablar (inklusive elkablar och laddningskablar) ska dras och placeras på så sätt att risk för snubblingsolyckor och andra olyckor kan undvikas.

Warning Statements

- Make sure to assemble this product according to the instructions. Failure to do so might result in personal injury or property damage.
- Never use this product if parts are missing or damaged.



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Product Diagram

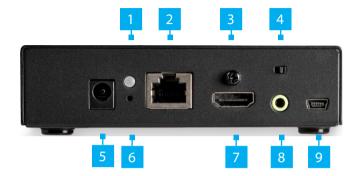
Transmitter Front



1	F2 Button
2	F1 Button
3	IR In Connector
4	Mic Out Port
5	Rotary Dip Switch Serial Port 2
6	Serial Port 1
7	Serial Port 2
8	IR Out Connector



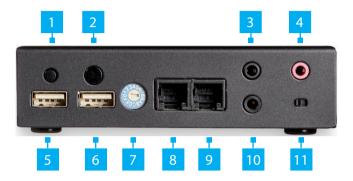
Transmitter Back



1	Network Status LED
2	RJ45 Port
3	HDMI Lock Screw
4	Audio Embed Switch
5	Power Port
6	Reset Button
7	HDMI Port
8	3.5 mm Audio Port
9	USB-B Port

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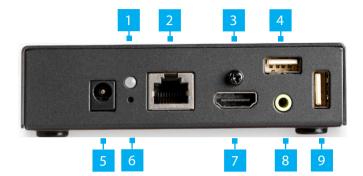
Receiver Front



1	F2 Button	7	Rotary DIP Switch
2	F1 Button	8	Serial Port 1
3	IR IN Connector	9	Serial Port 2
4	Microphone In Port	10	IR OUT Connector
5	USB-A Port	11	Resolution Switch
6	USB-A Port		



Receiver Back



1	Network Status LED	6	Recessed Reset Button
2	RJ45 Port	7	HDMI Port
3	HDMI Lock Screw	8	3.5 mm Audio Port
4	USB-A Port	9	USB-A Port
5	Power Port		



Product Information

Package Contents

- Transmitter x 1
- Receiver x 1
- Universal Power Adapter (NA, JP, EU, UK, AU/NZ) x 2
- Mounting Kits x 2
- CAT5e Cables x 2
- D89 Serial Adapters x 2
- RJ11 Serial Cables x 2
- HDMI Cable (1 m) x 1
- Mini USB-B to USB-A Cable (1.5 m) x 1
- Rubber Feet x 8
- Plastic Screwdriver x 1
- Quick-Start Guide x 1

Requirements

For the latest requirements, visit www.startech.com/SV565HDIP.

- Video Source Device
 - HDCP 2.2 compliant monitors with HDMI interface
- Display Device
 - HDCP compliant

Note: All connected output displays must be HDCP compliant, when the video sources are HDCP compliant. The Video Source Signal will drop if the system detects non HDCP Display Devices, when an HDCP Video Source.

- Cables
 - CAT5/5e/ 6 UTP cable (EIA/TIA 568B industry standard compliant)
- USB Keyboard
- USB Mouse
- Host Computer or KVM Switch

Rotary Dip Switch

The **Rotary Dip Switch** is located on the front of the **Transmitter** and **Receiver**.



Rotary Dip Switch

If you are adding additional **Transmitters/Receivers** they all need to be set to the same **Rotary DIP Switch** channel.

Note: By default the **Rotary Dip Switch** on the **Transmitter** and **Receiver** is set to channel 0.

Changing the Rotary Dip Switch Channel

• On the **Transmitter** and **Receiver**, insert a **Flathead Screwdriver** into the **Rotary Dip Switch Slot** and adjust the **Rotary Dip Switch** to the desired channel.

Note: Set the **Transmitter** and **Receiver** to the same **Rotary Dip Switch** channel.

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Setting the Rotary Switch When Using a Video Wall

 When using a video wall setup all the units within the setup (Transmitter and Receiver) need to have the **Rotary Dip** Switch set to an individual setting, to prevent interference.

Note: The maximum screen configuration that you can have while using the Video Wall function is 9 x 9.

Installation

Point to Point

Transmitter

- Connect an HDMI Cable to the HDMI Port on the Transmitter and connect the other end to an HDMI port on the Video Source Device.
- Connect a USB-B Connect on the USB-B to USB-A Cable to the USB-B Port on the Transmitter and connect the USB-A Connector on the USB-B to USB-A Cable to a USB-A port on the Host Computer or KVM Switch.
- 3. Connect a CAT5e/6 Cable to the RJ45 Port on the Transmitter and connect the other end to the RJ45 Port on the Receiver.
- Connect the Universal Power Adapter to the Power Port on the Transmitter and the other end into an AC Electrical Outlet.

Receiver

1. Connect a **USB Device** (Keyboard and/or Mouse) to the **USB-A Ports** (2) on the **Receiver**.

- 2. Connect an **HDMI Cable** to the **HDMI Port** on the **Receiver** and connect the other end to an HDMI port on the **Display Device**.
- 3. Connect the **Universal Power Adapter** to the **Power Port** on the **Transmitter** and the other end into an **AC Electrical Outlet**.

LAN Connection

- When using a LAN Connection connect the Transmitter and Receiver the same you would when connection point to point. However, instead of connecting the Transmitter to the Receiver you would connect both the Transmitter and Receiver to a LAN Device (switch, router, etc.) using a CAT 5e/6 Cable.
- When using a LAN connection you must manually assign an IP Address to the Transmitter and Receiver. See <u>Accessing</u> <u>System Configuration</u> and the <u>Setting an IP Address</u> sections for further information.

Note: Your router must support IGMP snooping and Jumbo Frames. Please refer to your network switch or router documentation to ensure IGMP snooping and Jumbo Frames are supported and enabled.



Optional Installation

Installing the Rubber Feet

- 1. Remove the **Rubber Feet** from the **Adhesive Strip**.
- 2. Align each of the **Rubber Feet** on the back of the **Charging Hub**, close to each of the four corners.
- 3. Remove the adhesive backing and apply the **Rubber Feet** in the desired positions.

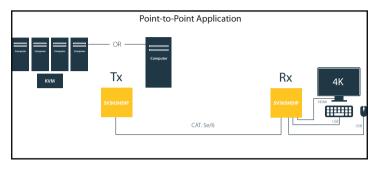
Connecting a Microphone

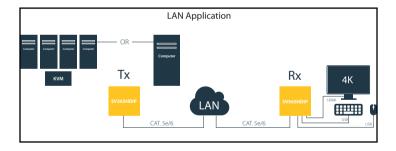
Note: A **Microphone** can only be connected when the Transmitter and Receiver are set to uni-cast casting mode. See the <u>Changing Casting Mode</u> section fro further information.

- 1. Connect the **Microphone Cable** to the **Microphone In Port** on the **Receiver**.
- 2. Connect a **3.5 Audio Cable** to the **Microphone Out Port** on the **Transmitter** and the other end to the **Audio Input Port** on the **Audio Device**.



Connectivity Diagrams





Operation

Push button Controls

Link and Unlink Video

• Push the **F1 Button** on either the **Transmitter** or the **Receiver**, to link and unlink video.

Reset the Transmitter or Receiver to Default Settings

- 1. Power off the unit.
- 2. Press and hold the **F1 Button**.
- 3. While still holding the **F1 Button**, power the unit back on.
- 4. Hold the **F1 Button** for 17 seconds (the power/link LED will flash green and blue).
- 5. Power cycle the unit to complete the reset.

Change from Graphic Mode to Video Mode

• Push the **F2 Button** once on either the **Transmitter** or **Receiver**, to switch from **Graphic Mode** (default) to **Video Mode**.

Selecting Anti Dither Adjustment Mode

Note: By default the Anti Dither Adjustment Mode is set to off.

- 1. Push and hold the **F2** Button for 3 seconds on either the **Transmitter** or **Receiver**, to switch to **Anti Dither Adjustment Mode Level 1**.
- 2. Push and hold the **F2** Button for a second time will change from **Level 1** to **Level 2**.

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3. Push and hold the F2 Button for a third time to turn Anti Dither Adjustment Mode off.

Copying EDID Settings

EDID settings can only be copied from the Receiver, using the push buttons.

- 1. Power off the **Receiver**.
- 2. Press and hold the **F2** Button.
- 3. While still holding the **F2** Button, power the **Receiver** back on
- Hold the F2 Button for 12 seconds (the network status LED will flash yellow).

Rebooting the System

• Push the **Reset** Button once on either the **Transmitter** or **Receiver**, to reboot the system. (The system can also be rebooted using the Web Interface, see <u>Rebooting the</u> <u>Transmitter and/or Receiver</u> section).

LED Indicators

The Transmitter and Receiver both have two LED Indicators. The Network Indicator is located next to the RJ45 Port and the Power/Link LED Indicator is located on the top of the units.

LED	Function
Transmitte	er/Receiver
Network	Flashing: Indicates the system is connecting to a network
	Off: Indicates abnormal connection
Power/Link	Solid Green: Indicates that the Transmitter and Receiver are not linked.
	Solid Blue: Indicates that the Transmitter and Receiver are linked.
	Flashing Green and Blue: Indicates that the Transmitter and Receiver are linked but there is no video source.



System Configuration

Locating the IP Address for the Transmitter and/or Receiver

- 1. Press the F1 button on the Receiver.
- 2. The IP Address information will appear on the **On Screen Display** (OSD) on the connected **Display Device**:
 - Local IP = The Receiver's IP Address.
 - **Remote IP** = The Transmitter's IP Address.



Locating the IP Address

Accessing System Configuration

- Navigate to a web browser and enter either the Transmitter's or Receiver's IP Address in the address bar.
- 2. Press the Enter key.



 The *System* tab will appear, giving you access to configure the *Transmitter* or *Receiver* (depending on the IP Address entered).

Checking Version Information

If the **Version Information** tab does not appear when you first log into the **System Configuration**, follow the steps below:

- 1. From the *System* screen, click on the Version Information tab.
- 2. The **Version Information** tab will appear listing the version information of the **Transmitter** or **Receiver**.

System Video Wall Network Functions
Version Information:
Thu, 30 Nov 2017 15:41:42 +0800 1964552446 204988 u-boot_c.bin 3873074127 3156192 uulmage 9462202 13731404 initrd2m A6.4.22 Build 2218
Update Firmware:
Utilities:
Statistics:

Version Information Screen



Updating the Firmware

Note: Before updating the firmware ensure that the Transmitter and Receiver are not currently in use.

1. From the System screen, click on the Update Firmware tab.

System Video Wall Network Functions
Version Information:
Thu, 30 Nov 2017 15:41:42 +0800 1564552445 204988 u-boct_c.bin 3373074127 31:3129 uuTmage 94622802 13731840 initrd2m A6.4.22 Build 2218
Update Firmware: Utilities:
Statistics:

Update Firmware Tab

2. The Update Firmware tab will appear.

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System	Video Wall Network Functions
→ Versio	on Information:
🔹 Updai	
Upl	oose File No file chosen load ning: Stop any service by disconnecting from the peer before you proceed to upgrade firmware.

Update Firmware Tab

- 3. Click on the **Choose File** button to find the firmware file on the connected **Computer**.
- Select an appropriate firmware file. When the file is selected the name of the file will be listed next to the Choose File button.
- 5. Click the **Upload** button to upload the firmware file. A *Status* screen will appear displaying the statue of the firmware update.

Notes: If the select file is not the correct file type a warning message will appear indicating that the file type is incorrect. Losing power during the firmware update may brick the unit.

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Firmware Update Failed

6. If you see the failed warning use the **Back** button located on the browser to go back to the **Update Firmware** tab.

Note: You can perform the firmware update from either the **Transmitter** or **Receiver**.

Resetting the Transmitter and/or Receiver to Factory Default Settings

1. From the *System* screen, click on the **Utilities** tab.

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Syster	Video Wall Network Functions
- Ve	sion Information:
1	u, 30 Nov 2017 15:41:42 +0800 64652446 204988 u-boot_c.bin 7307417 3136192 uuImmage 62020 13731844 initrd2m .4.22 Build 2218
→ U	Jate Firmware:
→ U	lties:
• S	tistics:

Utilities Tab

2. The Utilities tab will appear.

System Video Wall Network Functions
Version Information:
Update Firmware:
 Utilities:
Commands
Factory Default Reboot
Console API Command
Output
• Statistica;

Utilities Tab

3. Click on the Factory Reset button.



4. The unit (**Transmitter** or **Receiver**) will reboot, resetting the unit to factory settings.

Rebooting the Transmitter and/or Receiver

1. From the *System* screen, click on the **Utilities** tab.

System Video Wall Network Functions					
Version Information:					
Thu, 30 Nov 2017 15:41:42 +0800 1964652446 204998 U-boot_c.bin 3873074127 3136192 uuImage 94622802 13731840 initrd2m A6.4.22 Build 2218					
Update Firmware: Utilities:					
Statistics:					

Utilities Tab

2. The Utilities tab will appear.



System Video Wall Network Functions
Version Information:
Update Firmware: Utilities:
Commands
Factory Default Reboot
Console API Command
Apply
Output
Statistics:

Utilities Tab

- 3. Click the **Reboot** button.
- 4. The unit (Transmitter or Receiver) will reboot.

EDID Settings (Receiver Only)

1. From the *System* screen, click on the Utilities tab.

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System	Video Wall Network Functions			
Version Information:				
1964 3873 9462	30 Nov 2017 15:41:42 +0800 552446 204988 u-boot_c.bin 974127 3136192 uuImage 2021 29731804 uinimd2m .22 Build 2218			
Update Firmware:				
• Utilities:				
 Statis 	ics:			

Utilities Tab

2. The Utilities tab will appear.

Utilities:
Commands
Factory Default Reboot
Reset EDID to Default Value:
Default HDMI EDID Default DVI EDID
Default VVI EDID Default VGA EDID
Apply
мрриу
Console API Command
Apply
Output

Utilities Tab



- 3. Under the **Reset EDID to Default Value**, select a **Default EDID** value:
 - **Default HDMI EDID:** The Receiver will use the connected HDMI Display Device's EDID setting for the default settings.
 - **Default DVI EDID:** The Receiver will use the connected DVI Display Device's EDID setting for the default settings.
 - **Default VGA EDID:** The Receiver will use the connected VGA Display Device's EDID setting for the default settings.
- 4. Click the **Apply** button to apply the EDID changes.

Entering a Console API Command

1. From the *System* screen, click on the **Utilities** tab.

System Video Wall Network Functions			
Version Information:			
Thu, 30 Nov 2017 15:41:42 +0800 1964652445 204988 u-boot_c.bin 3873074127 3156192 uuImage 94622882 13731840 initrd2m A6.4.22 Build 2218			
Update Firmware: Utilities:			
Statistics:			

Utilities Tab

2. The **Utilities** tab will appear.



	Factory Default Reboot
	Reset EDID to Default Value:
	Default HDMI EDID
	Default DVI EDID Default VGA EDID
	Default VGA EDID
Apply	
	Console API Command
Apply	
	Output
	•
	Output

Utilities Tab

- 3. Enter an API command in the **Console API Command** field.
- 4. Click the **Apply** button to execute the API command. The **Output** field will return command values.

Note: A note will appear at the top of the screen indicating that the command was applied.



Viewing Statistics

- 1. From the *System* screen, click on the *Statistics* tab.
- 2. The *Statistics* tab will appear listing statistics for the selected unit:
 - **State Machine**: List the current state of the unit (Transmitter or Receiver)
 - Network: Displays the current network settings.
 - **Video**: Displays the current EDID settings and local video output.

System Video Wall Network Functions					
Winsion Information:					
• Update Firmware:					
• Utilities:					
- Statistics:					
State Machine					
State: s_ide					
Network					
ID (Host Name): 002410012650					
IP Address: 192.168.1.39					
Subnet Hask: 255.255.255.0					
Default Gateway: 192.168.1.1					
MAC Address: 002410012650					
Casting Hode: Hulticast Hode					
Link Status: on					
Link Mode: 10					
Video					
Local Video Output:					
attached=y					
Checksum ok					
CEA Ext: y CEA Ext Checksum: ok					
HOMI 2.0: n					
Input Signal: digital					
Support Features:					
yw: y					

Statistics Tab



Basic Video Wall Configuration

Note: The Video Wall function can support a maximum of 9x9 wall configuration or a total of 81 receivers (where network resources allow).

1. From the **System** screen, click on the **Video Wall** tab, along the top of the screen.

System Video Wall Network Functions
Version Information:
Thu, 30 Nov 2017 15:41:42 +0800 1964652446 204988 u-boot_c.bin 3073074127 3156192 uuImage 9462202 13731404 initrd2m A6.4.22 Build 2218
Update Firmware:
Utilities:
Statistics:

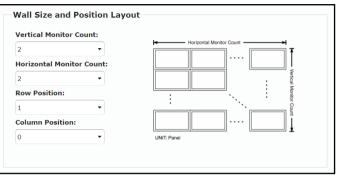
Video Wall Tab

- 2. The Video Wall screen will appear.
- 3. The following options will be under the **Basic Setup** section on the screen:
 - **Bezel and Gap Compensation:** Allows you to fill out the dimensions of the first monitor in the video wall.

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↓
토 · · · · · · · · · · · · · · · · · · ·
vw
H · · · · · · · · · · · · · · · · · · ·
± :

Bezel and Gap Compensation Section

- **OW:** Enter the outside width of the first monitor in millimeters.
- **OH:** Enter the outside height of the first monitor in millimeters.
- **VW:** Enter the view width (width of the screen) of the first monitor in millimeters.
- **VH:** Enter the view height (height of the screen) of the first monitor in millimeters.
- Wall size and Position Layout: Allows you to enter the number of monitors used in the video wall.



Wall Size and Position Layout Section

- Vertical Monitor Count: Enter the number of monitors that are in the video wall setup along the vertical plain (side by side).
- Horizontal Monitor Count: Enter the number of monitors that are in the video wall setup along the horizontal plane.
- **Row Position:** Allows you to assign a number to the monitor in the first row position. For example the monitor in the first row should have the number 0 and the second monitor should be 1.
- **Column Position:** Allows you to assign a number to the monitor in the first column position. For example the monitor in the first column position should have the number 0 and the second monitor should be 1.
- **Show OSD:** Selecting this check box will place a number of each of the connected displays.



- 4. On the **Apply To:** field, Select the device(s) you want to apply the video wall settings to.
- 5. Click the **Apply** button to apply the settings to the selected device(s).

Advanced Video Wall Configuration

1. From the **System** screen, click on the **Video Wall** tab, along the top of the screen.

System Video Wall Network Functions
Version Information:
Thu, 30 Nov 2017 15:41:42 +0800 1964652446 204988 u-boot_c.bin 3073074127 3136192 uuImage 9462202 13731840 initrdzm A6.4.22 Build 2218
Update Firmware:
Utilities:
Statistics:
Utilities:

Video Wall Tab

- 2. Select the Advance Setup section on the screen.
- 3. The Choose Control Target section will appear.



Advanced Step	Setup: 1: Choose	Contro	ol Target	
		-		
	0001		r0c0	r0c1
	R1		This	r1c1
Sho	w OSD			

Choose Control Target Section

- 4. Click the **Show OSD** check box to place a number of each of the connected displays.
- 5. Use the **Choose Control Target** controls to select all connected monitors or to select a specific row or column .

lcon	Description		
	Select all connected monitors		
	Select a specific column		
	Select a specific row		

6. When you have selected a control target you can adjust the following on the **Control Options** section:

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Step 2: Control Options	
Reset to Basic Setup:	
	Reset
Stretch Type:	
Fit In 🔹	Apply
Clockwise Rotate:	
0 -	Apply
Screen Layout (Row x Column):	
1 • X 1 •	Apply
Row Position:	
1 · ·	Apply
Column Position:	Apply
Horizontal Shift:	
Left Right 0	Apply
Vertical Shift:	
Up Down 0	Apply
Horizontal Scale Up (N pixels/column_count):	
0	Apply
Vertical Scale Up (N pixels/row_count):	
0	Apply
Console API Command:	
	Apply

Control Options Section

- **Reset to basic Setup:** Allows you to revert back to the basic setup settings.
- **Stretch Type**: Allows you to select a image stretch type e.g. Fit In (fit to screen).
- **Clockwise Rotation:** Allows you to rotate the image clockwise.

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- Screen layout row x column: Allows you to enter the number of monitor per row and column e.g. 4 x 4.
- **Row Position:** Allows you to indicate the row position of the Transmitter.
- **Column Position:** Allows you to indicate the column position of the Transmitter.
- Horizontal Shift: Allows you to shift the selected display horizontally.
- **Vertical Shift:** Allows you to shift the selected display vertically.
- Horizontal Scale Up: Allows you to scale the display up by pixels/column count.
- Vertical Scale Up: Allows you to scale the display up by pixels/row count.
- 7. Click the corresponding **Apply** button after you have made a change to specific field.



Setting an IP Address

1. From the *System* screen, click on the **Network** tab along the top of the screen.

System Video Wall Network Functions
* Version Information:
Thu, 30 Nov 2017 15:41:42 +0800 1964652446 204988 u-boot_c.bin 3873074127 3136192 uuImage 94652402 13731840 initrd2m A6.4.22 Build 2218
▶ Update Firmware:
→ Utilities:
Statistics:

Network Tab

2. The *Network* screen will appear.



IP Mode:	Auto IP	DHCP	Static	
IP Address:	192.168.1.39			
Subnet Mask:	255.255.255.0			
Default Gateway:	192.168.1.1			
Casting Mode				
	nicast			

Network Screen

- 3. On the **IP Setup** section, pick an IP Mode from the **IP Mode** field:
 - **Auto IP**: The system will automatically assign an IP Address to the unit.
 - **DHCP**: The DHCP server will automatically assign an IP Address to the unit.
 - **Static**: Allows you to manually assign an IP Address to the unit.
- 4. If you selected **Static**, enter the IP Address, Subnet Mask, and Default Gateway in the corresponding fields.
- 5. Click the **Apply** button to apply IP changes.

To view manuals, videos, drivers, downloads, technical drawings, and more visit www.startech.com/support



Changing Casting Mode

1. From the *System* screen, click on the **Network** tab along the top of the screen.

System Video Wall Network Functions
Version Information:
Thu, 30 Nov 2017 15:41:42 +0800 1964652446 204988 U-bootbin 3873074127 3156192 uuImage 94622802 13731404 initrd2m A6.4.22 Build 2218
→ Update Firmware:
→ Utilities:
Statistics:

Network Tab

2. The *Network* screen will appear.



IP Mode:	Auto IP	DHCP	Static	
IP Address:	192.168.1.39			
Subnet Mask:	255.255.255.0			
Default Gateway:	192.168.1.1			
Casting Mode				Apply
custing rioue				
Multicast U	nicast			

Network Screen

- 3. Under the Casting Mode section on the screen, select either:
 - Multicast: Send data to multiple sources.
 - Unicast: Send data to a single source.
- 4. It is also recommended that you select the **AutoSelect USB Operation Mode** checkbox.
- 5. Click the **Apply** button.
- 6. Reboot the unit (**Transmitter** or **Receiver**) in order to apply the new settings.



Configuring Video Over IP

1. From the *System* screen, click on the *Functions* tab, along the top of the screen.

System Video Wall Network Functions
* Version Information:
Thu, 30 Nov 2017 15:41:42 +0800 1964652446 204988 u-boot_c.bin 3873074127 3136192 uuImage 94662262 13731840 initrd2m A6.4.22 Build 2218
→ Update Firmware:
Utilities:
Statistics:

Functions Tab

2. The *Functions* screen will appear.

3. On the **Video Over IP** section on the screen, the following options will be listed:

Video over IP	
𝔅 Enable Video over IP	
𝔅 Enable Video Wall	
Copy EDID from this Video Output (Default disabled under multicast mode)	
Scaler Output Mode: Full HD 1080p60	
Timeout for Detecting Video Lost: 10 seconds •	
Арріу	

Video Over IP Section

- Enable Video Over IP: Allows you to enable or disable the video over IP function.
- **Enable Video Wall**: Allows you to enable or disable the video wall function.
- Maximum Bit Rate (Receiver only): Allows you to select the number of bits per second that are transferred across a network.
- Maximum Frame Rate: Allows you to select a Frame Rate percentage. Use the slider to select a percentage min = 2% max = 100%
- 4. Click the **Apply** button and reboot the **Receiver** to apply the changes.



Configuring USB Over IP

1. From the *System* screen, click on the **Function** tab, along the top of the screen.

System Video Wall Network Functions
Version Information:
Thu, 30 Nov 2017 15:41:42 +0800 1964652446 204988 u-boot_c.bin 3873074127 3136192 uuImage 94622802 13731840 initrd2m A6.4.22 Build 2218
Update Firmware:
Utilities:
Statistics:

Functions Tab

- 2. The *Functions* screen will appear.
- 3. On the **USB Over IP** section on the screen, the following options will be listed:

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USB over IP Section

- Enable USB Over IP: Allows you to enable of disable the USB Over IP function.
- Operation Mode
 - Auto Select Mode: This setting will automatically select the appropriate operation mode multicast or unicast.
 - Active On Link: Use if using unicast mode.
 - Active Per Request: Use if using multicast mode.
- Compatibility Mode
 - Mouse Not Responding Well: Select this check box if the connected USB mouse is responding slowly.
 - **K/M Over IP:** deselect the check box if the connected mouse, keyboard, and touch pad are not working.
- 4. Click the **Apply** button and reboot the unit (**Transmitter** or **Receiver**) to apply changes.



Configuring Serial Over IP

 From the *System* screen, click on the Function tab, along the top of the screen.

System Video Wall Network Functions
Version Information:
Thu, 30 Nov 2017 15:41:42 +0890 1964652446 204088 u-boot_c.bin 3873974127 3136192 uuImage 94622802 1731340 initrd2m A6.4.22 Build 2218
Update Firmware: Utilities:
Statistics:

Functions Tab

- 2. The *Functions* screen will appear.
- 3. On the **Serial Over IP** section on the screen, the following options will be listed:

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Serial over IP	
	r IP
Operation Mode:	
	mode
Baudrate:	
Data bits:	8 •
Parity:	None
Stop bits:	1 -
	Apply
	100×1

Serial over IP Section

- Enable Serial Over IP: Allows you to enable or disable the serial over IP function.
- **Operation Mode:** Allows you to select an operation mode type (Type 1, Type 2, Type 1 Guest, or Type 2 Guest)
- Baud rate Settings
 - **Baud rate:** Allows you to select a baud rate (speed at which data is transmitted), from the drop down list.
 - **Data Bits:** Select the number of bits that represent one character of data (8, 7, 6, or 5).
 - **Parity**: Select the when error checking occurs while transmitting data (none, odd, or even).
 - **Stop Bits:** Select a Stop Bit from the drop down list (1 or 2). A stop bit is an error check used to check a baud rate or byte length mismatch.



4. Click the **Apply** button and reboot the unit (**Transmitter** or **Receiver**) to apply changes.

Frequency Asked Questions (FAQ)

- 1. If the units see each other
 - Check to see if Unicast or Multicast modes are selected.
- 2. If the units are having issues communicating with one another:
 - Check to make sure the network supports both Jumbo Frames and IGMP and that these setting are enabled.
- 3. If you are using Multicast Mode and not receiving audio through the Microphone port.
 - You will have to change to Unicast mode for the microphone port to work. See the <u>Changing Casting Mode</u> section for further details.



Warranty Information

This product is backed by a two-year warranty.

For further information on product warranty terms and conditions, please refer to <u>www.startech.com/warranty</u>.

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