

MPN: VLSC242M

HDBaseT 3.0 18G 4X2 seamless KVM switcher w/ Multiview, HDBaseT receiver included

VLSC242M is a 4X2 seamless KVM switcher w/ Multiview, HDBaseT receiver included in the package.

It is build on HDBaseT 3.0 an supports 4K@60Hz 4:4:4 video



Local device:

Inputs: 2x USB-C + 2x HDMI, analouge audio and microphone

Outputs: HDMI + HDBaseT outputs + USB3.0 video stream for Teams/Zoom etc...

3 x local USB3.0 inputs + 1 x HOST

Receiver:

Outputs:

HDMI and Analouge Audio out for active speakers + RS232

Inputs: 4 USB inputs (3x USB-A and 1 x USB-C)

Typical installation:

- <bullet>4K Seamless presentation switcher</bullet>
- <bullet>Ideal for conference rooms where both HDMI and USB-C hosts can connect.</bullet>
- <bullet></bullet>

Function:

- <bullet>True seamless switching</bullet>
- <bullet>4 input / 2 x HDMI 2x USB-C</bullet>
- <bullet>USB-C inputs supports 100W power charging</bullet>
- <bullet>Supports HDMI2.0 4K@60Hz 4:4:4, HDCP2.2</bullet>
- <bullet>Mic/Line input and balance/digital local audio breakout + remote audio at receiver</bullet>
- <bullet>Ethernet port</bullet>
- <bullet>TCP/IP + RS232 control</bullet></bulletlist>

- 4K Seamless switching, multiwiev
- Supports 100W charging on selected USB-input
- USB 3.2 Gen1 support
- Supports 4K@60 4:4:4, HDCP 2.2
- Supports Ethernet pass through
- Supports one way PoC from TX to RX
- LPCM 7.1 audio, Dolby Atmos®, Dolby® TrueHD, Dolby Digital® Plus, DTS: X™, and DTS-HD® Master Audio™ pass-through

Specifications

Certificates	Certification	HDBaseT
Features	Control type	Buttons, Rotary
	Housing material	Metal
	LED indicators	Power, Status, Switch
	Product colour	Black

Ports & interfaces	AC (power) in	No
	Audio input	Yes
	Audio output	Yes
	HDMI in	2
	HDMI version	2.0
	Number of HDMI outputs	1
	Remote control interface	Yes
	RJ-45 ports quantity	2
	RS-232 input ports	1
	RS-232 output ports	1
Power	AC adapter input voltage	110 - 230v V
Vendor information	Brand Name	Vivolink
	Warranty	3 Year(s)
Video	HDCP version	1.4/2.2

Other images

