



AFTERGLOW™ WIRELESS

QUICK START GUIDE

IMPORTANT READ BEFORE USING

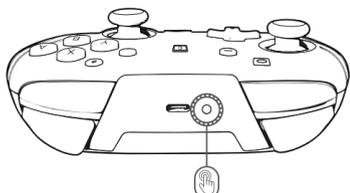
PLATFORM COMPATIBILITY:
NINTENDO SWITCH™ 2
NINTENDO SWITCH™
NINTENDO SWITCH™ OLED
NINTENDO SWITCH™ LITE
CERTIFICATION MODEL:
CWB80029

SETUP

1. Pairing the Controller

- Turn on your Nintendo Switch™ 2 device and press any button on the controller.
- If your controller does not automatically connect, it will need to be paired with the device.
- Using the Joy-Con™ controllers, navigate to Controllers > Change Grip/Order.
- Now, using your controller, press and hold the sync button (at the top of the controller by the charging port) for 3 seconds until it pairs and the player indicator light at the bottom is solid.

Tip: To unpair the controller from the Nintendo Switch™ 2, hold down the sync button (located at the top of the controller) for at least 1 second.

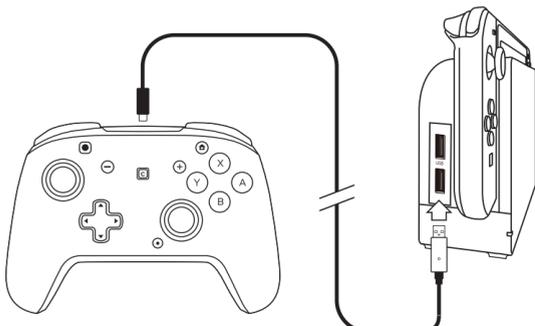


2. Re-connecting the Controller

- If the controller is not connecting with the device, but has already been paired, simply go into Controllers > Change Grip/Order.
- When prompted, press L and R on your controller to connect.

Tip: You can also press and hold the "Home" button to wake up the controller and Nintendo Switch™ 2 device.

3. Charging the Controller

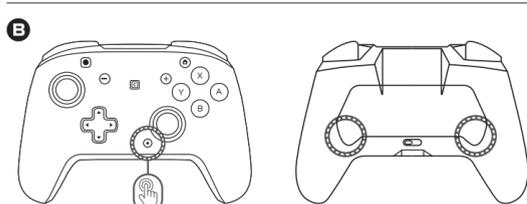
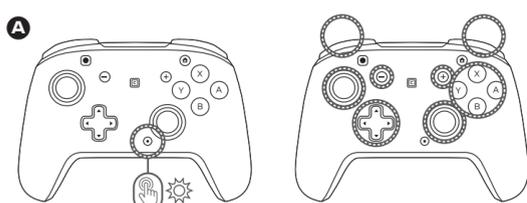


- When the controller is low on battery, the "function" button's LED (located at the bottom center of the controller) will blink RED every 30 seconds.
- Using the included USB-C cable, connect the controller to one of the USB ports on the Nintendo Switch™ 2 dock.
- While charging, the "function" button's LED will pulse RED. When the controller is fully charged, the LED will turn WHITE.

Note: To prevent the controller battery from completely draining out, please charge the controller every 3 months even if it's not in use.

4. Programming the Back Buttons

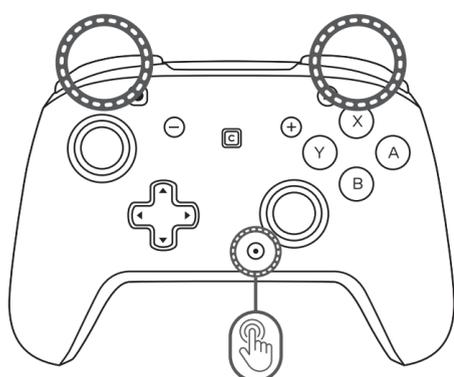
- To program the back buttons, hold the "function" button and press the button you'd like to map a control to. Once the LED is flashing, press any button on the controller to map that button's function to the back. The LED will blink quickly 3 times, indicating successful programming.
- To clear a mapped function or disable the back buttons completely, hold down the "function" button and double press any back button.



5. Light Modes

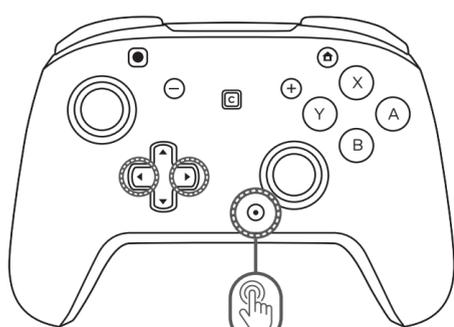
To cycle through the light modes, hold down the function button and press either L or R.

- Mode1** - The LEDs are on and set to your color.
- Mode2** - The LEDs fade in and out to set color.
- Mode3** - The LEDs will cycle through all colors.
- Mode 4** - The LEDs will react to the movement of the sticks.



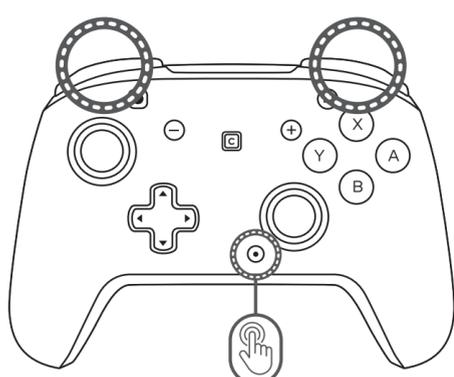
6. Adjusting the Colors of the Lights

- Hold down the "function" button and use the Left/Right button on the D-pad to change the LED's color.
- Once you find the color you'd like, save the setting by releasing the "function" button.
- For white, hold down the "function" button and click in the left analog stick.
- To turn the lighting off, hold down the "function" button and Left/Right button, cycle to 0 brightness and release the buttons.



7. Adjusting the Brightness of the Lights

- To adjust the brightness, hold down the "function" button and press the ZR button to increase brightness, and ZL to decrease it.
- To turn off the lights completely, hold down the "function" button and press the ZL button until it cycles to 0% brightness.



TURTLE BEACH™

Any questions?
www.turtlebeach.com/support

Please register your product to receive updates.
www.turtlebeach.com/productregistration

For warranty, visit:
www.turtlebeach.com/warranty

PKG DESIGN DEPT

Designer: Edward Reyes
Product: AFTERGLOW WIRELESS
Arena #: TBC-8104-95
Project: QSG
Date: 09 / 25 / 2025
Scale: 100%



COMMENTS

Please do not print this layer!!!

- 100% actual size
- Refer to video on how to fold

SPECIFICATIONS



Printing information

- BLK + WHT
- QSG Paper Weight (80g)
Foldout

Folding Line

CHANGES

Orig. Arena#: XXX-XXX-XXX-XXX
New Arena #: XXX-XXX-XXX-XXX RA <(designer name)>
Date / Initiator: XX-XX-XX / Mtg
 1. XXX