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I. Application

 This document defines the communications method for control of the NEC LCD monitor, MultiSync X841UHD, X981UHD, X651UHD, X841UHD-2, X981UHD-2, X551UHD, X651UHD-2 when using an external controller.

II. Preparation

2. Connectors and wiring

2.1 RS-232C Remote control
Connector: 9-pin D-Sub
Cable: Cross (reversed) cable or null modem cable
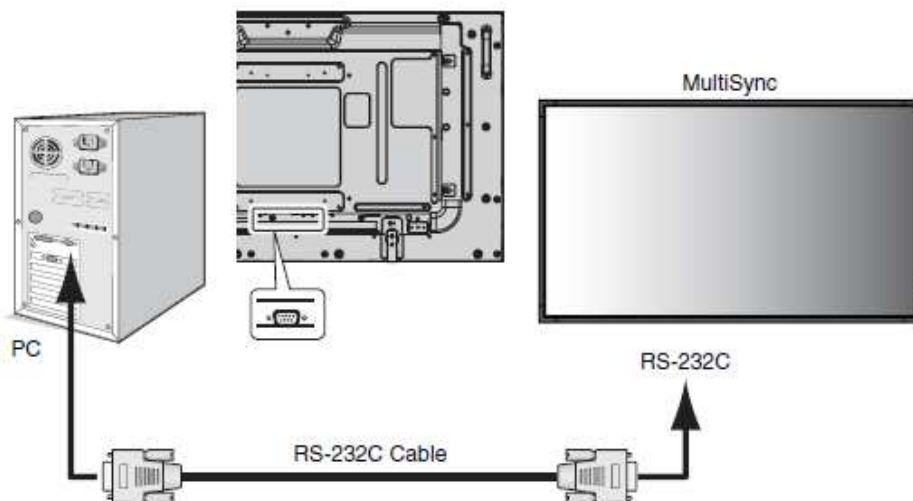
(Please refer "Controlling the LCD monitor via RS-232C Remote control" on User's manual.)

2.2 LAN control
Connector: RJ-45 10/100 BASE-T
Cable: Category 5 or higher LAN cable
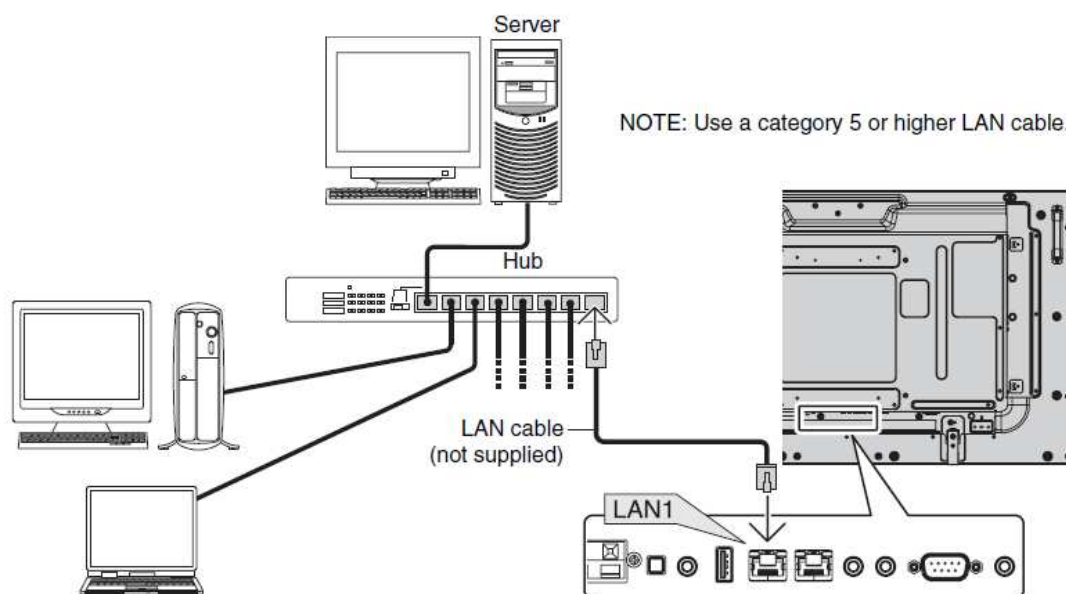
2.3 Multi Monitors Connection

You can control multiple monitors by using RS-232C, REMOTE IN or LAN daisy-chain connection.

Main Monitor		Sub Monitors	
Connector		Connector	
IN	OUT	IN	OUT
RS-232C			
REMOTE IN	LAN2	LAN1	LAN2
LAN1			
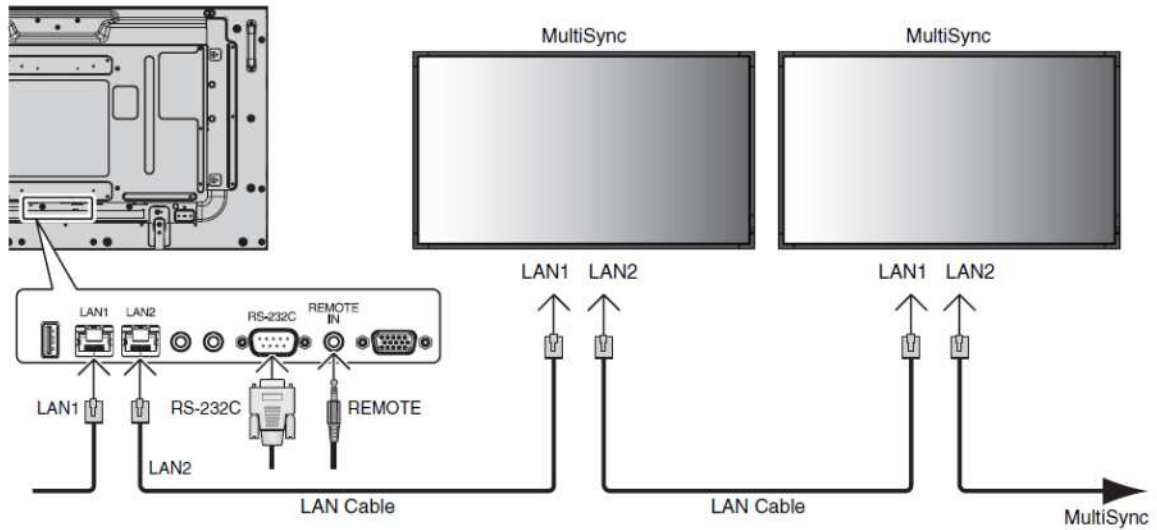
(Please refer "Controlling the LCD monitor via LAN control" on User's manual.)

In this connection, a command is transmitted to the connected MultiSync on the following environment.
1. AUTO ID function is performed on Main Monitor.
    (Please refer "MULTI DISPLAY of OSD (On-Screen-Display) Controls" on User's manual.)
2. Destination byte of Command Header is "MONITOR ID = ALL", "GROUP ID" or "MONITOR ID of Sub Monitor".
    (Please refer section 4.1.)

III. Communication specification

3. Communication Parameter

3.1 RS-232C Remote control

```
(1) Communication system     Asynchronous
(2) Interface                RS-232C
(3) Baud rate                9600bps
(4) Data length              8bits
(5) Parity                   None
(6) Stop bit                 1 bit
(7) Communication code       ASCII
```

3.2 LAN control

```
(1) Communication system     TCP/IP (Internet protocol suite)
(2) Interface                Ethernet (CSMA/CD)
(3) Communication layer      Transport layer (TCP)
                             * Using the payload of TCP segment.
(4) IP address               (Default) Automatic setup
                             * If you need to change,
                             Please refer "Network settings" on User's manual.
(5) Port No.                 7142 (Fixed)
```

(Note)
The monitor will disconnect the connection if no packet data is received for 15 minutes.
And the controller (PC) has to re-connect to control the monitor again, after 15 minutes or more.

3.3 Communication timing

The controller should wait for a reply packet before the next command is sent.
(Note)
When the following commands are sent, a controller should wait for specified period after receiving
the reply command before sending the next command.
- Power On, Power Off: 15 seconds
- Input, PIP Input, Auto Setup, Factory Reset: 10 seconds

4. Communication Format

Header	Message	Check Code	Delimiter

The command packet consists of four parts, Header, Message, Check code and Delimiter.

Recommended sequence of a typical procedure to control a monitor is as follows,
  [A controller and a monitor, two-way communication composition figure]

■ For the general command (see the part "6.3. Operation Code (OP code) Table")

Controller		**Monitor**

─── **Get Parameter** ───→

Header	Message	Check Code	Delimiter

The controller sends command to get a value from the monitor that you want to change.

←─── **Get Parameter Reply** ───

Header	Message	Check Code	Delimiter

The monitor replies a current value of the requested item.

─── **Set Parameter** ───→

Header	Message	Check Code	Delimiter

The controller sends commands to set an adjusted value.

←─── **Set Parameter Reply** ───

Header	Message	Check Code	Delimiter

The monitor replies to the controller for confirmation.

─── **Get Parameter** ───→

Header	Message	Check Code	Delimiter

The controller sends command to get a value for confirmation.

←─── **Get Parameter Reply** ───

Header	Message	Check Code	Delimiter

The monitor replies an adjusted value.

─── **Save Current Setting Command** ───→

Header	Message	Check Code	Delimiter

The controller requests to store the adjusted value to the monitor.

←─── **Save Current Setting Command Reply** ───

Header	Message	Check Code	Delimiter

The monitor replies to the controller for confirmation.

■ For the special command (see the part 7 to 23. and 5.5.2)

Controller		**Monitor**

─── **Command** ───→

Header	Message	Check Code	Delimiter

The control does not suitable for above fixed protocol; use the proper command for each control. Please refer section 5.5 and section 7 to 23.

←─── **Command Reply** ───

Header	Message	Check Code	Delimiter

The monitor replies a proper message defined for each control.
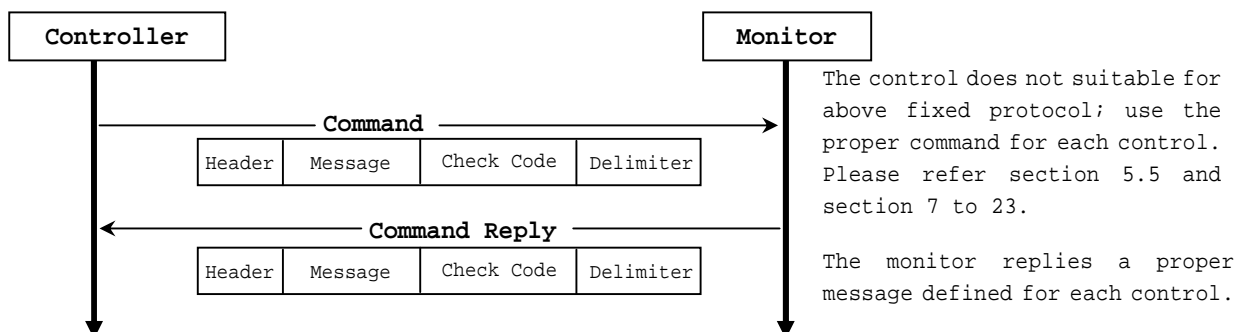
4.1 Header block format (fixed length)

| **Header** | Message | Check code | Delimiter |

SOH	Reserved '0'	Destination	Source	Message Type	Message Length
1st	2nd	3rd	4th	5th	6th -7th

1st byte) SOH: Start of Header
   ASCII SOH (01h)

2nd byte) Reserved: Reserved for future extensions.

   On this monitor, it must be ASCII '0'(30h).

3rd byte) Destination: Destination equipment ID. (Receiver)

   Specify a commands receiver's address.

   The controller sets the "MONITOR ID" or "GROUP ID" of the monitor controlled in here.

   On the reply, the monitor sets '0' (30h), always.

"MONITOR ID", "GROUP ID" to "Destination Address" conversion table is as follows,

Monitor ID	Destination Address	Monitor ID	Destination Address	Monitor ID	Destination Address	Monitor ID	Destination Address
1	41h('A')	26	5Ah('Z')	51	73h	76	8Ch
2	42h('B')	27	5Bh	52	74h	77	8Dh
3	43h('C')	28	5Ch	53	75h	78	8Eh
4	44h('D')	29	5Dh	54	76h	79	8Fh
5	45h('E')	30	5Eh	55	77h	80	90h
6	46h('F')	31	5Fh	56	78h	81	91h
7	47h('G')	32	60h	57	79h	82	92h
8	48h('H')	33	61h	58	7Ah	83	93h
9	49h('I')	34	62h	59	7Bh	84	94h
10	4Ah('J')	35	63h	60	7Ch	85	95h
11	4Bh('K')	36	64h	61	7Dh	86	96h
12	4Ch('L')	37	65h	62	7Eh	87	97h
13	4Dh('M')	38	66h	63	7Fh	88	98h
14	4Eh('N')	39	67h	64	80h	89	99h
15	4Fh('O')	40	68h	65	81h	90	9Ah
16	50h('P')	41	69h	66	82h	91	9Bh
17	51h('Q')	42	6Ah	67	83h	92	9Ch
18	52h('R')	43	6Bh	68	84h	93	9Dh
19	53h('S')	44	6Ch	69	85h	94	9Eh
20	54h('T')	45	6Dh	70	86h	95	9Fh
21	55h('U')	46	6Eh	71	87h	96	A0h
22	56h('V')	47	6Fh	72	88h	97	A1h
23	57h('W')	48	70h	73	89h	98	A2h
24	58h('X')	49	71h	74	8Ah	99	A3h
25	59h('Y')	50	72h	75	8Bh	100	A4h
ALL	2Ah('*')						

Group ID	Destination Address	Group ID	Destination Address	Group ID	Destination Address	Group ID	Destination Address
A	31h('1')	D	34h('4')	G	37h('7')	J	3Ah(':')
B	32h('2')	E	35h('5')	H	38h('8')		
C	33h('3')	F	36h('6')	I	39h('9')		

Ex.) If you want to control a monitor that has the "ID No." as '1', specify a destination address 'A'(41h). If you want to control all of the monitors which are connected by a daisy chain, specify a destination address '*'(2Ah).

4thbyte) Source: Source equipment ID. (Sender)

    Specify a sender address.

    The controller must be '0' (30h).

    On the reply, the monitor sets the own MONITOR ID in here.

5thbyte) Message Type: (Case sensitive.)

    Refer to section 4.2 "Message block format" for more details.

        ASCII 'A' (41h): Command.

        ASCII 'B' (42h): Command reply.

        ASCII 'C' (43h): Get current parameter from a monitor.

        ASCII 'D' (44h): "Get parameter" reply.

        ASCII 'E' (45h): Set parameter.

        ASCII 'F' (46h): "Set parameter" reply.

6th -7th bytes) Message Length:

    Specify the length of the message (that follows the header) from STX to ETX.

    This length includes STX and ETX.

    The byte data must be encoded to ASCII characters.

    Ex.) The byte data 3Ah must be encoded to ASCII characters '3' and 'A' (33h and 41h).

        The byte data 0Bh must be encoded to ASCII characters '0' and 'B' (30h and 42h).

4.2 Message block format

Header	**Message**	Check code	Delimiter

"Message block format" is allied to the "Message Type" in the "Header".

Refer to the section 4.1 "Header block format" for more detail.

1)Get current parameter

 The controller sends this message when you want to get the status of the monitor.

 For the status that you want to get, specify the "OP code page" and "OP code",

 refer to "Appendix A. Operation code table".

   "Message format" of the "Get current parameter" is as follows,

STX	OP code page		OP code		ETX
	Hi	Lo	Hi	Lo	

➢   Refer to section 5.1 "Get current parameter from a monitor." for more details.

2)Get Parameter reply

 The monitor will reply with the status of the requested item specified by the controller

 in the "Get parameter message".

       "Message format" of the "Get parameter reply" is as follows,

STX	Result		OP code page		OP code		Type		Max value			Current Value			ETX
	Hi	Lo	Hi	Lo	Hi	Lo	Hi	Lo	MSB		LSB	MSB		LSB	

➢   Refer to section 5.2 "Get parameter reply" for more details.

3)Set parameter

 The controller sends this message to change a setting of the monitor.

       Message format of the "Set parameter" is as follows,

STX	OP code page		OP code		Set Value			ETX
	Hi	Lo	Hi	Lo	MSB		LSB	

➢   Refer to section 5.3 "Set parameter" for more details.

4)Set Parameter reply

 The monitor replies with this message for a confirmation of the "Set parameter message".

       Message format of the "Set parameter reply" is as follows,

STX	Result		OP code page		OP code		Type		Max value			Requested setting Value			ETX
	Hi	Lo	Hi	Lo	Hi	Lo	Hi	Lo	MSB		LSB	MSB		LSB	

➢   Refer to section 5.4 "Set parameter reply" for more details.

5)Command

 "Command message" format depends on each command.

 Usually, this "command message" is used for some non-slider controls and some special operations,

such as "Save current settings", "Get timing report", "power control", "Schedule", etc. Refer to section 5.5 "Commands message" for more details.

6)Command reply

The monitor replies to a query from the controller.

"Command reply message" format depends on each command.

Refer to section 5.5 "Commands message" for more details.

4.3 Check code

| Header | Message | **Check code** | Delimiter |

Check code is the Block Check Code (BCC) between the Header and the End of Message except SOH.

		2^7	2^6	2^5	2^4	2^3	2^2	2^1	2^0
SOH	D_0								
Reserved	D_1								
Destination	D_2								
Source	D_3								
Type	D_4								
Length(H)	D_5								
Length(L)	D_6								
STX	D_7								
Data	D_8								
|	|								
|	|								
ETX	D_n								
Check code	D_{n+1}	P	P	P	P	P	P	P	P

$D_{n+1} = D_1$ XOR D_2 XOR D_3 XOR ,,, D_n

XOR: Exclusive OR

Following is an example of a Check code (BCC) calculation.

Header							Message										Check code (BCC)	Delimiter
SOH	Reserved	Destination Address	Source Address	Message type	Message length		STX	OP code page	OP code			Set Value				ETX		
01	30	41	30	45	30	41	02	30	30	31	30	30	30	36	34	03	77	0D
D_0	D_1	D_2	D_3	D_4	D_5	D_6	D_7	D_8	D_9	D_{10}	D_{11}	D_{12}	D_{13}	D_{14}	D_{15}	D_{16}	D_{17}	D_{18}

Check code (BCC) $D_{17} = D_1$ xor D_2 xor D_3 xor … xor D_{14} xor D_{15} xor D_{16}

= 30h xor 41h xor 30h xor 45h xor 30h xor 41h

xor 02h xor 30h xor 30h xor 31h xor 30h xor 30h

xor 30h xor 36h xor 34h xor 03h

= 77h

4.4 Delimiter

Header	Message	Check code	**Delimiter**

Packet delimiter code; ASCII CR(0Dh).

5. Message type

5.1 Get current Parameter from a monitor.

STX	OP code page		OP code		ETX
	Hi	Lo	Hi	Lo	
1st	2nd-3rd		4th-5th		6th

Send this message when you want to get the status of a monitor.

For the status that you want to get, specify the "OP code page" the "OP code", refer to "Appendix

A. Operation code table".

1^{st}byte) STX: Start of Message

    ASCII STX (02h)

2nd-3^{rd}bytes) OP code page: Operation code page.

    Specify the "OP code page" for the control which you want to get the status.

    Refer to "Appendix A Operation code table" for each item.

    OP code page data must be encoded to ASCII characters.

    Ex.) The byte data 02h must be encoded to ASCII characters '0' and '2' (30h and 32h).

    OP code page 02h -> OP code page (Hi) = ASCII '0' (30h)

                         OP code page (Lo) = ASCII '2' (32h)

    Refer to Operation code table. (Appendix A)

4th-5^{th}bytes) OP code: Operation code

    Refer to "Appendix A Operation code table" for each item.

    OP code data must be encoded to ASCII characters.

    Ex.) The byte data 3Ah must be encoded to ASCII characters '3' and 'A' (33h and 41h).

    OP code 3Ah ->   OP code (Hi) = ASCII '3' (33h)

                         OP code (Lo) = ASCII 'A' (41h)

    Refer to Operation code table.

6^{th}byte) ETX: End of Message

    ASCII ETX (03h)

5.2 "Get parameter" reply

STX	Result		OP code page		OP code		Type		Max value			Current Value			ETX
	Hi	Lo	Hi	Lo	Hi	Lo	Hi	Lo	MSB		LSB	MSB		LSB	
1st	2nd-3rd		4th-5th		6th-7th		8th-9th		10th-13th			14th-17th			18th

The monitor replies with a current value and the status of the requested item (operation code).

1st byte) STX: Start of Message

   ASCII STX (02h)

2nd-3rd bytes) Result code.

   These bytes indicate a result of the requested commands as follows,

      00h: No Error.

      01h: Unsupported operation with this monitor or unsupported operation under current condition.

   This result code from the monitor is encoded to ASCII characters.

   Ex.) The byte data 01h is encoded to ASCII character '0' and '1' (30h and 31h).

4th-5th bytes) OP code page: Operation code page.

   These bytes indicate a replying item's OP code page.

   This returned value from the monitor is encoded to ASCII characters.

   Ex.) The byte data 02h is encoded to ASCII character '0' and '2' (30h and 32h).

   Refer to the operation code table.

6th-7th bytes) OP code: Operation code

   These bytes indicate a replying item's OP code.

   This returned value from the monitor is encoded to ASCII characters.

   Refer to the operation code table.

   Ex.) The byte data 1Ah is encoded to ASCII character '1' and 'A' (31h and 41h).

8th-9th bytes) Type: Operation type code

      00h: Set parameter

      01h: Momentary

      Like the Auto Setup function which automatically changes the parameter.

   This returned value from the monitor is encoded to ASCII characters.

   Ex.) The byte data 01h is encoded to ASCII character '0' and '1' (30h and 31h).

10th-13th bytes) Max. value: Maximum value which monitor can accept. (16bits)

   This returned value from the monitor is encoded to ASCII characters.

   Ex.) '0','1','2' and '3' means 0123h (291)

14th-17th bytes) Current Value: (16bits)

   This returned value from the monitor is encoded to ASCII characters.

   Ex.) '0','1','2' and '3' means 0123h (291)

18thbyte) ETX: End of Message

ASCII ETX (03h)

5.3 Set parameter

STX	OP code page		OP code		Set Value			ETX
	Hi	Lo	Hi	Lo	MSB		LSB	
1st	2nd-3rd		4th-5th		6th-9th			10th

Send this message to change monitor's adjustment and so on.

The controller requests a monitor to change value.

1^{st}byte) STX: Start of Message

   ASCII STX (02h)

2nd-3^{rd}bytes) OP code page: Operation code page

   This OP code page data must be encoded to ASCII characters.

   Ex.) The byte data 02h must be encoded to ASCII '0' and '2' (30h and 32h).

   Refer to the Operation code table.

4th-5^{th}bytes) OP code: Operation code

   This OP code data must be encoded to ASCII characters.

   Ex.) OP code 1Ah ->   OP code (Hi) = ASCII '1' (31h)

                         OP code (Lo) = ASCII 'A' (41h)

   Refer to the Operation code table.

6th-9^{th}bytes) Set value: (16bit)

   This data must be encoded to ASCII characters.

   Ex.) 0123h -> 1^{st}(MSB) = ASCII '0' (30h)

                        2nd = ASCII '1' (31h)

                        3rd = ASCII '2' (32h)

                        4^{th}(LSB) = ASCII '3' (33h)

10^{th}byte) ETX: End of Message

   ASCII ETX (03h)

5.4 "Set parameter" reply

STX	Result		OP code page		OP code		Type		Max value			Requested setting Value			ETX
	Hi	Lo	Hi	Lo	Hi	Lo	Hi	Lo	MSB		LSB	MSB		LSB	
1st	2nd-3rd		4th-5th		6th-7th		8th-9th		10th-13th			14th-17th			18th

The Monitor echoes back the parameter and status of the requested operation code.

1st byte) STX: Start of Message

    ASCII STX (02h)

2nd-3rd bytes) Result code

    ASCII '0''0' (30h, 30h): No Error.

    ASCII '0''1' (30h, 31h): Unsupported operation with this monitor or unsupported operation under

    current condition.

4th-5th bytes) OP code page: Echoes back the Operation code page for confirmation.

    Reply data from the monitor is encoded to ASCII characters.

    Ex.) OP code page 02h ->   OP code page = ASCII '0' and '2' (30h and 32h)

    Refer to Operation code table.

6th-7th bytes) OP code: Echoes back the Operation code for confirmation.

    Reply data from the monitor is encoded to ASCII characters.

    Ex.) OP code 1Ah -> OP code (Hi) = ASCII '1' (31h)

                          OP code (Lo) = ASCII 'A' (41h)

    Refer to Operation code table

8th-9th bytes) Type: Operation type code

    ASCII '0''0' (30h, 30h): Set parameter

    ASCII '0''1' (30h, 31h): Momentary

    Like Auto Setup function, that automatically changes the parameter.

10th-13th bytes) Max. value: Maximum value that monitor can accept. (16bits)

    Reply data from the monitor is encoded to ASCII characters.

    Ex.) '0''1''2''3' means 0123h (291)

14th-17th bytes) Requested setting Value: Echoes back the parameter for confirmation. (16bits)

    Reply data from the monitor is encoded to ASCII characters.

    Ex.) '0''1''2''3' means 0123h (291)

18th byte) ETX: End of Message

    ASCII ETX (03h)

5.5 Commands

"Command message format" depends on each command. Some commands are shown with usage. Refer to section 7 to 13.

5.5.1 Save Current Settings.

The controller requests for the monitor to store the adjusted value.

STX	Command code		ETX
	'0'	'C'	

➢   Send "OC"(30h, 43h) as Save current settings command.

➢   Complete "Save Current setting" command packet as follows;

ASCII: 01h-30h-41h-30h-41h-30h-34h-02h-30h-43h-03h-CHK-0Dh

       SOH-'0'-'A'-'0'-'A'-'0'-'4'-STX-'0'-'C'-ETX-CHK- CR

 The monitor replies the packet for confirmation as follows;

       SOH-'0'-'0'-'A'-'B'-'0'-'6'-STX-'0'-'0'-'0'-'C'-ETX-CHK- CR

5.5.2 Get Timing Report and Timing reply.

The controller requests the monitor to report the displayed image timing.

STX	Command code		ETX
	'0'	'7'	

➢ Send "07"(30h, 37h) as Get Timing Report command.

➢ Complete "Get Timing Report" command packet as follows;

ASCII: 01h-30h-41h-30h-41h-30h-34h-02h-30h-37h-03h-CHK-0Dh

    SOH-'0'-'A'-'0'-'A'-'0'-'4'-STX-'0'-'7'-ETX-CHK- CR

The monitor replies status as the following format;

STX	Command		SS		H Freq.				V Freq.				ETX
	'4'	'E'	Hi	Lo	MSB			LSB	MSB			LSB	

➢ SS: Timing status byte

    Bit 7 = 1: Sync Frequency is out of range.
    Bit 6 = 1: Unstable count
    Bit 5-2   Reserved (Don't care)
    Bit 1   1:Positive Horizontal sync polarity.
               0:Negative Horizontal sync polarity.
    Bit 0   1:Positive Vertical sync polarity.
               0:Negative Vertical sync polarity.

➢ H Freq: Horizontal Frequency in unit 0.01kHz

➢ V Freq: Vertical Frequency in unit 0.01Hz

    Ex.) When H Freq is '1''2''A''9' (31h, 32h, 41h, 39h), it means 47.77kHz.

5.5.3 NULL Message

STX	Command code		ETX
	'B'	'E'	

The NULL message returned from the monitor is used in the following cases;

➢ To tell the controller that the monitor does not have any answer to give to the host (not ready or not expected)

➢ A null message will be returned by the monitor if the "Start Proof of Play" command is sent and the monitor has already started Proof of Play.

➢ A null message will be returned by the monitor if the "Stop Proof of Play" command is sent and the monitor has not started Proof of Play.

➢ Complete "NULL Message" command packet as follows;

01h-30h-30h-41h-42h-30h-34h-02h-42h-45h-03h-CHK-0Dh

SOH-'0'-'0'-'A'-'B'-'0'-'4'-STX-'B'-'E'-ETX-CHK- CR

IV. Control Commands

6. Typical procedure example

The following is a sample of procedures to control the monitor, these are examples of "Get parameter",
"Set parameter" and "Save current settings".

6.1. How to change the "Backlight" setting.

Step 1. The controller requests the Monitor to reply with the current brightness setting and capability
to support this operation. (Get parameter)

Header	Message	Check code	Delimiter
SOH-'0'-Monitor ID- '0'-'C'-'0'-'6'	STX-'0'-'0'-'1'-'0'-ETX	BCC	CR

Header
  SOH (01h): Start of Header
  '0' (30h): Reserved
  Monitor ID: Specify the Monitor ID from which you want to get a value.
              Ex.) If Monitor ID is '1', specify 'A'.
  '0' (30h): Message sender is the controller.
  'C' (43h): Message type is "Get parameter command".
  '0'-'6' (30h, 36h): Message length is 6 bytes.

 Message
  STX (02h): Start of Message
  '0'-'0' (30h, 30h): Operation code page number is 0.
  '1'-'0' (31h, 30h): Operation code is 10h (in the OP code page 0).
  ETX (03h): End of Message

Check code
  BCC: Block Check Code
       Refer to the section 4.3 "Check code" for a BCC calculation.

Delimiter
  CR (0Dh): End of packet

Step 2. The monitor replies with current Backlight setting and capability to support this operation.

Header	Message	Check code	Delimiter
SOH-'0'-'0'-Monitor ID- 'D'-'1'-'2'	STX-'0'-'0'-'0'-'0'-'1'-'0'-'0'-'0' -'0'-'0'-'6'-'4'-'0'-'0'-'3'-'2'-ETX	BCC	CR

Header
  SOH (01h): Start of Header
  '0' (30h): Reserved
  '0' (30h): Message receiver is the controller.
  Monitor ID: Indicate a replying Monitor ID.
              Ex.) When this byte is set to 'A', the replying Monitor ID is '1'.
  'D' (44h): Message Type is "Get parameter reply".
  '1'-'2' (31h, 32h): Message length is 18 bytes.

Message
  STX (02h): Start of Message
  '0'-'0' (30h, 30h): Result code. No error.
  '0'-'0' (30h, 30h): Operation code page number is 0.
  '1'-'0' (31h, 30h): Operation code is 10h (in the page 0).
  '0'-'0' (30h, 30h): This operation is "Set parameter" type.
  '0'-'0'-'6'-'4' (30h, 30h, 36h, 34h): Backlight max value is 100(0064h).
  '0'-'0'-'3'-'2' (30h, 30h, 33h, 32h): Current Backlight setting is 50(0032h) .
  ETX (03h): End of Message

Check code
  BCC: Block Check Code
       Refer to the section 4.3 "Check code" for a BCC calculation.

Delimiter
  CR (0Dh): End of packet

Step 3. The controller request the monitor to change the Backlight setting

Header	Message	Check code	Delimiter
SOH-'0'-Monitor ID- '0'-'E'-'0'-'A'	STX-'0'-'0'-'1'-'0'- '0'-'0'-'5'-'0'-ETX	BCC	CR

Header
  SOH (01h): Start of Header
  '0' (30h): Reserved
  Monitor ID: Specify the Monitor ID of which you want to change a setting.
            Ex.) If Monitor ID is '1', specify 'A'.
  '0' (30h): Message sender is the controller.
  'E' (45h): Message Type is "Set parameter command".
  '0'-'A' (30h, 41h): Message length is 10 bytes.

Message
  STX (02h): Start of Message
  '0'-'0' (30h, 30h): Operation code page number is 0.
  '1'-'0' (31h, 30h): Operation code is 10h (in the page 0).
  '0'-'0'-'5'-'0' (30h, 30h, 35h, 30h): Set Backlight setting 80(0050h).
  ETX (03h): End of Message

Check code
  BCC: Block Check Code
       Refer to the section 4.3 "Check code" for a BCC calculation.

Delimiter
  CR (0Dh): End of packet

Step 4. The monitor replies with a message for confirmation.

Header	Message	Check code	Delimiter
SOH-'0'-'0'- Monitor ID – 'F'-'1'-'2'	STX-'0'-'0'-'0'-'0'-'1'-'0'—'0'-'0'- '0'-'0'-'6'-'4'-'0'-'0'-'5'-'0'-ETX	BCC	CR

Header
  SOH (01h): Start of Header
  '0' (30h): Reserved
  '0' (30h): Message receiver is the controller.
  Monitor ID: Indicate a replying Monitor ID.
             Ex.) When this byte is set to 'A', the replying Monitor ID is '1'.
  'F' (46h): Message Type is "Set parameter reply".
  '1'-'2' (31h, 32h): Message length is 18 bytes.

Message
  STX (02h): Start of Message
  '0'-'0' (30h, 30h): Result code. No error.
  '0'-'0' (30h, 30h): Operation code page number is 0.
  '1'-'0' (31h, 30h): Operation code is 10h (in the page 0).
  '0'-'0' (30h, 30h): This operation is "Set parameter" type.
  '0'-'0'-'6'-'4' (30h, 30h, 36h, 34h): Backlight max value is 100(0064h).
  '0'-'0'-'5'-'0' (30h, 30h, 35h, 30h): Received a Backlight setting was 80(0050h) .
  ETX (03h): End of Message

Check code
  BCC: Block Check Code
       Refer to the section 4.3 "Check code" for a BCC calculation.

Delimiter
  CR (0Dh): End of packet

➢ Repeat Step 1 and Step 2, if you need to check the Backlight setting. (Recommended)
Step 5. Request the monitor to store the Backlight setting. (Save Current Settings Command)

Header	Message	Check code	Delimiter
SOH-'0'-Monitor ID- '0'-'A'-'0'-'4'	STX-'0'-'C'-ETX	BCC	CR

Header
  SOH (01h): Start of Header
  '0' (30h): Reserved
  Monitor ID: Specify the Monitor ID which you want to store the setting.
            Ex.) If Monitor ID is '1', specify 'A'.
  '0' (30h): Message sender is the controller.
  'A' (41h): Message type is "Command".
  '0'-'4' (30h, 34h): Message length is 4 bytes.

Message
  STX (02h): Start of Message
  '0'-'C' (30h, 43h): Command code is 0Ch as "Save current settings".
  ETX (03h): End of Message

Check code
  BCC: Block Check Code
        Refer to the section 4.3 "Check code" for a BCC calculation.

Delimiter
  CR (0Dh): End of packet

6.2. How to read the measurement value of the built-in temperature sensors.

MultiSync X841UHD, X981UHD, X651UHD, X841UHD-2, X981UHD-2, X551UHD, X651UHD-2 have three built-in

temperature sensors.

The controller can monitor inside temperatures by using those sensors with external control.

The following shows the procedure for reading the temperatures from the sensors.

Step 1. Select a temperature sensor which you want to read.

Header	Message	Check code	Delimiter
SOH-'0'-Monitor ID- '0'-'E'-'0'-'A'	STX-'0'-'2'-'7'-'8'- '0'-'0'-'0'-'1'-ETX	BCC	CR

Header
  SOH (01h): Start of Header
  '0' (30h): Reserved
  Monitor ID: Specify the Monitor ID which you want to get a value.
          Ex.) If Monitor ID is '1', specify 'A'.
  '0' (30h): Message sender is the controller.
  'E' (45h): Message Type is "Set parameter command".
  '0'-'A' (30h, 41h): Message length is 10 bytes.

Message
  STX (02h): Start of Message
  '0'-'2' (30h, 32h): Operation code page number is 2.
  '7'-'8' (37h, 38h): Operation code is 78h (on page 2).
  '0'-'0'-'0'-'1' (30h, 30h, 30h, 31h): Select the temperature sensor #1 (01h).
          00h: No meaning
          01h: Sensor #1
          02h: Sensor #2
          03h: Sensor #3
  ETX (03h): End of Message

Check code
  BCC: Block Check Code
       Refer to the section 4.3 "Check code" for a BCC calculation.

Delimiter
  CR (0Dh): End of packet

Step 2. The monitor replies for confirmation.

Header	Message	Check code	Delimiter
SOH-'0'-'0'-Monitor ID- 'F'-'1'-'2'	STX-'0'-'0'-'0'-'2'-'7'-'8'-'0'-'0'- '0'-'0'-'0'-'3'-'0'-'0'-'0'-'1'-ETX	BCC	CR

Header
  SOH (01h): Start of Header
  '0' (30h): Reserved
  '0' (30h): Message receiver is the controller.
  Monitor ID: Indicates a replying Monitor ID.
          Ex.) When this byte is set to 'A', the replying Monitor ID is '1'.
  'F' (46h): Message Type is "Set parameter reply".
  '1'-'2' (31h, 32h): Message length is 18 bytes.

Message
  STX (02h): Start of Message
  '0'-'0' (30h, 30h): Result code. No error.
  '0'-'2' (30h, 32h): Operation code page number is 2.

'7'-'8' (37h, 38h): Operation code is 78h (in the page 2).
'0'-'0' (30h, 30h): This operation is "Set parameter" type.
'0'-'0'-'0'-'3' (30h, 30h, 30h, 33h): Number of temperature sensors are 3 (0003h).
'0'-'0'-'0'-'1' (30h, 30h, 30h, 31h): temperature sensor is #1.
ETX (03h): End of Message

Check code
  BCC: Block Check Code
      Refer to the section 4.3 "Check code" for a BCC calculation.

Delimiter
  CR (0Dh): End of packet

Step 3. The controller requests the monitor to send the temperature from the selected sensor.

Header	Message	Check code	Delimiter
SOH-'0'-Monitor ID-'0'-'C'-'0'-'6'	STX-'0'-'2'-'7'-'9'-ETX	BCC	CR

 Header
  SOH (01h): Start of Header
  '0' (30h): Reserved
  Monitor ID: Specify the Monitor ID which you want to get a value.
            Ex.) If Monitor ID is '1', specify 'A'.
  '0' (30h): Message sender is the controller.
  'C' (43h): Message Type is "Get parameter".
  '0'-'6' (30h, 36h): Message length is 6 bytes.

Message
  STX (02h): Start of Message
  '0'-'2' (30h, 32h): Operation code page number is 2.
  '7'-'9' (37h, 39h): Operation code is 79h (in the page 2).
  ETX (03h): End of Message

Check code
  BCC: Block Check Code
        Refer to the section 4.3 "Check code" for a BCC calculation.

Delimiter
  CR (0Dh): End of packet

Step 4. The monitor replies a temperature of selected sensor.

Header	Message	Check code	Delimiter
SOH-'0'-'0'-Monitor ID-'D'-'1'-'2'	STX-'0'-'0'-'0'-'2'-'7'-'9'-'0'-'0'-'F'-'F'-'F'-'F'-'0'-'0'-'3'-'2'-ETX	BCC	CR

Header
  SOH (01h): Start of Header
  '0' (30h): Reserved
  '0' (30h): Message receiver is the controller.
  Monitor ID: Indicate a replying Monitor ID.
            Ex.) When this byte is set to 'A', the replying Monitor ID is '1'.
  'D' (44h): Message Type is "Get parameter reply".
  '1'-'2' (31h, 32h): Message length is 18 bytes.

Message
  STX (02h): Start of Message
  '0'-'0' (30h, 30h): Result code. No error.
  '0'-'2' (30h, 32h): Operation code page number is 2.
  '7'-'9' (37h, 39h): Operation code is 79h (in the page 2).
  '0'-'0' (30h, 30h): This operation is "Set parameter" type.
  'F'-'F'-'F'-'F' (46h, 46h, 46h, 46h): Maximum value.
  '0'-'0'-'3'-'2' (30h, 30h, 33h, 32h): The temperature is 25 degrees Celsius.

Readout value is 2's complement.

| Temperature[Celsius] | Readout value | |
	Binary	Hexadecimal
+125.0	0000 0000 1111 1010	00FAh
+ 25.0	0000 0000 0011 0010	0032h
+ 0.5	0000 0000 0000 0001	0001h
0	0000 0000 0000 0000	0000h
- 0.5	1111 1111 1111 1111	FFFFh
- 25.0	1111 1111 1100 1110	FFCEh
- 55.0	1111 1111 1001 0010	FF92h

ETX (03h): End of Message

Check code
  BCC: Block Check Code
        Refer to the section 4.3 "Check code" for a BCC calculation.

Delimiter
  CR (0Dh): End of packet

6.3. Operation Code (OP code) Table

	Item	OP code page	OP code	Parameter	Remarks
PICTURE	BACKLIGHT	00h	10h	0: dark | 100(64h): bright	
	CONTRAST	00h	12h	0: low | 100(64h): high	
	SHARPNESS	00h	8Ch	0: dull | 24(18h): sharp	
	BRIGHTNESS	00h	92h	0: dark | 100(64h): bright	
	COLOR TEMPERATURE	00h	54h	0:2600K | 74(4Ah):10000K	100K/step
	COLOR TEMPERATURE (CUSTOM)	00h	14h	9: 10000K 11(0Bh): CUSTOM	
	R GAIN	00h	16h	0: Dark | 255(FFh): Bright	
	B GAIN	00h	18h	0: Dark | 255(FFh): Bright	
	G GAIN	00h	1Ah	0: Dark | 255(FFh): Bright	
	COLOR CONTROL	00h	RED: 9Bh YELLOW: 9Ch GREEN: 9Dh CYAN: 9Eh BLUE: 9Fh MAGENTA: A0h	0: | 100(64h):(center) | 200(C8h):	
	GAMMA CORRECTION	02h	68h	0: No mean 1: NATIVE 4: 2.2 8: 2.4 7: S GAMMA 5: DICOM SIM. 6: PROGRAMABLE1 13(0Dh): PROGRAMABLE2 14(0Eh): PROGRAMABLE3	
	UHD UPSCALING	11h	09h	0: No mean 1: LOW 2: MIDDLE 3: HIGH	

	Item		OP code page	OP code	Parameter	Remarks
	PICTURE MODE		02h	1Ah	0: No mean 1: sRGB 3: HIGHBRIGHT 4: STANDARD 5: CINEMA 8: CUSTOM1 9: CUSTOM2 13(0Dh): SVE-1 SETTING 14(0Eh): SVE-2 SETTING 15(0Fh): SVE-3 SETTING 16(10h): SVE-4 SETTING 17(11h): SVE-5 SETTING	sRGB: PC mode only CINEMA: A/V mode only
	SVE-(1-5) SETTINGS	PRESET	10h	51h	0: No mean 1: sRGB 2: Adobe RGB SIM 3: DCI SIM 4: REC-Bt709 5: HIGHBRIHGT 6: FULL 7: DICOM SIM 8: PROGRAMMABLE1 9: PROGRAMMABLE2 10(0Ah): PROGRAMMABLE3 11(0Bh): PROGRAMMABLE4 12(0Ch): PROGRAMMABLE5 13(0Dh): eciRGB v2	
		LUMINANCE	02h	B3h	0(0%): Dark | 600(0258h)(100%): Bright Note: Conversion equation Value = (OSD Value/100) *(600-40)+40	
		WHITE	00h	54h	0:2600K | 74(4Ah):10000K	
			00h	14h	2: NAVIVE 11(0Bh): CUSTOM	
		WHITE x	10h	52h	250(00FAh): 0.250 | 480(01E0h): 0.480	
		WHITE y	10h	53h	250(00FAh): 0.250 | 480(01E0h): 0.480	
		GAMMA	02h	68h	0: No mean 5: DICOM SIM. 9: CST 11(0Bh): sRGB 12(0Ch): L STAR	
		CUSTOM VALUE	02h	E8h	0: 0.5(MIN) | 350(015Eh): 4.0(MAX)	
		BLACK	10h	54h	1: 0.1(MIN) | 50(32h): 5.0(MAX)	
		RED x	10h	55h	550(0226h): 0.550 | 800(0320h): 0.800	
		RED y	10h	56h	200(00C8h): 0.200 | 400(0190h): 0.400	
		GREEN x	10h	57h	100(0064h): 0.100 | 350(015Eh): 0.350	

	Item		OP code page	OP code	Parameter	Remarks
		GREEN y	10h	58h	500(01F4h): 0.500 | 900(0384h): 0.900	
		BLUE x	10h	59h	0: 0.000 | 250(00FAh): 0.250	
		BLUE y	10h	5Ah	0: 0.000 | 150(0096h): 0.150	
		COLOR VISION EMU	10h	5Bh	0: No mean 1: OFF 2: P 3: D 4: T 5: GRAY	
		UNIFORMITY	02h	EEh	0: OFF | 5	
		METAMERISM	10h	5Ch	0: No mean 1: OFF 2: ON	
	RESET (PICTURE)		02h	CBh	0: No mean 2: Reset Picture category	Momentary
ADJUST	ASPECT		02h	70h	0: No mean 1: NORMAL 2: FULL 3: WIDE 4: ZOOM 6: DYNAMIC 7: 1:1	Wide: Dynamic A/V mode only
	Zoom Control	ZOOM	11h	2Ch	0-89(59h): No mean 90(5Ah): 90% 91(5Bh): 91% | 100(64h): 100% | 300(12Ch): 300%	The following commands can also be used. OP code page 02h OP code 6Fh Parameter 0: No mean 1: 100% 2: 101% | 201(C9h): 300%
		H ZOOM	11h	2Dh	0-89(59h): No mean 90(5Ah): 90% 91(5Bh): 91% | 100(64h): 100% | 300(12Ch): 300%	The following commands can also be used. OP code page 02h OP code 6Ch Parameter 0: No mean 1: 100% 2: 101% | 201(C9h): 300%

	Item		OP code page	OP code	Parameter	Remarks
		V ZOOM	11h	2Eh	0-89(59h): No mean 90(5Ah): 90% 91(5Bh): 91% | 100(64h): 100% | 300(12Ch): 300%	The following commands can also be used. OP code page 02h OP code 6Dh Parameter 0: No mean 1: 100% 2: 101% | 201(C9h): 300%
		H POS	02h	CCh	0: Left side | 200(C8h): Right side	
		V POS	02h	CDh	0: Down side | 200(C8h): Up side	
	IMAGE FLIP		02h	D7h	0: No mean 1: NONE 2: H FLIP 3: V FLIP 4: 180 ROTATE	
	OSD FLIP		10h	B8h	0: No mean 1: OFF 2: ON	
	RESET (ADJUST)		02h	CBh	0: No mean 3: Reset Adjust category	Momentary
AUDIO	VOLUME		00h	62h	0: whisper | 100(64h): loud	
	BALANCE		00h	93h	O: Left | 30(1Eh):(Center) | 60(3Ch): Right	
			00h	94h	0: No mean 1: MONAURAL 2: STEREO	
	TREBLE		00h	8Fh	O: Min. | 6:(Center) | 12(0Ch): Max.	
	BASS		00h	91h	0: Min. | 6:(Center) | 12(0Ch): Max.	
	SURROUND		02h	34h	0: No mean 1: OFF 2: ON	
	MULTI PICTURE AUDIO		10h	80h	0: No mean 3: PICTURE1 4: PICTURE2 5: PICTURE3 6: PICTURE4	
	LINE OUT		10h	81h	0: No mean 1: FIXED 2: VARIABLE	

	Item		OP code page	OP code	Parameter	Remarks
	AUDIO INPUT		02h	2Eh	0: No mean 1: LINE IN 4: HDMI 6: OPTION 7: DPORT 8: DPORT2 10(0Ah): HDMI2 11(0Bh): HDMI3 12(0Ch): HDMI4	
	AUDIO DELAY		10h	CAh	0: No mean 1: OFF 2: ON	
	DELAY TIME		10h	CBh	0: (small) | 100(64h): (large)	
	RESET (AUDIO)		02h	CBh	0: No mean 4: Reset Audio category	Momentary
SCHDULE	OFF TIMER		02h	2Bh	0: Off 1: 1 hour | 24(18h): 24 hours	1 hour/step
	SCHEDULE	ENABLE	02h	E5h	0: No mean 1: No.1 Enable | 7: No.7 Enable	
		DISABLE	02h	E6h	0: No mean 1: No.1 Disable | 7: No.7 Disable	
	SCHEDULE SETTINGS		Refer to section 10			
	DATE & TIME		Refer to section 9			
	DAYLIGHT SAVING		Refer to section 9 and 15			
	RESET (SCHEDULE)		02h	CBh	0: No mean 5: Reset Schedule category	Momentary
MULTI PICTURE CONTROL	KEEP MULTI PICTURE MODE		10h	82h	0: No mean 1: OFF 2: ON	
	MULTI PICTURE		02h	72h	0: No mean 1: Off 2: PIP 5: PBP (PBP1, PBP2, PBP3)	
	PICTURE NUMBER / PICTURE MODE		10h	B5h	If MULTI PICTURE is set PIP 0: No mean 2: 2WINDOWS, PIP 3: 3WINDOWS, PIP If MULTI PICTURE is set PBP 0: No mean 1: 2WINDOWS, PBP1 3: 3WINDOWS, PBP1 4: 3WINDOWS, PBP2 5: 3WINDOWS, PBP3 6: 4WINODWS, PBP1	
	ACTIVE PICTURE		11h	0Bh	0: No mean 1: PICTURE1 2: PICTURE2 3: PICTURE3 4: PICTURE4	
	ACTIVE FRAME		11h	0Dh	0: No mean 1: OFF 2: ON	

	Item		OP code page	OP code	Parameter	Remarks
	INPUT SELECT	PICTURE1	11h	0Eh	0: No mean 3: DVI1 4: DVI2 13(0Dh): OPTION 15(0Fh): DPORT 16(10h): DPORT2 17(11h): HDMI1 18(12h): HDMI2 130(82h): HDMI3 131(83h): HDMI4	
		PICTURE2	11h	0Fh		
		PICTURE3	11h	10h		
		PICTURE4	11h	11h		
	PICTURE SIZE		10h	B9h	0(small) | 80(large)	
	PICTURE POSITION	X	02h	74h	0: left | 100(64h): right	
		Y	02h	75h	0: top | 100(64h): bottom	
	PICTURE ASPECT		10h	83h	0: No mean 1: NORMAL 2: FULL 3: WIDE 4: ZOOM	
	ROTATE	ROTATE ALL	11h	16h	0: No mean 1: OFF 2: ON	
		PICTURE1	11h	12h		
		PICTURE2	11h	13h		
		PICTURE3	11h	14h		
		PICTURE4	11h	15h		
	TEXT TICKER	MODE	10h	08h	0: No mean 1: OFF 2: HORIZONTAL 3: VERTICAL	
		POSITION	10h	09h	0: Top/Left | 100(64h): Bottom/Right	
		SIZE	10h	0Ah	0-1: Do not set. 2: Narrow(2/24) | 8: Wide(8/24)	
		DETECT	10h	0Ch	0: No mean 1: AUTO 2: OFF	
		PICTURE1	11h	2Ah	0: No mean 3: DVI1 4: DVI2 13(0Dh): OPTION 15(0Fh): DPORT 16(10h): DPORT2 17(11h): HDMI1 18(12h): HDMI2 130(82h): HDMI3 131(83h): HDMI4	
		PICTURE2	11h	2Bh		
	RESET (PIP)		02h	CBh	0: No mean 6: Reset PIP Category	Momentary

	Item		OP code page	OP code	Parameter	Remarks
OSD	LANGUAGE		00h	68h	0: No mean 1: ENGLISH 2: GERMAN 3: FRENCH 4: SPANISH 5: JAPANESE 6: ITALIAN 7: SWEDISH 9: RUSSIAN 14(0Eh): CHINESE	OSD Language
	MENU DISPLAY TIME		00h	FCh	0-1: Do not set. 2: 10s 3: 15s | 48(30h): 240s	5sec/step
	OSD POSITION	X	02h	38h	0: Left | 255(FFh): Right	
		Y	02h	39h	0: Down | 255(FFh): Up	
	INFORMATION OSD		02h	3Dh	0:Disable information OSD 3-10(0Ah): OSD timer [seconds]	
	MONITOR INFORMATION	MODEL NAME	Refer to section 12			
		SERIAL	Refer to section 12			
		FIRMWARE1 FIRMWARE2 FIRMWARE3 FIRMWARE4	Refer to section 16			
		CARBON SAVINGS	10h	10h (g) /11h (kg)	0 – 999(3E7h)(g) 0 – 65535(FFFF)(kg)	Read Only
		CARBON USAGE	10h	26h (g) /27h (kg)	0 – 999(3E7)(g) 0 – 65535(FFFF)(kg)	Read Only
	OSD TRANSPARENCY		02h	B8h	0: No mean 1: OFF 2: ON	
	OSD ROTATION		02h	41h	0: Landscape 1: Rotated	
	INPUT NAME NAME RESET		Refer to section 18			
	MEMO		10h	BAh	0: No mean 1: Display a Memo 2: Undisplay a Memo	
	RESET (OSD)		02h	CBh	0: No mean 7: Reset OSD category	Momentary
MULTI DISPLAY	MONITOR ID		02h	3Eh	1-100:ID	
	GROUP ID		10h	7Fh	0: No assignment 1: Group A 2: Group B 3: Group AB 4: Group C 5: Group AC | 1023(3FFh):Group ABCDEFGHIJ	Bit0:Group A Bit1:Group B Bit2:Group C Bit3:Group D Bit4:Group E Bit5:Group F Bit6:Group G Bit7:Group H Bit8:Group I Bit9:Group J

	Item		OP code page	OP code	Parameter	Remarks
	IR LOCK SETTING	MODE SELECT	10h	D4h	0: No mean 1: UNLOCK 2: ALL LOCK 3: CUSTOM LOCK	The following commands can also be used. OP code page 02h OP code 3Fh Parameter 0: No mean 1: NORMAL 4: LOCK
		POWER	10h	D5h	0: No mean 1: UNLOCK 2: LOCK	
		VOLUME	10h	D6h	0: No mean 1: UNLOCK 2: LOCK	
		MIN VOL	10h	D7h	0 (whisper) | 100(64h) (laud)	
		MAX VOL	10h	D8h	0 (whisper) | 100(64h) (laud)	
		INPUT	10h	D9h	0: No mean 1: UNLOCK 2: LOCK	
		UNLOCK SELECT	10h	DAh	0: No mean 3: DVI1 4: DVI2 13(0Dh): OPTION 15(0Fh): DPORT 16(10h): DPORT2 17(11h): HDMI1 18(12h): HDMI2 130(82h): HDMI3 131(83h): HDMI4 132(84h): PRESET1 133(85h): PRESET2 134(86h): PRESET3	
			10h	DBh		
			10h	DCh		
	POWER ON DELAY		02h	D8h	0: Off (0sec) | 50(32h): 50sec	
	LINK TO ID		10h	BCh	0: No mean 1: OFF 2: ON	
	POWER INDICATOR		02h	BEh	0: No mean 1: ON 2: OFF	
	SETTING COPY		Refer to section 20			
	RESET (MULTI DISPLAY)		02h	CBh	0: No mean 8: Reset Multi Display Category	Momentary
DISPLAY PROTECTION	POWER SAVE		Refer to section 19			
	HEAT STATUS	FAN1/2/3	02h	7Ah /7Bh	Select target FAN. (7Ah) 0: No mean 1: FAN#1 2: FAN#2 3: FAN#3 Read status of target FAN.(7Bh) 0: OFF 1: ON 2: ERROR	Read Only
		BACKLIGHT	Refer to section 11 (Self-diagnosis status read)			

	Item		OP code page	OP code	Parameter	Remarks
		TEMPERATURE SENSOR1/2/3	02h	79h	Return value is 2's complement. (0.5°C step)	Offset affects to a selected sensor. Select sensor (Page02h OPcode78h) 1 : SENSOR #1 2 : SENSOR #2 3 : SENSOR #3
	FAN CONTROL	COOLING FAN	02h	7Dh	0: No mean 1: AUTO 2: ON	
		FAN SPEED	10h	3Fh	0: No mean 1: HIGH 2: LOW	
		SENSOR1	10h	E0h/E1h	E0h: Set centigrade 0 – 65535(FFFFh) E1h: Set offset from max. value 0 – 10(0Ah)	
		SENSOR2	10h	E2h/E3h	E2h: Set centigrade 0 – 65535(FFFFh) E3h: Set offset from max. value 0 – 10(0Ah)	
		SENSOR3	10h	E4h/E5h	E4h: Set centigrade 0 – 65535(FFFFh) E5h: Set offset from max. value 0 – 10(0Ah)	
	SCREEN SAVER	GAMMA	02h	DBh	0: No mean 1: OFF 2: ON	
		BACKLIGHT	02h	DCh	0: No mean 1: OFF 2: ON	
		MOTION / INTERVAL	02h	DDh	0: OFF(0s) | 90(5Ah): 900s	10s/step
		ZOOM	10h	35h	0 : 95% | 5 : 100% | 10(0Ah) : 105%	
	SIDE BORDER COLOR		02h	DFh	0: Black | 100(64h): White	
	CHANGE PASSWORD		N/A			
	SECURITY		Refer to section 21			
	RESET (DISPLAY PROTECTION)		02h	CBh	0: No mean 9: Reset Display Protection Category	Momentary

	Item		OP code page	OP code	Parameter	Remarks
EXTERNAL CONTROL	MAC ADDRESS (NETWORK INFORMATION)		Refer to section 22			
	IP ADDRESS SETTING		N/A			
	LAN POWER		10h	D3h	0: No mean 1: OFF 2: ON	
	DDC/CI		10h	BEh	0: No mean 1: OFF 2: ON	
	PING		N/A			
	IP ADDRESS RESET		N/A			
	RESET (EXTERNAL CONTROL)		02h	CBh	0: No mean 12(0Ch): Reset External Control Category	Momentary
ADVANCED OPTION1	INPUT DETECT		02h	40h	0: FIRST DETECT 1: LAST DETECT 2: NONE 3: VIDEO DETECT 4: CUSTOM DETECT	
	CUSTOM DETECT	PRIORITY1	10h	2Eh	0: No mean 3: DVI1 4: DVI2 13(0Dh): OPTION 15(0Fh): DPORT 16(10h): DPORT2 17(11h): HDMI1 18(12h): HDMI2 130(82h): HDMI3 131(83h): HDMI4 132(84h): PRESET1 133(85h): PRESET2 134(86h): PRESET3	
		PRIORITY2	10h	2Fh		
		PRIORITY3	10h	30h		
	LONG CABLE COMP	DVI1	02h	F0h	0: No mean 1: MODE0 2: MODE1 3: MODE2 4: MODE3	
		DVI2	11h	1Ah		
		HDMI1	11h	1Bh		
		HDMI2	11h	1Ch		
		HDMI3	11h	1Dh		
		HDMI4	11h	1Eh		
	INPUT CHANGE	INPUT CHANGE	10h	86h	0: No mean 1: NORMAL 2: QUICK 3: SUPER	When you set up "SUPER", please set up INPUT1 and INPUT2 first.
		INPUT1	10h	CEh	0: No mean 3: DVI1 4: DVI2 13(0Dh): OPTION 15(0Fh): DPORT 16(10h): DPORT2 17(11h): HDMI1 18(12h): HDMI2 130(82h): HDMI3 131(83h): HDMI4 132(84h): PRESET1 133(85h): PRESET2 134(86h): PRESET3	
		INPUT2	10h	CFh		
	TERMINAL SETTING	HDMI/DVI SELECT	11h	18h	0: No mean 1: HDMI 2: DVI 3: HDMI/DVI	
		INPUT CONFIGURATION	Refer to section 6.4			

	Item			OP code page	OP code	Parameter	Remarks
		DVI MODE		02h	CFh	0: No mean 1: DVI-PC 2: DVI-HD	
		DisplayPort		10h	F1h/F2h	Select target DPORT. (F1h) 0: No mean 1: DPORT 2: DPORT2 Read / Write status of target DPORT.(F2h) 0: No mean 1: 1.1a 2: 1.2	
		BIT RATE		11h	19h	0: No mean 1: RBR 2: HBR 3: HBR2	
		HDMI SIGNAL		10h	40h	0: No mean 1: EXPAND 2: RAW	
	DEINTERLACE			02h	25h	0: No mean 1: Off 2: ON	
	MOVIE SETTING	TELECINE		02h	23h	0: No mean 1: OFF 2: AUTO	
		ADAPTIVE CONTRAST		02h	8Dh	0: No mean 1: OFF 2: LOW 4: HIGH	
	OVER SCAN			02h	E3h	0: No mean 1: OFF 2: ON	
	OPTION SETTING	OPTION POWER		10h	41h	0: OFF 1: ON	
		AUDIO		10h	B0h	0: No mean 1: ANALOG 2: DIGITAL	
		INTER NAL PC	OFF WARNING	10h	C0h	0: No mean 1: OFF 2: ON	
			AUTO OFF	10h	C1h	0: No mean 1: OFF 2: ON	
			START UP PC	10h	C2h	0: No mean 1: Execute	
			FORCE QUIT	10h	C3h	0: No mean 1: Execute	
			SLOT2 CH SETTING	11h	62h	0: No mean 1: AUTO 2: CH1 3: CH2	Not available on X981UHD, X841UHD, X651UHD
			SLOT2 CH SELECT	11h	63h	0: No mean 1: TMDS 2: DPORT	
	120Hz			10h	87h	0: No mean 1: ON 2: OFF	
	TOUCH PANEL	STANDBY		10h	C4h	0: No mean 1: OFF 2: ON	

	Item		OP code page	OP code	Parameter	Remarks
	PC SOURCE		10h	C5h	0: No mean 1: AUTO 2: EXTERNAL PC	
	RESET (ADVANCED OPTION1)		02h	CBh	0: No mean 10(0Ah): Reset Advanced option1 category	Momentary
ADVANCED OPTION2	AUTO DIMMING	AUTO BRIGHTNESS	02h	2Dh	0: OFF 1: ON	
		BACKLIGHT DIMMING	11h	4Eh	0: No mean 1: OFF 2: ON	
		ROOM LIGHT SENSING	10h	C8h	0: No mean 1: OFF 2: MODE1 3: MODE2	
		BACK LIGHT SETTING	MAX LIMIT	10h	C9h	0 – 100(64h)	
			IN BRIGHT	10h	33h	0 – 100(64h)	
			IN DARK	10h	34h	0 – 100(64h)	
			SENSING LUX	02h	B4h	Current luminance read	Read only
	HUMAN SENSING	HUMAN SENSING MODE	10h	75h	0: No mean 1: DISABLE 2: AUTO OFF 4: CUSTOM	
		BACK LIGHT	ON/OFF	10h	DDh	0: No mean 1: Off 2: On	
			BACK LIGHT	10h	C6h	0: dark | 100(64h): light	
		VOLUME	ON/OFF	10h	DEh	0: No mean 1: Off 2: On	
			VOLUME	10h	C7h	0: whisper | 100(64h): loud	
		INPUT SELECT	ON/OFF	10h	DFh/D0h	0: No mean 1: Off 2: On	
			INPUT	10h	D0h	0: No mean 3: DVI1 4: DVI2 13(0Dh): OPTION 15(0Fh): DPORT 16(10h): DPORT2 17(11h): HDMI1 18(12h): HDMI2 130(82h): HDMI3 131(83h): HDMI4 132(84h): PRESET1 133(85h): PRESET2 134(86h): PRESET3	
		WAITING TIME		10h	78h	30(1Eh): short | 600(258h): long *1step: 1sec.	
	INTELLI WIRELESS DATA		10h	ECh	0: No mean 1: OFF 2: ON	

Item	OP code page	OP code	Parameter	Remarks
RESET (ADVANCED OPTION2)	02h	CBh	0: No mean 11(0Bh): Reset Advanced option category	Momentary
FACTORY RESET	02h	CBh	0: No mean 1: Factory Reset	Momentary
INPUT	11h	06h	0: No mean 3: DVI1 4: DVI2 13(0Dh): OPTION 15(0Fh): DPORT 16(10h): DPORT2 17(11h): HDMI1 18(12h): HDMI2 130(82h): HDMI3 131(83h): HDMI4 132(84h): PRESET1 133(85h): PRESET2 134(86h): PRESET3	The following commands can also be used. OP code page 00h OP code 60h Parameter 0: No mean 3: DVI1 4: DVI2 13: OPTION 15: DPORT 16: DPORT2 17: HDMI1 18: HDMI2
AUDIO INPUT	02h	2Eh	0: No mean 1: LINE IN 4: HDMI 6: OPTION 7: DPORT 8: DPORT2 10(0Ah): HDMI2 11(0Bh): HDMI3 12(0Ch): HDMI4	
VOLUME UP/DOWN	00h	62h	0: whisper | 100(64h): loud	
MUTE	00h	8Dh	0: UNMUTE(Set only) 1: MUTE 2: UNMUTE	
SCREEN MUTE	10h	B6h	0: No mean 1: SCREEN MUTE ON 2: SCREEN MUTE OFF	
MTS	02h	2Ch	0: No mean 1: Main 2: Sub 3: Main + Sub	This operation requires supported option TV tuner.
PICTURE MODE	02h	1Ah	0: No mean 1: sRGB 3: HIGHBRIGHT 4: STANDARD 5: CINEMA 8: CUSTOM1 9: CUSTOM2 13(0Dh): SVE-1 SETTING 14(0Eh): SVE-2 SETTING 15(0Fh): SVE-3 SETTING 16(10h): SVE-4 SETTING 17(11h): SVE-5 SETTING	sRGB: PC mode only CINEMA: A/V mode only
ASPECT	02h	70h	0: No mean 1: NORMAL 2: FULL 3: WIDE 4: ZOOM 6: DYNAMIC 7: 1:1 (Off/dot by dot)	WIDE: A/V mode only

	Item		OP code page	OP code	Parameter	Remarks
	MULTI PICTURE MODE ON/OFF STILL ON/OFF		02h	72h	0: No mean 1: Off 2: PIP 4: STILL 5: PBP(PBP1, PBP2, PBP3)	
	PICTURE NUMBER		10h	B5h	If MULTI PICTURE is set PIP 0: No mean 2: 2WINDOWS, PIP 3: 3WINDOWS, PIP If MULTI PICTURE is set PBP 0: No mean 1: 2WINDOWS, PBP1 3: 3WINDOWS, PBP1 4: 3WINDOWS, PBP2 5: 3WINDOWS, PBP3 6: 4WINODWS, PBP1	
	MULTI PICTURE INPUT		02h	73h	0: No mean 3: DVI1 4: DVI2 13(0Dh): OPTION 15(0Fh): DPORT 16(10h): DPORT2 17(11h): HDMI1 18(12h): HDMI2 130(82h): HDMI3 131(83h): HDMI4	
	ACTIVE PICTURE		11h	0Bh	0: No mean 1: PICTURE1 2: PICTURE2 3: PICTURE3 4: PICTURE4	
	ROTATE	ROTATE ALL	11h	16h	0: No mean 1: OFF 2: ON	
		PICTURE1	11h	12h		
		PICTURE2	11h	13h		
		PICTURE3	11h	14h		
		PICTURE4	11h	15h		
	STILL CAPTURE		02h	76h	0: OFF 1: CAPTURE	Momentary
	SIGNAL INFORMATION		02h	EAh	0: No mean 1: OFF 2: ON	
	TV-CHANNEL UP/DOWN		00h	8Bh	0: No mean 1: UP 2: DOWN	This operation requires supported option TV tuner.
TEMPERATURE SENSOR	SELECT TEMPERATURE SENSOR		02h	78h	0: No mean 1: SENSOR #1 2: SENSOR #2 3: SENSOR #3	
	READOUT A TEMPERATURE		02h	79h	Returned value is 2's complement. Refer to section 6.2	Read only

	Item	OP code page	OP code	Parameter	Remarks
CARBON FOOTPRINT	READOUT CARBON FOOTPRINT (g)	10h	10h	0: | 999(3E7h):	Read only
	READOUT CARBON FOOTPRINT (kg)	10h	11h	0: | 65535(FFFFh):	Read only
	READOUT CARBON USAGE (g)	10h	26h	0: | 999(3E7h):	Read only
	READOUT CARBON USAGE (kg)	10h	27h	0: | 65535(FFFFh):	Read only

6.4. Operation Code (OP code) for INPUT CONFIGURATION

Item		OP code page	OP code	Parameter	Remarks
PRESET1		11h	1Fh	0: No mean 1: OFF 2: LEFT & RIGHT (HDMIx2 or DVIx2) 3: TOP & BOTTOM (HDMIx2 or DVIx2) 4: DIVIDE QUARTERS (HDMI 4)	
PRESET2		11h	20h	0: No mean 1: OFF 2: LEFT & RIGHT (HDMIx2 or DVIx2) 3: TOP & BOTTOM (HDMIx2 or DVIx2)	
PRESET3		11h	21h	0: No mean 1: OFF 2: LEFT & RIGHT (DPORTx2) 3: TOP & BOTTOM (DPORTx2)	
SELECT INPUT	TOP LEFT	11h	22h	0: No mean 3: DVI1 4: DVI2 13(0Dh): OPTION 15(0Fh): DPORT 16(10h): DPORT2 17(11h): HDMI1 18(12h): HDMI2 130(82h): HDMI3 131(83h): HDMI4	Set up, when PRESET1 is set as "DIVIDE QUARTERS".
	TOP RIGHT	11h	23h		
	BOTTOM LEFT	11h	24h		
	BOTTOM RIGHT	11h	25h		
	LEFT	11h	26h		Set up, when PRESET1, 2 or 3 is set as "LEFT & RIGHT" or "TOP & BOTTOM".
	RIGHT	11h	27h		
	TOP	11h	28h		
	BOTTOM	11h	29h		

7. Power control procedure

7.1 Power status read

1) The controller requests the monitor to reply a current power status.

Header	Message	Check code	Delimiter
SOH-'0'-Monitor ID- '0'-'A'-'0'-'6'	STX-'0'-'1'-'D'-'6'-ETX	BCC	CR

```
Header
  SOH (01h): Start of Header
  '0' (30h): Reserved
  Monitor ID: Specify the Monitor ID from which you want to get status.
             Ex.) If Monitor ID is '1', specify 'A'.
  '0' (30h): Message sender is the controller.
  'A' (41h): Message Type is "Command".
  '0'-'6' (30h, 36h): Message length is 6 bytes.

Message
  STX (02h): Start of Message
  '0'-'1'-'D'-'6': Get power status command.
  ETX (03h): End of Message

Check code
  BCC: Block Check Code
       Refer to the section 4.3 "Check code" for a BCC calculation.

Delimiter
  CR (0Dh): End of packet
```

2) The monitor returns with the current power status.

Header	Message	Check code	Delimiter
SOH-'0'-'0'-Monitor ID- 'B'-'1'-'2'	STX-'0'-'2'-'0'-'0'-'D'-'6'-'0'-'0'- '0'-'0'-'0'-'4'-'0'-'0'-'0'-'1'-ETX	BCC	CR

```
Header
  SOH (01h): Start of Header
  '0' (30h): Reserved
  '0' (30h): Message receiver is the controller.
  Monitor ID: Indicate a replying Monitor ID.
             Ex.) When this byte is set to 'A', the replying Monitor ID is '1'.
  'B' (42h): Message Type is "Command reply".
  '1'-'2' (31h, 32h): Message length is 18 bytes.

Message
  STX (02h):Start of Message
  '0'-'2' (30h, 32h): Reserved data
  '0'-'0' (30h, 30h): Result code
                  00: No Error.
                  01: Unsupported.
  'D'-'6'(44h, 36h): Display power mode code
  '0'-'0' (30h, 30h): Parameter type code is "Set parameter".
  '0'-'0'-'0'-'4' (30h, 30h, 30h, 34h): Power mode is 4 types.
  '0'-'0'-'0'-'1' (30h, 30h, 30h, 31h): Current power mode
                                 <Status>
                                  0001: ON
                                  0002: Stand-by (power save)
                                  0003: Suspend (power save)
                                  0004: OFF (same as IR power off)
  ETX (03h): End of Message

Check code
  BCC: Block Check Code
```

Refer to the section 4.3 "Check code" for a BCC calculation.

Delimiter
  CR (0Dh): End of packet

7.2 Power control

1) The controller requests the monitor to control monitor power.

Header	Message	Check code	Delimiter
SOH-'0'-Monitor ID- '0'-'A'-'0'-'C'	STX-'C'-'2'-'0'-'3'-'D'-'6'- '0'-'0'-'0'-'1'-ETX	BCC	CR

Header
  SOH (01h): Start of Header
  '0' (30h): Reserved
  Monitor ID: Specify the Monitor ID which you want to change a setting.
               Ex.) If Monitor ID is '1', specify 'A'.
  '0' (30h): Message sender is the controller.
  'A' (41h): Message type is "Command".
  '0'-'C (30h, 43h): Message length is 12 bytes.

Message
  STX (02h): Start of Message
  'C'-'2'-'0'-'3'-'D'-'6' (43h, 32h, 30h, 33h, 44h, 36h): power control command
  '0'-'0'-'0'-'1' (30h, 30h, 30h, 31h): Power mode
                                    0001: ON
                                    0002, 0003: Do not set.
                                    0004: OFF (same as the power off by IR)
  ETX (03h): End of Message

Check code
  BCC: Block Check Code
       Refer to the section 4.3 "Check code" for a BCC calculation.

Delimiter
  CR (0Dh): End of packet

2) The monitor replies a data for confirmation.

Header	Message	Check code	Delimiter
SOH-'0'-'0'-Monitor ID- 'B'-'0'-'E'	STX-'0'-'0'-'C'-'2'-'0'-'3'-'D'-'6'- '0'-'0'-'0'-'1'-ETX	BCC	CR

Header
  SOH (01h): Start of Header
  '0' (30h): Reserved
  '0' (30h): Message receiver is the controller.
  Monitor ID: Indicate a replying Monitor ID.
               Ex.) When this byte is set to 'A', the replying Monitor ID is '1'.
  'B' (42h): Message type is "Command reply".
  'N'-'N': Message length
               Note.) The maximum data length that can be written to the monitor at a time is 32bytes.
               Ex.) The byte data 20h is encoded as ASCII characters '2' and '0' (32h and 30h).

Message
  STX (02h): Start of Message
  '0'-'0' (30h, 30h): Result code. No error.
  'C'-'2','0'-'3'-'D'-'6' (43h, 32h, 30h, 33h, 44h, 36h): power control reply command
          ➢   The monitor replies same as power control command to the controller.
  '0'-'0'-'0'-'1' (30h, 30h, 30h, 31h): Power mode
                                    0001: ON
                                    0002, 0003: Do not set.
                                    0004: OFF (same as the power off by IR)
  ETX (03h): End of Message

Check code
  BCC: Block Check Code
       Refer to the section 4.3 "Check code" for a BCC calculation.

Delimiter
  CR (0Dh): End of packet

8. Asset Data read and write

MultiSync X841UHD, X981UHD, X651UHD, X841UHD-2, X981UHD-2, X551UHD, X651UHD-2 have the area for

to store user's asset data of up to 64bytes.

8.1 Asset Data Read Request and reply

This command is used in order to read Asset Data.

1) The controller requests the monitor to reply with Asset data.

Header	Message	Check code	Delimiter
SOH-'0'-Monitor ID- '0'-'A'-'0'-'A'	STX-'C'-'0'-'0'-'B'- '0'-'0'-'2'-'0'-ETX	BCC	CR

Header
  SOH (01h): Start of Header
  '0' (30h): Reserved
  Monitor ID: Specify the Monitor ID from which you want to get data.
            Ex.) If Monitor ID is '1', specify 'A'.
  '0' (30h): Message sender is the controller.
  'A' (41h): Message type is "Command".
  '0'-'A' (30h, 41h): Message length is 10 bytes.

Message
  STX (02h): Start of Message
  'C'-'0'-'0'-'B' (43h, 30h, 30h, 42h): Asset read request command.
  '0'-'0' (30h, 30h): Offset data from top of the Asset data.
   At first set 00h: Read data from the top of Asset data area.
  '2'-'0' (32h, 30h): Read out data length is 32bytes.
   Secondly set 20h: Read data from the 32bytes offset point in the Asset data area.
                    Maximum readout length is 32bytes at a time.
  ETX (03h): End of Message

Check code
  BCC: Block Check Code
       Refer to the section 4.3 "Check code" for a BCC calculation.

Delimiter
  CR (0Dh): End of packet

2) The monitor replies Asset data to the controller.

Header	Message	Check code	Delimiter
SOH-'0'-'0'-Monitor ID- 'B'-N-N	STX-'C'-'1'-'0'-'B'- Data(0)-Data(1)---Data(N)-ETX	BCC	CR

 Header
  SOH (01h): Start of Header
  '0' (30h): Reserved
  '0' (30h): Message receiver is the controller.
  Monitor ID: Indicate a replying Monitor ID.
            Ex.) When this byte is set to 'A', the replying Monitor ID is '1'.
  'B' (42h): Message type is "Command reply"
  N-N: Message length
            Note.) This length includes STX and ETX.

Message
  STX (02h): Start of Message
  'C'-'1'-'0'-'B' (43h, 31h, 30h, 42h): Asset read reply command
  Data(0) – Data(N): Retuned Asset data
       Ex.) When Data(n) is 1234h, replying data is (31h 32h, 33h, 34h).
  ETX (03h): End of Message

Check code
  BCC: Block Check Code
        Refer to the section 4.3 "Check code" for a BCC calculation.

Delimiter
  CR (0Dh): End of packet

8.2 Asset Data write

This command is used in order to write Asset Data.

1) The controller requests the monitor to write Asset data.

Header	Message	Check code	Delimiter
SOH-'0'-Monitor ID- '0'-'A'-N-N	STX-'C'-'0'-'0'-'E'-'0'-'0'- Data(0)-Data(1)---Data(N)-ETX	BCC	CR

Header
  SOH (01h): Start of Header
  '0' (30h): Reserved
  Monitor ID: Specify the Monitor ID in which you want to write data.
            Ex.) If Monitor ID is '1', specify 'A'.
  '0' (30h): Message sender is the controller.
  'A' (41h): Message type is "Command".
  N-N: Message length
            Note.) The maximum data length that can be written to the monitor at a time is 32bytes.

Message
  STX (02h): Start of Message
  'C'-'0'-'0'-'E' (43h, 30h, 30h, 45h): Asset Data writes command
  '0'-'0'(30h, 30h): Offset address from top of Asset data.
     00h : Write data from top of the Asset data area.
  Data(0) -- Data(N): Asset data. The data must be ASCII characters strings.
  ETX (03h): End of Message

Check code
  BCC: Block Check Code
       Refer to the section 4.3 "Check code" for a BCC calculation.

Delimiter
  CR (0Dh): End of packet

2) The monitor replies a data for confirmation.

Header	Message	Check code	Delimiter
SOH-'0'-'0'-Monitor ID- 'B'-N-N	STX-'0'-'0'-'C'-'0'-'0'-'E'-'0'-'0'- Data(0)-Data(1)---Data(N)-ETX	BCC	CR

Header
  SOH (01h): Start of Header
  '0' (30h): Reserved
  '0' (30h): Message receiver is the controller.
  Monitor ID: Indicate a replying Monitor ID.
            Ex.) When this byte is set to 'A', the replying Monitor ID is '1'.
  'B' (42h): Message type is "Command reply".
  N-N: Message length
            Note.) The maximum data length that can be written to the monitor at a time is 32bytes.

Message
  STX (02h): Start of Message
  '0'-'0': Result code. No error.
  'C'-'0'-'0'-'E' (43h, 30h, 30h, 45h): Asset Data write command
  '0'-'0'(30h, 30h): Offset address from top of Asset data.
     00h : Write data into from top of the Asset data area.
  Data(0) -- Data(N): Asset data. The data must be ASCII characters strings.
  ETX (03h): End of Message

Check code
  BCC: Block Check Code
       Refer to the section 4.3 "Check code" for a BCC calculation.

Delimiter

CR (0Dh): End of packet

9. Date & Time read and write

9.1 Date & Time Read

This command is used in order to read the setting of Date & Time.

1) The controller requests the monitor to reply with the Date & Time.

Header	Message	Check code	Delimiter
SOH-'0'-Monitor ID- '0'-'A'-'0'-'6'	STX-'C'-'2'-'1'-'1'-ETX	BCC	CR

Header
  SOH (01h): Start of Header
  '0' (30h): Reserved
  Monitor ID: Specify the Monitor ID of which you want to get status.
            Ex.) If Monitor ID is '1', specify 'A'.
  '0' (30h): Message sender is the controller.
  'A' (41h): Message type is "Command".
  '0'-'6'(30h, 36h): Message length

Message
  STX (02h): Start of Message
  'C'-'2'-'1'-'1' (43h, 32h, 31h, 31h): Date & time read request command.
  ETX (03h): End of Message

Check code
  BCC: Block Check Code
      Refer to the section 4.3 "Check code" for a BCC calculation.

Delimiter
  CR (0Dh): End of packet

2) The monitor replies Date & Time to the controller.

Header	Message	Check code	Delimiter
SOH-'0'-'0'-Monitor ID- 'B'-'1'-'4'	STX-'C'-'3'-'1'-'1'- YY-MM-DD-WW-HH-MN-DS-ETX	BCC	CR

Header
  SOH (01h): Start of Header
  '0' (30h): Reserved
  '0' (30h): Message receiver is the controller
  Monitor ID: Indicate a replying Monitor ID
            Ex.) When this byte is set to 'A', the replying Monitor ID is '1'.
  'B' (42h): Message type is "Command reply"
  '1'-'4'(31h, 34h): Message length

Message
  STX (02h): Start of Message
  'C'-'3'-'1'-'1' (43h, 33h, 31h, 31h): Date & Time read reply command
  'YY'-'MM'-'DD'-'WW'-'HH'-'MN'-'DS': Date & Time data
      YY: Year (offset 2000)
          '0'-'0'(30h, 30h): 2000
              |
          '6'-'3'(36h, 33h): 2099 (99 = 63h)

      MM: Month
          '0'-'1'(30h, 31h): January
              |
          '0'-'C'(30h, 43h): December

      DD: Day
          '0'-'1'(30h, 31h): 1
              |
          '1'-'E'(31h, 45h): 30(=1Eh)

```
                    '1'-'F'(31h, 46h): 31(=1Fh)

        WW: weekdays
              '0'-'0'(30h, 30h): Sunday
              '0'-'1'(30h, 31h): Monday
              '0'-'2'(30h, 32h): Tuesday
              '0'-'3'(30h, 33h): Wednesday
              '0'-'4'(30h, 34h): Thursday
              '0'-'5'(30h, 35h): Friday
              '0'-'6'(30h, 36h): Saturday

        HH: Hours
              '0'-'0'(30h, 30h): 0
                   |
              '1'-'7'(31h, 37h): 23 (=17h)

        MN: Minutes
              '0'-'0'(30h, 30h): 0
                    |
              '3'-'B' (33h, 42h): 59 (=3Bh)

         DS: Daylight saving (Summer time)
              '0'-'0'(30h, 30h): NO
              '0'-'1'(30h, 31h): YES

    ETX (03h): End of Message

 Check code
   BCC: Block Check Code
        Refer to the section 4.3 "Check code" for a BCC calculation.

 Delimiter
   CR (0Dh): End of packet
```

9.2 Date & Time Write

This command is used in order to write the setting of the Date & Time.

1) The controller requests the monitor to write Date & Time.

Header	Message	Check code	Delimiter
SOH-'0'-Monitor ID- '0'-'A'-'1'-'2'	STX-'C'-'2'-'1'-'2'- YY-MM-DD-WW-HH-MN-DS-ETX	BCC	CR

```
Header
  SOH (01h): Start of Header
  '0' (30h): Reserved
  Monitor ID: Specify the Monitor ID of which you want to change the setting.
            Ex.) If Monitor ID is '1', specify 'A'.
  '0' (30h): Message sender is the controller.
  'A' (41h): Message type is "Command".
  '1'-'2'(31h, 32h): Message length

Message
  STX (02h): Start of Message
  'C'-'2'-'1'-'2'  (43h, 32h, 31h, 32h): Date & Time write command
  'YY'-'MM'-'DD'-'WW'-'HH'-'MN'-'DS': Date & Time data
        YY: Year (offset 2000)
            '0'-'0'(30h, 30h): 2000
               |
            '6'-'3'(36h, 33h): 2099 (99 = 63h)

        MM: Month
            '0'-'1'(30h, 31h): JANUARY
               |
            '0'-'C'(30h, 43h): DECEMBER

        DD: Day
            '0'-'1'(30h, 31h): 1
               |
            '1'-'E'(31h, 45h): 30(=1Eh)
            '1'-'F'(31h, 46h): 31(=1Fh)

        WW: weekdays
            '0'-'0'(30h, 30h): SUNDAY
            '0'-'1'(30h, 31h): MONDAY
            '0'-'2'(30h, 32h): TUESDAY
            '0'-'3'(30h, 33h): WEDNESDAY
            '0'-'4'(30h, 34h): THURSDAY
            '0'-'5'(30h, 35h): FRIDAY
            '0'-'6'(30h, 36h): SATURDAY

        HH: Hours
            '0'-'0'(30h, 30h): 0
               |
            '1'-'7'(31h, 37h): 23 (=17h)

        MN: Minutes
            '0'-'0'(30h, 30h): 0
               |
            '3'-'B' (33h, 42h): 59 (=3Bh)

        DS: Daylight saving (Summer time)
            '0'-'0'(30h, 30h): NO
            '0'-'1'(30h, 31h): YES

  ETX (03h): End of Message

Check code
  BCC: Block Check Code
        Refer to the section 4.3 "Check code" for a BCC calculation.
```

Delimiter
  CR (0Dh): End of packet

2) The monitor replies a data for confirmation.

Header	Message	Check code	Delimiter
SOH-'0'-'0'-Monitor ID- 'B'-'1'-'6'	STX-'C'-'3'-'1'-'2'-ST- YY-MM-DD-WW-HH-MN-DS-ETX	BCC	CR

Header
  SOH (01h): Start of Header
  '0' (30h): Reserved
  '0' (30h): Message receiver is the controller.
  Monitor ID: Indicate a replying Monitor ID.
            Ex.) When this byte is set to 'A', the replying Monitor ID is '1'.
  'B' (42h): Message type is "Command reply".
  '1'-'6'(31h, 36h): Message length

Message
  STX (02h): Start of Message
  'C'-'3'-'1'-'2' (43h, 33h, 31h, 32h): Date & Time write reply command
  ST: Date & Time Status command
        '0'-'0'(30h, 30h): No error
        '0'-'1'(30h, 31h): Error
  'YY'-'MM'-'DD'-'WW'-'HH'-'MN'-'DS': Date & Time data
        YY: Year (offset 2000)
            '0'-'0'(30h, 30h): 2000
                |
            '6'-'3'(36h, 33h): 2099 (99 = 63h)

        MM: Month
            '0'-'1'(30h, 31h): JANUARY
                |
            '0'-'C'(30h, 43h): DECEMBER

        DD: Day
            '0'-'1'(30h, 31h): 1
                |
            '1'-'E'(31h, 45h): 30(=1Eh)
            '1'-'F'(31h, 46h): 31(=1Fh)

        WW: weekdays
            '0'-'0'(30h, 30h): SUNDAY
            '0'-'1'(30h, 31h): MONDAY
            '0'-'2'(30h, 32h): TUESDAY
            '0'-'3'(30h, 33h): WEDNESDAY
            '0'-'4'(30h, 34h): THURSDAY
            '0'-'5'(30h, 35h): FRIDAY
            '0'-'6'(30h, 36h): SATURDAY

        HH: Hours
            '0'-'0'(30h, 30h): 0
                |
            '1'-'7'(31h, 37h): 23 (=17h)

        MN: Minutes
            '0'-'0'(30h, 30h): 0
                |
            '3'-'B' (33h, 42h): 59 (=3Bh)

        DS: Daylight saving (Summer time)
            '0'-'0'(30h, 30h): NO
            '0'-'1'(30h, 31h): YES

  ETX (03h): End of Message

Check code
  BCC: Block Check Code
        Refer to the section 4.3 "Check code" for a BCC calculation.

Delimiter
  CR (0Dh): End of packet

10. Schedule read and write

10.1 Schedule Read

This command is used in order to read the setting of the Schedule.

1) The controller requests the monitor to read Schedule.

Header	Message	Check code	Delimiter
SOH-'0'-Monitor ID- '0'-'A'-'0'-'8'	STX-'C'-'2'-'2'-'1'-PG-ETX	BCC	CR

Header
  SOH (01h): Start of Header
  '0' (30h): Reserved
  Monitor ID: Specify the Monitor ID of which you want to get status.
            Ex.) If Monitor ID is '1', specify 'A'.
  '0' (30h): Message sender is the controller.
  'A' (41h): Message type is "Command".
  '0'-'8'(30h, 38h): Message length

Message
  STX (02h): Start of Message
  'C'-'2'-'2'-'1' (43h, 32h, 32h, 31h): Schedule read request command.
  PG: Program No.
        ➤   The data must be ASCII characters strings.
  ETX (03h): End of Message

Check code
  BCC: Block Check Code
        Refer to the section 4.3 "Check code" for a BCC calculation.

Delimiter
  CR (0Dh): End of packet

2) The monitor replies Schedule to the controller.

Header	Message	Check code	Delimiter
SOH-'0'-'0'-Monitor ID- 'B'-'2'-'6'	STX-'C'-'3'-'2'-'1'-PG-ON HOUR-ON MIN- OFF HOUR-OFF MIN-INPUT-WD-FL-P MODE- EXT1-EXT2-EXT3-EXT4-EXT5-EXT6-EXT7-ETX	BCC	CR

Header
  SOH (01h): Start of Header
  '0' (30h): Reserved
  '0' (30h): Message receiver is the controller.
  Monitor ID: Indicate a replying Monitor ID.
            Ex.) When this byte is set to 'A', the replying Monitor ID is '1'.
  'B' (42h): Message type is "Command reply".
  '2'-'6'(32h, 36h): Message length

Message
  STX (02h): Start of Message
  'C'-'3'-'2'-'1' (43h, 33h, 32h, 31h): Schedule read reply command
  PG-ON HOURS-ON MIN-OFF HOURS-OFF MIN-INPUT-WD-FL-P MODE-
  EXT1-EXT2-EXT3-EXT4-EXT5-EXT6-EXT7: Schedule data
        PG: Program No.
            '0'-'0'(30h, 30h): Program No.1
                |
            '0'-'6'(30h, 36h): Program No.7

        ON_HOUR: Turn on time (hour)
            '0'-'0'(30h, 30h): 00
                |
            '1'-'7'(31h, 37h): 23 (=17h)
            '1'-'8'(31h, 38h): ON timer isn't set.

```
ON_MIN:  Turn on time (minute)
    '0'-'0'(30h, 30h): 0
       |
    '3'-'B'(33h, 42h): 59
    '3'-'C'(33h, 43h): On timer isn't set.


OFF_HOUR: Turn off time (hour)
    '0'-'0'(30h, 30h): 00
       |
    '1'-'7'(31h, 37h): 23 (=17h)
    '1'-'8'(31h, 38h): Off timer isn't set.


OFF_MIN:  Turn off time (minute)
    '0'-'0'(30h, 30h): 0
       |
    '3'-'B'(33h, 42h): 59 (=3Bh)
    '3'-'C'(33h, 43h): Off timer isn't set.


INPUT: Timer input
    '0'-'0'(30h,30h): No mean (works on last memory)
    '0'-'3'(30h,33h): DVI1
    '0'-'4'(30h,34h): DVI2
    '0'-'D'(30h,44h): OPTION
    '0'-'F'(30h,46h): DPORT
    '1'-'0'(31h,30h): DPORT2
    '1'-'1'(31h,31h): HDMI
    '1'-'2'(31h,32h): HDMI2
    '8'-'2'(38h,32h): HDMI3
    '8'-'3'(38h,33h): HDMI4


WD: Week setting
    bit 0: MONDAY
    bit 1: TUESDAY
    bit 2: WEDNESDAY
    bit 3: THURSDAY
    bit 4: FRIDAY
    bit 5: SATURDAY
    bit 6: SUNDAY

    EX.
    '0'-'1'(30h, 31h): MONDAY
    '0'-'4'(30h, 34h): TUESDAY
    '0'-'F'(30h, 46h): MONDAY, TUESDAY, WEDNESDAY and THURSDAY
    '7'-'F'(37h, 46h): MONDAY to SUNDAY


FL: Option
    bit 0: 0:once 1:Everyday
    bit 1: 0:once 1:Every week
    bit 2: 0:Disable 1:Enable

    EX.
    '0'-'1'(30h, 31h): Disable, Everyday
    '0'-'4'(30h, 34h): Enable, once


P MODE: Picture mode
    '0'-'0'(30h,30h): No mean (works on last memory)
    '0'-'1'(30h,31h): sRGB
    '0'-'3'(30h,33h): HIGHBRIGHT
    '0'-'4'(30h,34h): STANDARD
    '0'-'5'(30h,34h): CINEMA
    '0'-'8'(30h,38h): CUSTOM1
    '0'-'9'(30h,39h): CUSTOM2
    '0'-'D'(30h,44h): SVE-1 SETTING
    '0'-'E'(30h,45h): SVE-2 SETTING
    '0'-'F'(30h,46h): SVE-3 SETTING
    '1'-'0'(31h,30h): SVE-4 SETTING
    '1'-'1'(31h,31h): SVE-5 SETTING
```

EXT1: Extension1
      '0'-'0'(30h,30h): (On this monitor, it is always '00')

EXT2: Extension 2
      '0'-'0'(30h,30h): (On this monitor, it is always '00')

EXT3: Extension 3
      '0'-'0'(30h,30h): (On this monitor, it is always '00')

EXT4: Extension 4
      '0'-'0'(30h,30h): (On this monitor, it is always '00')

EXT5: Extension 5
      '0'-'0'(30h,30h): (On this monitor, it is always '00')

EXT6: Extension 6
      '0'-'0'(30h,30h): (On this monitor, it is always '00')

EXT7: Extension 7
      '0'-'0'(30h,30h): (On this monitor, it is always '00')

ETX (03h): End of Message

Check code
  BCC: Block Check Code
        Refer to the section 4.3 "Check code" for a BCC calculation.

Delimiter
  CR (0Dh): End of packet

***Following command also can be used for to keep backward compatibility, in order to read the setting of the Schedule.

1) The controller requests the monitor to read Schedule.

Header	Message	Check code	Delimiter
SOH-'0'-Monitor ID- '0'-'A'-'0'-'8'	STX-'C'-'2'-'1'-'3'-PG-ETX	BCC	CR

Header
  SOH (01h): Start of Header
  '0' (30h): Reserved
  Monitor ID: Specify the Monitor ID of which you want to get status.
            Ex.) If Monitor ID is '1', specify 'A'.
  '0' (30h): Message sender is the controller.
  'A' (41h): Message type is "Command".
  '0'-'8'(30h, 38h): Message length

Message
  STX (02h): Start of Message
  'C'-'2'-'1'-'3' (43h, 32h, 31h, 33h): Schedule read request command.
  PG: Program No.
      ➤   The data must be ASCII characters strings.
  ETX (03h): End of Message

Check code
  BCC: Block Check Code
      Refer to the section 4.3 "Check code" for a BCC calculation.

Delimiter
  CR (0Dh): End of packet

 2) The monitor replies Schedule to the controller.

Header	Message	Check code	Delimiter
SOH-'0'-'0'-Monitor ID- 'B'-'1'-'6'	STX-'C'-'3'-'1'-'3'-PG-ON HOUR-ON MIN- OFF HOUR-OFF MIN-INPUT-WD-FL-ETX	BCC	CR

Header
  SOH (01h): Start of Header
  '0' (30h): Reserved
  '0' (30h): Message receiver is the controller.
  Monitor ID: Indicate a replying Monitor ID.
            Ex.) When this byte is set to 'A', the replying Monitor ID is '1'.
  'B' (42h): Message type is "Command reply".
  '1'-'6'(31h, 36h): Message length

Message
  STX (02h): Start of Message
  'C'-'3'-'1'-'3' (43h, 33h, 31h, 33h): Schedule read reply command
  PG-ON HOURS-ON MIN-OFF HOURS-OFF MIN-INPUT-WD-FL: Schedule data
      PG: Program No.
            '0'-'0'(30h, 30h): Program No.1
               |
            '0'-'6'(30h, 36h): Program No.7

      ON_HOUR: Turn on time (hour)
            '0'-'0'(30h, 30h): 00
               |
            '1'-'7'(31h, 37h): 23 (=17h)
            '1'-'8'(31h, 38h): ON timer isn't set.

```
        ON_MIN:  Turn on time (minute)
            '0'-'0'(30h, 30h): 0
               |
            '3'-'B'(33h, 42h): 59
            '3'-'C'(33h, 43h): On timer isn't set.

        OFF_HOUR: Turn off time (hour)
            '0'-'0'(30h, 30h): 00
               |
            '1'-'7'(31h, 37h): 23 (=17h)
            '1'-'8'(31h, 38h): Off timer isn't set.

        OFF_MIN:  Turn off time (minute)
            '0'-'0'(30h, 30h): 0
               |
            '3'-'B'(33h, 42h): 59 (=3Bh)
            '3'-'C'(33h, 43h): Off timer isn't set.

        INPUT: Timer input
            '0'-'0'(30h, 30h): DVI1
            '0'-'7'(30h,30h): No mean (Works on last memory)

        WD: Week setting
            bit 0: MONDAY
            bit 1: TUESDAY
            bit 2: WEDNESDAY
            bit 3: THURSDAY
            bit 4: FRIDAY
            bit 5: SATURDAY
            bit 6: SUNDAY

            EX.
            '0'-'1'(30h, 31h): MONDAY
            '0'-'4'(30h, 34h): TUESDAY
            '0'-'F'(30h, 46h): MONDAY, TUESDAY, WEDNESDAY and THURSDAY
            '7'-'F'(37h, 46h): MONDAY to SUNDAY

        FL: Option
            bit 0: 0:once 1:Everyday
            bit 1: 0:once 1:Every week
            bit 2: 0:Disable 1:Enable

            EX.
            '0'-'1'(30h, 31h): Disable, Everyday
            '0'-'4'(30h, 34h): Enable, once

   ETX (03h): End of Message

 Check code
   BCC: Block Check Code
        Refer to the section 4.3 "Check code" for a BCC calculation.

 Delimiter
   CR (0Dh): End of packet
```

10.2 Schedule Write

This command is used in order to write the setting of the Schedule.

1) The controller requests the monitor to write Schedule.

Header	Message	Check code	Delimiter
SOH-'0'-Monitor ID-'0'-'A'-'2'-'6'	STX-'C'-'2'-'2'-'2'-PG-ON HOUR-ON MIN-OFF HOUR-OFF MIN-INPUT-WD-FL-P MODE-EXT1-EXT2-EXT3-EXT4-EXT5-EXT6-EXT7-ETX	BCC	CR

Header
  SOH (01h): Start of Header
  '0' (30h): Reserved
  Monitor ID: Specify the Monitor ID of which you want to change a setting.
          Ex.) If Monitor ID is '1', specify 'A'.
  '0' (30h): Message sender is the controller.
  'A' (41h): Message type is "Command".
  '2'-'6'(32h, 36h): Message length.

Message
  STX (02h): Start of Message
  'C'-'2'-'2'-'2' (43h, 32h, 32h, 32h): Schedule writes command
  PG-ON HOURS-ON MIN-OFF HOURS-OFF MIN-INPUT-WD-FL-P MODE
  EXT1-EXT2-EXT3-EXT4-EXT5-EXT6-EXT7: Schedule data
      PG: Program No.
        '0'-'0'(30h, 30h): Program No.1
           |
        '0'-'6'(30h, 36h): Program No.7

      ON_HOUR: Turn on time (hour)
        '0'-'0'(30h, 30h): 00
           |
        '1'-'7'(31h, 37h): 23 (=17h)
        '1'-'8'(31h, 38h): ON timer isn't set.

      ON_MIN: Turn on time (minute)
        '0'-'0'(30h, 30h): 0
           |
        '3'-'B'(33h, 42h): 59
        '3'-'C'(33h, 43h): On timer isn't set.

      OFF_HOUR: Turn off time (hour)
        '0'-'0'(30h, 30h): 00
           |
        '1'-'7'(31h, 37h): 23 (=17h)
        '1'-'8'(31h, 38h): Off timer isn't set.

      OFF_MIN: Turn off time (minute)
        '0'-'0'(30h, 30h): 0
           |
        '3'-'B'(33h, 42h): 59 (=3Bh)
        '3'-'C'(33h, 43h): Off timer isn't set.

      Note:
      * The same time as ON time and OFF time cannot be set.
      * Set '1'-'8' to ON/OFF_HOUR and '3'-'C' to ON/OFF_MIN, when ON/OFF time is deleted.

      INPUT: Timer input
        '0'-'0'(30h,30h): No mean (works on last memory)
        '0'-'3'(30h,33h): DVI1
        '0'-'4'(30h,34h): DVI2
        '0'-'D'(30h,44h): OPTION
        '0'-'F'(30h,46h): DPORT
        '1'-'0'(31h,30h): DPORT2
        '1'-'1'(31h,31h): HDMI
        '1'-'2'(31h,32h): HDMI2

```
                '8'-'2'(38h,32h): HDMI3
                '8'-'3'(38h,33h): HDMI4
                * Please select active input on your system (setting).
                * If you select inactive input here, the input change execution will be ignored.

        WD: Week setting
                bit 0: MONDAY
                bit 1: TUESDAY
                bit 2: WEDNESDAY
                bit 3: THURSDAY
                bit 4: FRIDAY
                bit 5: SATURDAY
                bit 6: SUNDAY

                EX.
                '0'-'1'(30h, 31h): MONDAY
                '0'-'4'(30h, 34h): TUESDAY
                '0'-'F'(30h, 46h): MONDAY, TUESDAY, WEDNESDAY and THURSDAY
                '7'-'F'(37h, 46h): MONDAY to SUNDAY

         FL: Option
                bit 0: 0:once 1:Everyday
                bit 1: 0:once 1:Every week
                bit 2: 0:Disable 1:Enable
                 * When bit 0 and bit 1 are '1', it behaves as Everyday.

                EX.
                '0'-'1'(30h, 31h): Disable, Everyday
                '0'-'4'(30h, 34h): Enable, once

        P MODE: Picture mode
                '0'-'0'(30h,30h): No mean (works on last memory)
                '0'-'1'(30h,31h): sRGB
                '0'-'3'(30h,33h): HiGHBRIGHT
                '0'-'4'(30h,34h): STANDARD
                '0'-'5'(30h,34h): CINEMA
                '0'-'8'(30h,38h): CUSTOM1
                '0'-'9'(30h,39h): CUSTOM2
                '0'-'D'(30h,44h): SVE-1 SETTING
                '0'-'E'(30h,45h): SVE-2 SETTING
                '0'-'F'(30h,46h): SVE-3 SETTING
                '1'-'0'(31h,30h): SVE-4 SETTING
                '1'-'1'(31h,31h): SVE-5 SETTING
                * Please select active picture mode on your system (setting).
                * If you select inactive picture mode here, the input change execution will be ignored.

        EXT1: Extension1
                '0'-'0'(30h,30h): (On this monitor, it is always '00')

        EXT2: Extension 2
                '0'-'0'(30h,30h): (On this monitor, it is always '00')

        EXT3: Extension 3
                '0'-'0'(30h,30h): (On this monitor, it is always '00')

        EXT4: Extension 4
                '0'-'0'(30h,30h): (On this monitor, it is always '00')

        EXT5: Extension 5
                '0'-'0'(30h,30h): (On this monitor, it is always '00')

        EXT6: Extension 6
                '0'-'0'(30h,30h): (On this monitor, it is always '00')

        EXT7: Extension 7
                '0'-'0'(30h,30h): (On this monitor, it is always '00')

    ETX (03h): End of Message
```

Check code
  BCC: Block Check Code
        Refer to the section 4.3 "Check code" for a BCC calculation.

Delimiter
  CR (0Dh): End of packet

2) The monitor replies a data for confirmation.

Header	Message	Check code	Delimiter
SOH-'0'-'0'-Monitor ID-'B'-'2'-'8'	STX-'C'-'3'-'2'-'2'-ST-PG-ON HOUR-ON MIN-OFF HOUR-OFF MIN-INPUT-WD-FL-P MODE-EXT1-EXT2-EXT3-EXT4-EXT5-EXT6-EXT7-ETX	BCC	CR

 Header
  SOH (01h): Start of Header
  '0' (30h): Reserved
  '0' (30h): Message receiver is the controller.
  Monitor ID: Indicate a replying Monitor ID.
              Ex.) When this byte is set to 'A', the replying Monitor ID is '1'.
  'B' (42h): Message type is "Command reply".
  '2'-'8'(32h, 38h): Message length

Message
  STX (02h): Start of Message
  'C'-'3'-'2'-'2' (43h, 33h, 32h, 32h): Schedule writes reply command
  ST: Schedule Status command
        '0'-'0'(30h, 30h): No error
        '0'-'1'(30h, 31h): Error
  PG-ON HOURS-ON MIN-OFF HOURS-OFF MIN-INPUT-WD-FL-P MODE
  EXT1-EXT2-EXT3-EXT4-EXT5-EXT6-EXT7: Schedule data
        PG: Program No.
            '0'-'0'(30h, 30h): Program No.1
                |
            '0'-'6'(30h, 36h): Program No.7

        ON_HOUR: Turn on time (hour)
            '0'-'0'(30h, 30h): 00
                |
            '1'-'7'(31h, 37h): 23 (=17h)
            '1'-'8'(31h, 38h): ON timer isn't set.

        ON_MIN: Turn on time (minute)
            '0'-'0'(30h, 30h): 0
                |
            '3'-'B'(33h, 42h): 59
            '3'-'C'(33h, 43h): On timer isn't set.

        OFF_HOUR: Turn off time (hour)
            '0'-'0'(30h, 30h): 00
                |
            '1'-'7'(31h, 37h): 23 (=17h)
            '1'-'8'(31h, 38h): Off timer isn't set.

        OFF_MIN: Turn off time (minute)
            '0'-'0'(30h, 30h): 0
                |
            '3'-'B'(33h, 42h): 59 (=3Bh)
            '3'-'C'(33h, 43h): Off timer isn't set.

        INPUT: Timer input
            '0'-'0'(30h,30h): No mean (works on last memory)
            '0'-'3'(30h,33h): DVI1
            '0'-'4'(30h,34h): DVI2
            '0'-'D'(30h,44h): OPTION
            '0'-'F'(30h,46h): DPORT
            '1'-'0'(31h,30h): DPORT2

```
                    '1'-'1'(31h,31h): HDMI
                    '1'-'2'(31h,32h): HDMI2
                    '8'-'2'(38h,32h): HDMI3
                    '8'-'3'(38h,33h): HDMI4

            WD: Week setting
                    bit 0: MONDAY
                    bit 1: TUESDAY
                    bit 2: WEDNESDAY
                    bit 3: THURSDAY
                    bit 4: FRIDAY
                    bit 5: SATURDAY
                    bit 6: SUNDAY

                    EX.
                    '0'-'1'(30h, 31h): MONDAY
                    '0'-'4'(30h, 34h): TUESDAY
                    '0'-'F'(30h, 46h): MONDAY, TUESDAY, WEDNESDAY and THURSDAY
                    '7'-'F'(37h, 46h): MONDAY to SUNDAY

            FL: Option
                    bit 0: 0:once 1:Everyday
                    bit 1: 0:once 1:Every week
                    bit 2: 0:Disable 1:Enable
                    * When bit 0 and bit 1 are '1', it behaves as Everyday.

                    EX.
                    '0'-'1'(30h, 31h): Disable, Everyday
                    '0'-'4'(30h, 34h): Enable, once

            P MODE: Picture mode
                    '0'-'0'(30h,30h): No mean (works on last memory)
                    '0'-'1'(30h,31h): sRGB
                    '0'-'3'(30h,33h): HIGHBRIGHT
                    '0'-'4'(30h,34h): STANDARD
                    '0'-'5'(30h,34h): CINEMA
                    '0'-'8'(30h,38h): CUSTOM1
                    '0'-'9'(30h,39h): CUSTOM2
                    '0'-'D'(30h,44h): SVE-1 SETTING
                    '0'-'E'(30h,45h): SVE-2 SETTING
                    '0'-'F'(30h,46h): SVE-3 SETTING
                    '1'-'0'(31h,30h): SVE-4 SETTING
                    '1'-'1'(31h,31h): SVE-5 SETTING

            EXT1: Extension1
                    '0'-'0'(30h,30h): (On this monitor, it is always '00')

            EXT2: Extension 2
                    '0'-'0'(30h,30h): (On this monitor, it is always '00')

            EXT3: Extension 3
                    '0'-'0'(30h,30h): (On this monitor, it is always '00')

            EXT4: Extension 4
                    '0'-'0'(30h,30h): (On this monitor, it is always '00')

            EXT5: Extension 5
                    '0'-'0'(30h,30h): (On this monitor, it is always '00')

            EXT6: Extension 6
                    '0'-'0'(30h,30h): (On this monitor, it is always '00')

            EXT7: Extension 7
                    '0'-'0'(30h,30h): (On this monitor, it is always '00')

    ETX (03h): End of Message

  Check code
```

BCC: Block Check Code
    Refer to the section 4.3 "Check code" for a BCC calculation.

Delimiter
  CR (0Dh): End of packet

3) The controller requests the monitor to write Enable/Disable Schedule.

Header	Message	Check code	Delimiter
SOH-'0'-Monitor ID-'0'-'A'-'0'-'A'	STX-'C'-'2'-'1'-'5'-PG-EN-ETX	BCC	CR

Header
  SOH (01h): Start of Header
  '0' (30h): Reserved
  Monitor ID: Specify the Monitor ID of which you want to change a setting.
            Ex.) If Monitor ID is '1', specify 'A'.
  '0' (30h): Message sender is the controller.
  'A' (41h): Message type is "Command".
  '0'-'A'(30h, 41h): Message length

Message
  STX (02h): Start of Message
  'C'-'2'-'1'-'5' (43h, 32h, 31h, 35h): Enable/Disable Schedule writes command
  PG-EN: Enable/Disable Schedule data
        PG: Program No.
            '0'-'0'(30h, 30h): Program No.1
                |
            '0'-'6'(30h, 36h): Program No.7

        EN: Enable /Disable
            '0'-'0'(30h, 30h): Disable
            '0'-'1'(30h, 31h): Enable

  ETX (03h): End of Message

Check code
  BCC: Block Check Code
        Refer to the section 4.3 "Check code" for a BCC calculation.

Delimiter
  CR (0Dh): End of packet

4) The monitor replies a data for confirmation.

Header	Message	Check code	Delimiter
SOH-'0'-'0'-Monitor ID-'B'-'0'-'C'	STX-'C'-'3'-'1'-'5'-ST-PG-EN-ETX	BCC	CR

Header
  SOH (01h): Start of Header
  '0' (30h): Reserved
  '0' (30h): Message receiver is the controller.
  Monitor ID: Indicate a replying Monitor ID.
            Ex.) When this byte is set to 'A', the replying Monitor ID is '1'.
  'B' (42h): Message type is "Command reply".
  '0'-'C' (30h, 43h): Message length

Message
  STX (02h): Start of Message
  'C'-'3'-'1'-'5' (43h, 33h, 31h, 35h): Enable/Disable Schedule writes reply command
  ST: Enable/Disable Schedule Status command
        '0'-'0'(30h, 30h): No error
        '0'-'1'(30h, 31h): Error
  PG-EN: Enable/Disable Schedule data
        PG: Program No.
            '0'-'0'(30h, 30h): Program No.1
                |
            '0'-'6'(30h, 36h): Program No.7

EN: Enable /Disable
            '0'-'0'(30h, 30h): Disable
            '0'-'1'(30h, 31h): Enable

  ETX (03h): End of Message

Check code
  BCC: Block Check Code
        Refer to the section 4.3 "Check code" for a BCC calculation.

Delimiter
  CR (0Dh): End of packet

***Following command also can be used for to keep backward compatibility, in order to write the setting of the Schedule.

1) The controller requests the monitor to write Schedule.

Header	Message	Check code	Delimiter
SOH-'0'-Monitor ID-'0'-'A'-'1'-'6'	STX-'C'-'2'-'1'-'4'-PG-ON HOUR-ON MIN-OFF HOUR-OFF MIN-INPUT-WD-FL-ETX	BCC	CR

Header
  SOH (01h): Start of Header
  '0' (30h): Reserved
  Monitor ID: Specify the Monitor ID of which you want to change a setting.
            Ex.) If Monitor ID is '1', specify 'A'.
  '0' (30h): Message sender is the controller.
  'A' (41h): Message type is "Command".
  '1'-'6'(31h, 36h): Message length.

Message
  STX (02h): Start of Message
  'C'-'2'-'1'-'4' (43h, 32h, 31h, 34h): Schedule writes command
  PG-ON HOURS-ON MIN-OFF HOURS-OFF MIN-INPUT-WD-FL: Schedule data
        PG: Program No.
            '0'-'0'(30h, 30h): Program No.1
               |
            '0'-'6'(30h, 36h): Program No.7

        ON_HOUR: Turn on time (hour)
            '0'-'0'(30h, 30h): 00
               |
            '1'-'7'(31h, 37h): 23 (=17h)
            '1'-'8'(31h, 38h): ON timer isn't set.

        ON_MIN: Turn on time (minute)
            '0'-'0'(30h, 30h): 0
               |
            '3'-'B'(33h, 42h): 59
            '3'-'C'(33h, 43h): On timer isn't set.

        OFF_HOUR: Turn off time (hour)
            '0'-'0'(30h, 30h): 00
               |
            '1'-'7'(31h, 37h): 23 (=17h)
            '1'-'8'(31h, 38h): Off timer isn't set.

        OFF_MIN: Turn off time (minute)
            '0'-'0'(30h, 30h): 0
               |
            '3'-'B'(33h, 42h): 59 (=3Bh)
            '3'-'C'(33h, 43h): Off timer isn't set.

        INPUT: Timer input
            '0'-'0'(30h, 30h): DVI1
            '0'-'7'(30h, 37h): (Works on last memory)
            * Please select active input on your system (setting).
            * If you select inactive input here, the input change execution will be ignored.

        WD: Week setting
            bit 0: MONDAY
            bit 1: TUESDAY
            bit 2: WEDNESDAY
            bit 3: THURSDAY
            bit 4: FRIDAY
            bit 5: SATURDAY
            bit 6: SUNDAY

```
                    EX.
                    '0'-'1'(30h, 31h): MONDAY
                    '0'-'4'(30h, 34h): TUESDAY
                    '0'-'F'(30h, 46h): MONDAY, TUESDAY, WEDNESDAY and THURSDAY
                    '7'-'F'(37h, 46h): MONDAY to SUNDAY

               FL: Option
                    bit 0: 0:once 1:Everyday
                    bit 1: 0:once 1:Every week
                    bit 2: 0:Disable 1:Enable
                     * When bit 0 and bit 1 are '1', it behaves as Everyday.

                    EX.
                    '0'-'1'(30h, 31h): Disable, Everyday
                    '0'-'4'(30h, 34h): Enable, once

     ETX (03h): End of Message

Check code
  BCC: Block Check Code
       Refer to the section 4.3 "Check code" for a BCC calculation.

Delimiter
  CR (0Dh): End of packet
```

2) The monitor replies a data for confirmation.

Header	Message	Check code	Delimiter
SOH-'0'-'0'-Monitor ID-'B'-'1'-'8'	STX-'C'-'3'-'1'-'4'-ST-PG-ON HOUR-ON MIN-OFF HOUR-OFF MIN-INPUT-WD-FL-ETX	BCC	CR

```
Header
  SOH (01h): Start of Header
  '0' (30h): Reserved
  '0' (30h): Message receiver is the controller.
  Monitor ID: Indicate a replying Monitor ID.
            Ex.) When this byte is set to 'A', the replying Monitor ID is '1'.
  'B' (42h): Message type is "Command reply".
  '1'-'8'(31h, 38h): Message length

Message
  STX (02h): Start of Message
  'C'-'3'-'1'-'4' (43h, 33h, 31h, 34h): Schedule writes reply command
  ST: Schedule Status command
       '0'-'0'(30h, 30h): No error
       '0'-'1'(30h, 31h): Error
  PG-ON HOURS-ON MIN-OFF HOURS-OFF MIN-INPUT-WD-FL: Schedule data
       PG: Program No.
           '0'-'0'(30h, 30h): Program No.1
              |
           '0'-'6'(30h, 36h): Program No.7

       ON_HOUR: Turn on time (hour)
           '0'-'0'(30h, 30h): 00
              |
           '1'-'7'(31h, 37h): 23 (=17h)
           '1'-'8'(31h, 38h): ON timer isn't set.

       ON_MIN:  Turn on time (minute)
           '0'-'0'(30h, 30h): 0
              |
           '3'-'B'(33h, 42h): 59
           '3'-'C'(33h, 43h): On timer isn't set.

       OFF_HOUR: Turn off time (hour)
           '0'-'0'(30h, 30h): 00
              |
```

```
                    '1'-'7'(31h, 37h): 23 (=17h)
                    '1'-'8'(31h, 38h): Off timer isn't set.

            OFF_MIN:  Turn off time (minute)
                    '0'-'0'(30h, 30h): 0
                       |
                    '3'-'B'(33h, 42h): 59 (=3Bh)
                    '3'-'C'(33h, 43h): Off timer isn't set.

            INPUT: Timer input
                    '0'-'0'(30h, 30h): DVI1
                    '0'-'7'(30h,30h): No mean (Works on last memory)

          WD: Week setting
                    bit 0: MONDAY
                    bit 1: TUESDAY
                    bit 2: WEDNESDAY
                    bit 3: THURSDAY
                    bit 4: FRIDAY
                    bit 5: SATURDAY
                    bit 6: SUNDAY

                    EX.
                    '0'-'1'(30h, 31h): MONDAY
                    '0'-'4'(30h, 34h): TUESDAY
                    '0'-'F'(30h, 46h): MONDAY, TUESDAY, WEDNESDAY and THURSDAY
                    '7'-'F'(37h, 46h): MONDAY to SUNDAY

          FL: Option
                    bit 0: 0:once 1:Everyday
                    bit 1: 0:once 1:Every week
                    bit 2: 0:Disable 1:Enable
                    * When bit 0 and bit 1 are '1', it behaves as Everyday.

                    EX.
                    '0'-'1'(30h, 31h): Disable, Everyday
                    '0'-'4'(30h, 34h): Enable, once

    ETX (03h): End of Message

Check code
  BCC: Block Check Code
        Refer to the section 4.3 "Check code" for a BCC calculation.

Delimiter
  CR (0Dh): End of packet

3) The controller requests the monitor to write Enable/Disable Schedule.
```

Header	Message	Check code	Delimiter
SOH-'0'-Monitor ID-'0'-'A'-'0'-'A'	STX-'C'-'2'-'1'-'5'-PG-EN-ETX	BCC	CR

```
Header
  SOH (01h): Start of Header
  '0' (30h): Reserved
  Monitor ID: Specify the Monitor ID of which you want to change a setting.
             Ex.) If Monitor ID is '1', specify 'A'.
  '0' (30h): Message sender is the controller.
  'A' (41h): Message type is "Command".
  '0'-'A'(30h, 41h): Message length

Message
  STX (02h): Start of Message
  'C'-'2'-'1'-'5' (43h, 32h, 31h, 35h): Enable/Disable Schedule writes command
  PG-EN: Enable/Disable Schedule data
        PG: Program No.
              '0'-'0'(30h, 30h): Program No.1
                 |
```

```
                    '0'-'6'(30h, 36h): Program No.7

          EN: Enable /Disable
                '0'-'0'(30h, 30h): Disable
                '0'-'1'(30h, 31h): Enable

   ETX (03h): End of Message

Check code
  BCC: Block Check Code
        Refer to the section 4.3 "Check code" for a BCC calculation.

Delimiter
  CR (0Dh): End of packet
```

4) The monitor replies a data for confirmation.

Header	Message	Check code	Delimiter
SOH-'0'-'0'-Monitor ID-'B'-'0'-'C'	STX-'C'-'3'-'1'-'5'-ST-PG-EN-ETX	BCC	CR

```
Header
  SOH (01h): Start of Header
  '0' (30h): Reserved
  '0' (30h): Message receiver is the controller.
  Monitor ID: Indicate a replying Monitor ID.
            Ex.) When this byte is set to 'A', the replying Monitor ID is '1'.
  'B' (42h): Message type is "Command reply".
  '0'-'C' (30h, 43h): Message length

Message
  STX (02h): Start of Message
  'C'-'3'-'1'-'5' (43h, 33h, 31h, 35h): Enable/Disable Schedule writes reply command
  ST: Enable/Disable Schedule Status command
        '0'-'0'(30h, 30h): No error
        '0'-'1'(30h, 31h): Error
  PG-EN: Enable/Disable Schedule data
        PG: Program No.
            '0'-'0'(30h, 30h): Program No.1
              |
            '0'-'6'(30h, 36h): Program No.7

  EN: Enable /Disable
            '0'-'0'(30h, 30h): Disable
            '0'-'1'(30h, 31h): Enable

   ETX (03h): End of Message

Check code
  BCC: Block Check Code
        Refer to the section 4.3 "Check code" for a BCC calculation.

Delimiter
  CR (0Dh): End of packet
```

11. Self diagnosis

11.1 Self-diagnosis status read

This command is used in order to read the Self-diagnosis status.

1) The controller requests the monitor to read Self-diagnosis status.

Header	Message	Check code	Delimiter
SOH-'0'-Monitor ID-'0'-'A'-'0'-'4'	STX-'B'-'1'-ETX	BCC	CR

```
Header
  SOH (01h): Start of Header
  '0' (30h): Reserved
  Monitor ID: Specify the Monitor ID which you want to get status.
              Ex.) If Monitor ID is '1', specify 'A'.
  '0' (30h): Message sender is the controller.
  'A' (41h): Message type is "Command".
  '0'-'4'(30h, 34h): Message length

Message
  STX (02h): Start of Message
  'B'-'1' (42h, 31h): Self-diagnosis command
  ETX (03h): End of Message

Check code
  BCC: Block Check Code
       Refer to the section 4.3 "Check code" for a BCC calculation.

Delimiter
  CR (0Dh): End of packet
```

2) The monitor replies a result of the self-diagnosis.

Header	Message	Check code	Delimiter
SOH-'0'-'0'-Monitor ID-'B'-N-N	STX-'A'-'1'-ST(0)-ST(1) --------ST(n)-ETX	BCC	CR

```
Header
  SOH (01h): Start of Header
  '0' (30h): Reserved
  '0' (30h): Message receiver is the controller.
  Monitor ID: Indicate a replying Monitor ID.
              Ex.) When this byte is set to 'A', the replying Monitor ID is '1'.
  'B' (42h): Message type is "Command reply".
  N-N: Message length
              Note.) The maximum data length that can be written to the monitor at a time is 32bytes.
              Ex.) The byte data 20h is encoded as ASCII characters '2' and '0' (34h and 30h).

Message
  STX (02h): Start of Message
  'A'-'1' (41h, 31h): Application Test Report reply command
  ST: Result of self-tests
      '0'-'0'(30h, 30h):00: Normal
      '7'-'0'(37h, 30h):70: Standby-power +3.3V abnormality
      '7'-'1'(37h, 31h):71: Standby-power +5V abnormality
      '7'-'2'(37h, 32h):72: Panel-power +12V abnormality
      '7'-'8'(37h, 38h):78: Inverter power/Option slot2 power +24V Abnormality
      '8'-'0'(38h, 30h):80: Cooling fan-1 abnormality
      '8'-'1'(38h, 31h):81: Cooling fan-2 abnormality
      ('8'-'2'(38h, 32h):82: Cooling fan-3 abnormality)
      '9'-'0'(39h, 30h):90: LED Backlight abnormality
      '9'-'1'(39h, 31h):91: LED Backlight abnormality
      'A'-'0'(41h, 30h):A0: Temperature abnormality – shutdown
      'A'-'1'(41h, 31h):A1: Temperature abnormality – half brightness
      'A'-'2'(41h, 32h):A2: SENSOR reached at the temperature that the user had specified.
```

```
          'B'-'0'(42h, 30h):B0: No signal
          'D'-'0'(44h, 30h):D0: PROOF OF PLAY buffer reduction
          'E'-'0'(45h, 30h):E0: System error

    ETX (03h): End of Message

  Check code
    BCC: Block Check Code
          Refer to the section 4.3 "Check code" for a BCC calculation.

  Delimiter
    CR (0Dh): End of packet
```

12. Serial No. & Model Name Read

12.1 Serial No. Read
This command is used in order to read a serial number.

1) The controller requests the monitor to read a serial number.

Header	Message	Check code	Delimiter
SOH-'0'-Monitor ID- '0'-'A'-'0'-'6'	STX-'C'-'2'-'1'-'6'-ETX	BCC	CR

Header
  SOH (01h): Start of Header
  '0' (30h): Reserved
  Monitor ID: Specify the Monitor ID which you want to get serial number.
              Ex.) If Monitor ID is '1', specify 'A'.
  '0' (30h): Message sender is the controller.
  'A' (41h): Message type is "Command".
  '0'-'6'(30h, 36h): Message length

Message
  STX (02h): Start of Message
     'C'-'2'-'1'-'6' (43h, 32h, 31h, 36h): Serial No. command
 ETX (03h): End of Message

Check code
  BCC: Block Check Code
       Refer to the section 4.3 "Check code" for a BCC calculation.

Delimiter
  CR (0Dh): End of packet

2) The monitor replies the serial No. data to the controller.

Header	Message	Check code	Delimiter
SOH-'0'-'0'-Monitor ID- 'B'-N-N	STX-'C'-'3'-'1'-'6'- Data(0)-Data(1)---Data(n)-ETX	BCC	CR

Header
  SOH (01h): Start of Header
  '0' (30h): Reserved
  '0' (30h): Message receiver is the controller.
  Monitor ID: Indicate a replying Monitor ID.
              Ex.) When this byte is set to 'A', the replying Monitor ID is '1'.
'B' (42h): Message type is "Command reply".
N-N: Message length
              Note.) The maximum data length that can be returned from the monitor at a time is
                    32bytes.
              Ex.) The byte data 20h is encoded as ASCII characters '2' and '0' (32h and 30h).
Message
  STX (02h): Start of Message
  'C'-'3'-'1'-'6' (41h, 33h, 31h, 36h): Serial No. reply command
  Data(0)-Data(1)----Data(n):Serial Number
  ➢   The byte data 20h is encoded as ASCII characters '2' and '0' (32h and 30h).
          Ex.) Foe example when receiveing Serial Number data 33h 31h 33h 32h 33h 33h 33h 34h
              Step1: Serial Number data is encoded as character string.
                    Example:
                      33h 31h 33h 32h 33h 33h 33h 34h -> '3','1','3','2','3','3','3','4'
              Step2: Decode pairs of ASCII characters to hexadecimal values.
                    Example:
                      '3','1','3','2','3','3','3','4' -> 31h 32h 33h 34h
              Step3: Byte data represents the ASCII string data.
                    Example:
                      31h 32h 33h 34h -> "1234"
              Result: Serial Number is "1234".

Note: No null termination character is sent.
ETX (03h): End of Message

Check code
  BCC: Block Check Code
        Refer to the section 4.3 "Check code" for a BCC calculation.

Delimiter
  CR (0Dh): End of packet

12.2 Model Name Read

This command is used in order to read the Model Name.

1) The controller requests the monitor to read Model Name.

Header	Message	Check code	Delimiter
SOH-'0'-Monitor ID- '0'-'A'-'0'-'6'	STX-'C'-'2'-'1'-'7'-ETX	BCC	CR

Header
  SOH (01h): Start of Header
  '0' (30h): Reserved
  Monitor ID: Specify the Monitor ID which you want to get Model Name.
          Ex.) If Monitor ID is '1', specify 'A'.
  '0' (30h): Message sender is the controller.
  'A' (41h): Message type is "Command".
  '0'-'6'(30h, 36h): Message length

Message
  STX (02h): Start of Message
    'C'-'2'-'1'-'7' (43h, 32h, 31h, 37h): Model Name command
  ETX (03h): End of Message

Check code
  BCC: Block Check Code
     Refer to the section 4.3 "Check code" for a BCC calculation.

Delimiter
  CR (0Dh): End of packet

2) The monitor replies the model name data to the controller.

Header	Message	Check code	Delimiter
SOH-'0'-'0'-Monitor ID- 'B'-N-N	STX-'C'-'3'-'1'-'7'- Data(0) -Data(1)—----Data(n)-ETX	BCC	CR

Header
  SOH (01h): Start of Header
  '0' (30h): Reserved
  '0' (30h): Message receiver is the controller.
  Monitor ID: Indicate a replying Monitor ID.
        Ex.) When this byte is set to 'A', the replying Monitor ID is '1'.
  'B' (42h): Message type is "Command reply".
  N-N: Message length
        Note.) The maximum data length that can be returned from the monitor at a time is
           32bytes.
        Ex.) The byte data 20h is encoded as ASCII characters '2' and '0' (32h and 30h).
Message
  STX (02h): Start of Message
  'C'-'3'-'1'-'7' (43h, 33h, 31h, 37h): Model Name reply Command
  Data(0) -Data(1)----Data(n):Model name
  ➤   The byte data 20h is encoded as ASCII characters '2' and '0' (32h and 30h).
        Ex.) Foe example when receiving Model Name data 35h 30h 33h 34h 33h 30h 33h 33h
           Step1: Model Name data is encoded character string.
              Example:
               35h 30h 33h 34h 33h 30h 33h 33h -> '5','0','3','4','3','0','3','3'
           Step2: Decode pairs of ASCII characters to hexadecimal values.
              Example:
               '5','0','3','4','3','0','3','3' -> 50h 34h 30h 33h
           Step3: Byte data represents the ASCII string data.
              Example:
               50h 34h 30h 33h -> "P403"
           Result: Model Name is "P403".
           Note: No null termination character is sent.
  ETX (03h): End of Message

Check code
  BCC: Block Check Code

Refer to the section 4.3 "Check code" for a BCC calculation.

Delimiter
  CR (0Dh): End of packet

13. Security Lock

13.1 Security Lock Control

This command sets the condition of security lock function to "LOCK" or "UNLOCK".

If security pass codes 1st to 4th are matched with monitor resisted pass codes, then this command is executed, and reply no error status and a new condition.
If codes aren't matched with them then setting isn't changed, and reply error status and a current condition.
If the monitor receives this command while waiting for Pass codes inputs, then it only checks Pass cords (and releases image muting if Pass codes are OK) and doesn't apply "EN" parameter.

1) The controller requests the monitor to set the condition of security lock.

Header	Message	Check code	Delimiter
SOH-'0'-MonitorID- '0'-'A'-'1'-'0'	STX-'C'-'2'-'1'-'D'- EN-P1-P2-P3-P4-ETX	BCC	CR

Header
  SOH (01h): Start of Header
  '0' (30h): Reserved
  Monitor ID: Specify the Monitor ID of which you want to change a setting.
            Ex.) If Monitor ID is '1', specify 'A'.
  '0' (30h): Message sender is the controller.
  'A' (41h): Message type is "Command".
  '1'-'0'(31h, 30h): Message length

Message
  STX (02h): Start of Message
  'C'-'2'-'1'-'D' (43h, 32h, 31h, 44h): Security Lock Control command
  EN-P1-P2-P3-P4: Lock condition control data
      EN: SECURE MODE
            '0'-'0'(30h, 30h): OFF
            '0'-'1'(30h, 31h): START-UP LOCK
            '0'-'2'(30h, 32h): CONTROL LOCK
            '0'-'3'(30h, 33h): BOTH LOCK

      P1: Security Pass code 1st
            '0'-'0'(30h, 30h): "0"
              |
            '0'-'9'(30h, 39h): "9"

      P2: Security Pass code 2nd
            '0'-'0'(30h, 30h): "0"
              |
            '0'-'9'(30h, 39h): "9"

      P3: Security Pass code 3rd
            '0'-'0'(30h, 30h): "0"
              |
            '0'-'9'(30h, 39h): "9"

      P4: Security Pass code 4th
            '0'-'0'(30h, 30h): "0"
              |
            '0'-'9'(30h, 39h): "9"

  ETX (03h): End of Message

Check code
  BCC: Block Check Code
      Refer to the section 4.3 "Check code" for a BCC calculation.

Delimiter
  CR (0Dh): End of packet

2) The monitor replies the result to the controller.

Header	Message	Check code	Delimiter
SOH-'0'-'0'-Monitor ID-'B'-'0'-'A'	STX-'C'-'3'-'1'-'D'-ST-EN-ETX	BCC	CR

Header
  SOH (01h): Start of Header
  '0' (30h): Reserved
  '0' (30h): Message receiver is the controller.
  Monitor ID: Indicate a replying Monitor ID.
            Ex.) When this byte is set to 'A', the replying Monitor ID is '1'.
  'B' (42h): Message type is "Command reply".
  '0'-'A'(30h, 41h): Message length

Message
  STX (02h): Start of Message
  'C'-'3'-'1'-'D' (43h, 33h, 31h, 44h): Security Lock Control reply command
  ST-EN: Lock condition result data
        ST: Status
            '0'-'0'(30h, 30h): No error
            '0'-'1'(30h, 31h): Error

        EN: SECURE MODE (Current condition)
            '0'-'0'(30h, 30h): OFF
            '0'-'1'(30h, 31h): START-UP LOCK
            '0'-'2'(30h, 32h): CONTROL LOCK
            '0'-'3'(30h, 33h): BOTH LOCK

  ETX (03h): End of Message

Check code
  BCC: Block Check Code
       Refer to the section 4.3 "Check code" for a BCC calculation.

Delimiter
  CR (0Dh): End of packet

14. Direct TV Chanel Read & Write

When DTV unit (Option unit) is installed, channel settings is read and write directly.

14.1 Direct TV Chanel Read & Reply

1) The controller requests the monitor to read channel information.

Header	Message	Check code	Delimiter
SOH-'0'-Monitor ID- '0'-'A'-'0'-'6'	STX-'C'-'2'-'2'-'C'-ETX	BCC	CR

Header
  SOH (01h): Start of Header
  '0' (30h): Reserved
  Monitor ID: Specify the Monitor ID which you want to get Model Name.
          Ex.) If Monitor ID is '1', specify 'A'.
  '0' (30h): Message sender is the controller.
  'A' (41h): Message type is "Command".
  '0'-'6'(30h, 36h): Message length

Message
  STX (02h): Start of Message
    'C'-'2'-'2'-'C' (43h, 32h, 32h, 43h): Direct TV Channel Read command
  ETX (03h): End of Message

Check code
  BCC: Block Check Code
      Refer to the section 4.3 "Check code" for a BCC calculation.

Delimiter
CR (0Dh): End of packet

2) The monitor replies the result to the controller.

Header	Message	Check code	Delimiter
SOH-'0'-'0'-Monitor ID- 'B'-'1'-'2'	STX-'C'-'3'-'2'-'C'- MajorCH-MinorCH-ETX	BCC	CR

Header
  SOH (01h): Start of Header
  '0' (30h): Reserved
  '0' (30h): Message receiver is the controller.
  Monitor ID: Indicate a replying Monitor ID.
          Ex.) When this byte is set to 'A', the replying Monitor ID is '1'.
  'B' (42h): Message type is "Command reply".
  '1'-'2'(31h, 32h): Message length = 18bytes

Message
  STX (02h): Start of Message
  'C'-'3'-'2'-'C' (43h, 33h, 32h, 43h): Direct TV Channel read reply command
  MajorCH: Major Channel (00000000h – FFFFFFFFh),
        '0'-'0'-'0'-'0'-'0'-'0'-'0'-'0' – 'F'-'F'-'F'-'F'-'F'-'F'-'F'-'F'
  MinorCH: Minor Channel (0000h – FFFFh),
        '0'-'0'-'0'-'0' – 'F'-'F'-'F'-'F'
  ETX (03h): End of Message

Check code
  BCC: Block Check Code
      Refer to the section 4.3 "Check code" for a BCC calculation.

Delimiter
  CR (0Dh): End of packet

14.2 Direct TV Chanel Write & Reply

1) The controller requests the monitor to write channel information.

Header	Message	Check code	Delimiter
SOH-'0'-Monitor ID- '0'-'A'-'1'-'2'	STX-'C'-'2'-'2'-'D'- MajorCH-MinorCH-ETX	BCC	CR

Header
  SOH (01h): Start of Header
  '0' (30h): Reserved
  Monitor ID: Specify the Monitor ID which you want to get Model Name.
            Ex.) If Monitor ID is '1', specify 'A'.
  '0' (30h): Message sender is the controller.
  'A' (41h): Message type is "Command".
  '1'-'2'(31h, 32h): Message length = 18bytes

Message
  STX (02h): Start of Message
    'C'-'2'-'2'-'D' (43h, 32h, 32h, 44h): Direct TV Channel write command
  MajorCH: Major Channel (00000000h – FFFFFFFFh),
          '0'-'0'-'0'-'0'-'0'-'0'-'0'-'0' – 'F'-'F'-'F'-'F'-'F'-'F'-'F'-'F'
  MinorCH: Minor Channel (0000h – FFFFh),
          '0'-'0'-'0'-'0' – 'F'-'F'-'F'-'F'
  ETX (03h): End of Message

Check code
  BCC: Block Check Code
       Refer to the section 4.3 "Check code" for a BCC calculation.

Delimiter
CR (0Dh): End of packet

2) The monitor replies the result to the controller.

Header	Message	Check code	Delimiter
SOH-'0'-'0'-Monitor ID- 'B'-'1'-'2'	STX-'C'-'3'-'2'-'D'- MajorCH-MinorCH-ETX	BCC	CR

Header
  SOH (01h): Start of Header
  '0' (30h): Reserved
  '0' (30h): Message receiver is the controller.
  Monitor ID: Indicate a replying Monitor ID.
            Ex.) When this byte is set to 'A', the replying Monitor ID is '1'.
  'B' (42h): Message type is "Command reply".
  '1'-'2'(31h, 32h): Message length = 18bytes

Message
  STX (02h): Start of Message
  'C'-'3'-'2'-'D' (43h, 33h, 32h, 43h): Direct TV Channel write reply command
  MajorCH: Major Channel (00000000h – FFFFFFFFh),
          '0'-'0'-'0'-'0'-'0'-'0'-'0'-'0' – 'F'-'F'-'F'-'F'-'F'-'F'-'F'-'F'
  MinorCH: Minor Channel (0000h – FFFFh),
          '0'-'0'-'0'-'0' – 'F'-'F'-'F'-'F'
  ETX (03h): End of Message

Check code
  BCC: Block Check Code
       Refer to the section 4.3 "Check code" for a BCC calculation.

Delimiter
  CR (0Dh): End of packet

15. Daylight Saving read & write

15.1 Daylight Saving Read

This command is used in order to read the setting of Daylight Saving.

1) The controller requests the monitor to reply a Daylight Saving setting.

Header	Message	Check code	Delimiter
SOH-'0'-Monitor ID- '0'-'A'-'0'-'8'	STX-'C'-'A'-'0'-'1'-'0'-'0'-ETX	BCC	CR

Header

  SOH (01h): Start of Header
  '0' (30h): Reserved
  Monitor ID: Specify the Monitor ID of which you want to change a setting.
          Ex.) If Monitor ID is '1', specify 'A'.
  '0' (30h): Message sender is the controller.
  'A' (41h): Message type is "Command".
  '0'-'8'(30h, 38h): Message length (8bytes)

Message

  STX (02h): Start of Message
  'C'-'A'-'0'-'1' (43h, 41h, 30h, 31h): Daylight Saving Command
  '0'-'0' (30h. 30h): Read
  ETX (03h): End of Message

Check code
  BCC: Block Check Code
      Refer to the section 4.3 "Check code" for a BCC calculation.

Delimiter
  CR (0Dh): End of packet

2) The monitor replies Date & Time to the controller.

Header	Message	Check code	Delimiter
SOH-'0'-'0'-Monitor ID- 'B'-'2'-'0'	STX-'C'-'B'-'0'-'1'-'0'-'0'-ST-BM-BD1-BD -BT1-BT2-EM-ED1-ED2-ET1-ET2-TD-ETX	BCC	CR

Header

  SOH (01h): Start of Header
  '0' (30h): Reserved
  '0' (30h): Message receiver is the controller.
  Monitor ID: Indicate a replying Monitor ID.
    Ex.) When this byte is set to 'A', replying monitor's ID is '1'.
  'B' (42h): Message type is "Command reply".
  '2'-'0'(32h, 30h): Message length (32bytes)

Message

  STX (02h): Start of Message
  'C'-'B'-'0'-'1' (43h, 42h, 30h, 31h): Daylight Saving Setting reply command
  '0'-'0' (30h, 30h): Read
  ST: Error Status
    No Error : 00h (30h, 30h)
    Error   : 01h (30h, 31h)
  BM: BEGIN MONTH
    JANUARY – DECEMBER: 01h (30h, 31h) - 12h (31h, 32h)
  BD1: BEGIN DAY1
    FIRST   : 01h (30h, 31h)
    SECOND : 02h (30h, 32h)
    THIRD   : 03h (30h, 33h)
    FOUR   : 04h (30h, 34h)

```
      LAST    : 05h (30h, 35h)
 BD2: BEGIN DAY2 (Day of the week)
      SUNDAY      : 01h (30h, 31h)
      MONDAY      : 02h (30h, 32h)
      TUESDAY     : 03h (30h, 33h)
      WEDNESDAY   : 04h (30h, 34h)
      THURSDAY    : 05h (30h, 35h)
      FRIDAY      : 06h (30h, 36h)
      SATURDAY    : 07h (30h, 37h)
 BT1: BEGIN TIME1 (Hour)
      00h (30h, 30h) – 23 (32h, 33h)
 BT2: BEGIN TIME2 (Minute)
      00h (30h, 30h) – 59 (35h, 39h)
 EM: END MONTH
      JANUARY – DECEMBER: 01h (30h, 31h) - 12h (31h, 32h)
 ED1: END DAY1
      FIRST   : 01h (30h, 31h)
      SECOND  : 02h (30h, 32h)
      THIRD   : 03h (30h, 33h)
      FOUR    : 04h (30h, 34h)
      LAST    : 05h (30h, 35h)
 ED2: END DAY2 (Day of the week)
      SUNDAY      : 01h (30h, 31h)
      MONDAY      : 02h (30h, 32h)
      TUESDAY     : 03h (30h, 33h)
      WEDNESDAY   : 04h (30h, 34h)
      THURSDAY    : 05h (30h, 35h)
      FRIDAY      : 06h (30h, 36h)
      SATURDAY    : 07h (30h, 37h)
 ET1: END TIME1 (Hour)
      00h (30h, 30h) – 23 (32h, 33h)
 ET2: END TIME2 (Minute)
      00h (30h, 30h) – 59 (35h, 39h)
 TD: TIME DIFFERENCE
      +01:00  : 00h (30h, 30h)
      +00:30  : 01h (30h, 31h)
      -00:30  : 02h (30h, 32h)
      -01:00  : 03h (30h, 33h)
 ETX (03h): End of Message
```

Check code

  BCC: Block Check Code
      Refer to the section 4.3 "Check code" for a BCC calculation.

Delimiter

  CR (0Dh): End of packet

15.2 Daylight Saving Write

This command is used in order to write the setting of the Daylight Saving.

1) The controller requests the monitor to write Daylight Saving.

Header	Message	Check code	Delimiter
SOH-'0'-Monitor ID- '0'-'A'-'1'-'E'	STX-'C'-'A'-'0'-'1'-'0'-'1'-BM-BD1-BD2- BT1-BT2-EM-ED1-ED2-ET1-ET2-TD-ETX	BCC	CR

Header

  SOH (01h): Start of Header
  '0' (30h): Reserved
  Monitor ID: Specify the Monitor ID of which you want to change a setting.
     Ex.) If Monitor ID is '1', specify 'A'.
  '0' (30h): Message sender is the controller.
  'A' (41h): Message type is "Command".
  '1'-'E'(31h, 45h): Message length (30bytes)

Message

  STX (02h): Start of Message
  'C'-'A'-'0'-'1' (43h, 41h, 30h, 31h): Daylight Saving Setting Command
  '0'-'1' (30h, 31h): Write
  BM: BEGIN MONTH
    JANUARY – DECEMBER: 01h (30h, 31h) - 12h (31h, 32h)
  BD1: BEGIN DAY1
    FIRST   : 01h (30h, 31h)
    SECOND : 02h (30h, 32h)
    THIRD   : 03h (30h, 33h)
    FOUR   : 04h (30h, 34h)
    LAST   : 05h (30h, 35h)
  BD2: BEGIN DAY2 (Day of the week)
    SUNDAY   : 01h (30h, 31h)
    MONDAY   : 02h (30h, 32h)
    TUESDAY   : 03h (30h, 33h)
    WEDNESDAY : 04h (30h, 34h)
    THURSDAY   : 05h (30h, 35h)
    FRIDAY   : 06h (30h, 36h)
    SATURDAY   : 07h (30h, 37h)
  BT1: BEGIN TIME1 (Hour)
    00h (30h, 30h) – 23 (32h, 33h)
  BT2: BEGIN TIME2 (Minute)
    00h (30h, 30h) – 59 (35h, 39h)
  EM: END MONTH
    JANUARY – DECEMBER: 01h (30h, 31h) - 12h (31h, 32h)
  ED1: END DAY1
    FIRST   : 01h (30h, 31h)
    SECOND : 02h (30h, 32h)
    THIRD   : 03h (30h, 33h)
    FOUR   : 04h (30h, 34h)
    LAST   : 05h (30h, 35h)
  ED2: END DAY2 (Day of the week)
    SUNDAY   : 01h (30h, 31h)
    MONDAY   : 02h (30h, 32h)
    TUESDAY   : 03h (30h, 33h)
    WEDNESDAY : 04h (30h, 34h)
    THURSDAY : 05h (30h, 35h)
    FRIDAY   : 06h (30h, 36h)
    SATURDAY : 07h (30h, 37h)
  ET1: END TIME1 (Hour)
    00h (30h, 30h) – 23 (32h, 33h)
  ET2: END TIME2 (Minute)
    00h (30h, 30h) – 59 (35h, 39h)
  TD: TIME DIFFERENCE

```
        +01:00  : 00h (30h, 30h)
        +00:30  : 01h (30h, 31h)
        -00:30  : 02h (30h, 32h)
        -01:00  : 03h (30h, 33h)
   ETX (03h): End of Message

 Check code
   BCC: Block Check Code
        Refer to the section 4.3 "Check code" for a BCC calculation.

 Delimiter
   CR (0Dh): End of packet
```

2) The monitor replies a written in result.

Header	Message	Check code	Delimiter
SOH-'0'-'0'-Monitor ID- 'B'-'0'-'A'	STX-'C'-'B'-'0'-'1'-'0'-'1'-ST-ETX	BCC	CR

```
 Header

   SOH (01h): Start of Header
   '0' (30h): Reserved
   '0' (30h): Message receiver is the controller.
   Monitor ID: Indicate a replying Monitor ID.
       Ex.) When this byte is set to 'A', replying monitor's ID is '1'.
   'B' (42h): Message type is "Command reply".
   '0'-'A'(30h, 41h): Message length (10bytes)

 Message

   STX (02h): Start of Message
   'C'-'B'-'0'-'1' (43h, 42h, 30h, 31h): Daylight Saving Setting Command
   '0'-'1' (30h, 31h): Write
   ST: Error Status
       No Error : 00h (30h, 30h)
       Error    : 01h (30h, 31h)
   ETX (03h): End of Message

 Check code

   BCC: Block Check Code
       Refer to the section 4.3 "Check code" for a BCC calculation.

 Delimiter

   CR (0Dh): End of packet
```

16. Firmware Version

16.1 Firmware Version Read

This command is used in order to read a firmware version.

1) The controller requests the monitor to reply a firmware version.

Header	Message	Check code	Delimiter
SOH-'0'-Monitor ID- '0'-'A'-'0'-'8'	STX-'C'-'A'-'0'-'2'-TY-ETX	BCC	CR

Header

  SOH (01h): Start of Header
  '0' (30h): Reserved
  Monitor ID: Specify the Monitor ID of which you want to change a setting.
    Ex.) If Monitor ID is '1', specify 'A'.
  '0' (30h): Message sender is the controller.
  'A' (41h): Message type is "Command".
  '0'-'8'(30h, 38h): Message length (8bytes)

Message

  STX (02h): Start of Message
  'C'-'A'-'0'-'2' (43h, 41h, 30h, 32h): Firmware Version Command
  TY: Firmware Type
    Firmware1: 00h (30h, 30h)
    Firmware2: 01h (30h, 31h)
    Firmware3: 02h (30h, 32h)
    Firmware4: 03h (30h, 33h)
  ETX (03h): End of Message

Check code
  BCC: Block Check Code
      Refer to the section 4.3 "Check code" for a BCC calculation.

Delimiter
  CR (0Dh): End of packet

2) The monitor replies a firmware version to the controller.

Header	Message	Check code	Delimiter
SOH-'0'-Monitor ID- '0'-'B'-'1'-'1'	STX-'C'-'B'-'0'-'2'-ST-TY-MV- PP-BV1-BV2-BV3-BR1-BR2-ETX	BCC	CR

Header

  SOH (01h): Start of Header
  '0' (30h): Reserved
  '0' (30h): Message receiver is the controller.
  Monitor ID: Indicate a replying Monitor ID.
    Ex.) When this byte is set to 'A', replying monitor's ID is '1'.
  'B' (42h): Message type is "Command reply".
  '1'-'1'(31h, 31h): Message length (17bytes)

Message

  STX (02h): Start of Message
  'C'-'B'-'0'-'2' (43h, 42h, 30h, 32h): Firmware Version Read reply
  ST: Error Status
    No Error : 00h (30h, 30h)
    Error   : 01h (30h, 31h)
  TY: Firmware Type
    Firmware1: 00h (30h, 30h)
    Firmware2: 01h (30h, 31h)
  MV: Major Version:

```
        00h (30h, 30h) - 09h (30h, 39h)
  PP: Period:
        2Eh (32h, 45h) (fixed)
  BV1: Minor (Basic) Version1:
        00h (30h, 30h) - 09h (30h, 39h)
  BV2: Minor (Basic) Version2:
        00h (30h, 30h) - 09h (30h, 39h)
  BV3: Minor (Basic) Version3:
        00h (30h, 30h) - 09h (30h, 39h)
  BR1: Branch Version1:
        A:41h (34h, 31h) - Z:5Ah (35h, 41h)
  BR2: Branch Version1:
        A:41h (34h, 31h) - Z:5Ah (35h, 41h)
```

Check code

  BCC: Block Check Code

     Refer to the section 4.3 "Check code" for a BCC calculation.

Delimiter

  CR (0Dh): End of packet

17. Auto ID

17.1 Auto ID Execute

This command is used in order to execute Auto ID function.

1) The controller requests the monitor to execute Auto ID function.

Header	Message	Check code	Delimiter
SOH-'0'-Monitor ID- '0'-'A'-'0'-'8'	STX-'C'-'A'-'0'-'A'-'0'-'1'-ETX	BCC	CR

Header

  SOH (01h): Start of Header
  '0' (30h): Reserved
  Monitor ID: Specify the Monitor ID of which you want to change a setting.
    Ex.) If Monitor ID is '1', specify 'A'.
  '0' (30h): Message sender is the controller.
  'A' (41h): Message type is "Command".
  '0'-'8'(30h, 38h): Message length (8byte)

Message

  STX (02h): Start of Message
  'C'-'A'-'0'-'A' (43h, 41h, 30h, 41h, 30h, 31h): Auto ID Command
  '0'-'1' (30h, 30h): Execute
  ETX (03h): End of Message

Check code
  BCC: Block Check Code
     Refer to the section 4.3 "Check code" for a BCC calculation.

Delimiter
  CR (0Dh): End of packet

2) The monitor replies receipt result.

Header	Message	Check code	Delimiter
SOH-'0'-'0'-Monitor ID- 'B'-'0'-'A'	STX-'C'-'B'-'0'-'A'-'0'-'1'-ST-ETX	BCC	CR

Header

  SOH (01h): Start of Header
  '0' (30h): Reserved
  '0' (30h): Message receiver is the controller.
  Monitor ID: Indicate a replying Monitor ID.
    Ex.) When this byte is set to 'A', replying monitor's ID is '1'.
  'B' (42h): Message type is "Command reply".
  '0'-'A'(30h,41h): Message length (10byte)

Message
  STX (02h): Start of Message
  'C'-'B'-'0'-'A' (43h, 42h, 30h, 41h, 30h, 31h): Auto ID Reply Command
  '0'-'1' (30h, 30h): Execute
  ST: Error Status
    No Error : 00h (30h, 30h)
    Error   : 01h (30h, 31h)
  ETX (03h): End of Message

Check code

  BCC: Block Check Code
    Refer to the section 4.3 "Check code" for a BCC calculation.

Delimiter
　CR (0Dh): End of packet

17.2 Auto ID Complete

This command is used in order to notify complete status of Auto ID.

1) The monitor sends the controller to complete status of Auto ID.

Header	Message	Check code	Delimiter
SOH-'0'-Monitor ID-'0'-'A'-'0'-'C'	STX-'C'-'A'-'0'-'A'-'0'-'2'-ST-MON-ETX	BCC	CR

Header

  SOH (01h): Start of Header
  '0' (30h): Reserved
  Monitor ID: Specify the Monitor ID of which you want to change a setting.
      Ex.) If Monitor ID is '1', specify 'A'.
  '0' (30h): Message sender is the controller.
  'A' (41h): Message type is "Command".
  '0'-'C'(30h,43h): Message length (12byte)

Message

  STX (02h): Start of Message
  'C'-'A'-'0'-'A'-'0'-'2' (43h, 41h, 30h, 41h, 30h, 32h): Auto ID
  '0'-'2' (30h,32h): Complete
  ST: Error Status
      No Error : 00h (30h, 30h)
      Error   : 01h (30h, 31h)
  MON: DETECTED MONITORS
      01h (30h, 31h) - 64h (36h, 34h)
  ETX (03h): End of Message

Check code
  BCC: Block Check Code
        Refer to the section 4.3 "Check code" for a BCC calculation.

Delimiter
  CR (0Dh): End of packet

2) The controller replies to the monitor.

Header	Message	Check code	Delimiter
SOH-'0'-'0'-Monitor ID-'B'-'0'-'A'	STX-'C'-'B'-'0'-'A'-'0'-'2'-ST-ETX	BCC	CR

Header

  SOH (01h): Start of Header
  '0' (30h): Reserved
  '0' (30h): Message receiver is the controller.
  Monitor ID: Indicate a replying Monitor ID.
      Ex.) When this byte is set to 'A', replying monitor's ID is '1'.
  'B' (42h): Message type is "Command reply".
  '0'-'A'(30h,41h): Message length (10byte)

Message

  STX (02h): Start of Message
  'C'-'B'-'0'-'A' (43h, 42h, 30h, 41h): Auto ID Reply Command
  '0'-'2' (30h,32h): Complete
  ST : Error Status
      No Error : 00h (30h, 30h) *Fixed
  ETX (03h): End of Message

Check code

  BCC: Block Check Code
      Refer to the section 4.3 "Check code" for a BCC calculation.

Delimiter

  CR (0Dh): End of packet

17.3 Auto ID Reset

This command is used in order to reset Auto ID.

1) The controller requests the monitor to reset Auto ID.

Header	Message	Check code	Delimiter
SOH-'0'-Monitor ID-'0'-'A'-'0'-'8'	STX-'C'-'A'-'0'-'A'-'0'-'3'-ETX	BCC	CR

Header

  SOH (01h): Start of Header
  '0' (30h): Reserved
  Monitor ID: Specify the Monitor ID of which you want to change a setting.
    Ex.) If Monitor ID is '1', specify 'A'.
  '0' (30h): Message sender is the controller.
  'A' (41h): Message type is "Command".
  '0'-'8'(30h, 38h): Message length (8byte)

Message

  STX (02h): Start of Message
  'C'-'A'-'0'-'A' (43h, 41h, 30h, 41h): Auto ID Command
  '0'-'3' (30h, 33h): Reset
  ETX (03h): End of Message

Check code
  BCC: Block Check Code
    Refer to the section 4.3 "Check code" for a BCC calculation.

Delimiter
  CR (0Dh): End of packet

2) The monitor replies to the controller.

Header	Message	Check code	Delimiter
SOH-'0'-'0'-Monitor ID-'B'-'0'-'A'	STX-'C'-'B'-'0'-'A'-'0'-'3'-ST-ETX	BCC	CR

Header

  SOH (01h): Start of Header
  '0' (30h): Reserved
  '0' (30h): Message receiver is the controller.
  Monitor ID: Indicate a replying Monitor ID.
    Ex.) When this byte is set to 'A', replying monitor's ID is '1'.
  'B' (42h): Message type is "Command reply".
  '0'-'A'(30h,41h): Message length (10byte)

Message

  STX (02h): Start of Message
  'C'-'B'-'0'-'A' (43h, 42h, 30h, 41h): Auto ID Reply
  '0'-'3' (30h, 33h): Reset
  ST: Error Status
    No Error : 00h (30h, 30h)
    Error   : 01h (30h, 31h)
  ETX (03h): End of Message

Check code

  BCC: Block Check Code
    Refer to the section 4.3 "Check code" for a BCC calculation.

Delimiter

  CR (0Dh): End of packet

18. Input Name

18.1 Input Name Read

This command is used in order to read the setting of Input Name.

1) The controller requests the monitor to reply Input Name setting.

Header	Message	Check code	Delimiter
SOH-'0'-Monitor ID- '0'-'A'-'0'-'8'	STX-'C'-'A'-'0'-'4'-'0'-'0'-ETX	BCC	CR

Header

  SOH (01h): Start of Header
  '0' (30h): Reserved
  Monitor ID: Specify the Monitor ID of which you want to change a setting.
    Ex.) If Monitor ID is '1', specify 'A'.
  '0' (30h): Message sender is the controller.
  'A' (41h): Message type is "Command".
  '0'-'8'(30h, 38h): Message length (8bytes)

Message

  STX (02h): Start of Message
  'C'-'A'-'0'-'4' (43h, 41h, 30h, 34h): Input Name Command
  '0'-'0' (30h. 30h): Read
  ETX (03h): End of Message

Check code
  BCC: Block Check Code
     Refer to the section 4.3 "Check code" for a BCC calculation.

Delimiter
  CR (0Dh): End of packet

2) The monitor replies Input Name to the controller.

Header	Message	Check code	Delimiter
SOH-'0'-'0'-Monitor ID- 'B'-LN(H)-LN(L)	STX-'C'-'B'-'0'-'4'-'0'-'0'- Data(0)-Data(1)-Data(2)- --- -Data(n)-ETX	BCC	CR

Header

  SOH (01h): Start of Header
  '0' (30h): Reserved
  '0' (30h): Message receiver is the controller.
  Monitor ID: Indicate a replying Monitor ID.
    Ex.) When this byte is set to 'A', replying monitor's ID is '1'.
  'B' (42h): Message type is "Command reply".
  LN(H)-LN(L): Message length (byte length), from STX to ETX
      Ex.) The byte data 20h is encoded as ASCII characters '2' and '0' (32h and 30h).

Message

  STX (02h): Start of Message
  'C'-'B'-'0'-'4' (43h, 42h, 30h, 34h): Input Name command reply
  '0'-'0' (30h, 30h): Read
  Data(n) : Input name *n = Max 14
➢   The byte data 20h is encoded as ASCII characters '2' and '0' (32h and 30h).
      Ex.) For example when receiving Data(n) of 35h 36h 34h 37h 34h 31h
        Step1: Input Name data is encoded as character code.
           Example:
             35h 36h 34h 37h 34h 31h -> '5'-'6'-'4'-'7'-'4'-'1'
        Step2: Decode pairs of ASCII characters to hexadecimal values.
           Example:
             '5'-'6'-'4'-'7'-'4'-'1' -> 56h 47h 41h
        Step3: Byte data represents the ASCII string data.

```
        Example:
            56h 47h 41h -> "VGA"
        Result: Input Name is "VGA".
        Note: No null termination character is sent.
ETX (03h): End of Message
```

Check code

  BCC: Block Check Code
     Refer to the section 4.3 "Check code" for a BCC calculation.

Delimiter

  CR (0Dh): End of packet

18.2 Input Name Write

This command is used in order to write the setting of Input Name.

1) The controller requests the monitor to write Input Name.

Header	Message	Check code	Delimiter
SOH-'0'-Monitor ID- '0'-'A'- LN(H)-LN(L)	STX-'C'-'A'-'0'-'4'-'0'-1'- Data(0)-Data(1)-Data(2)- --- -Data(n)-ETX	BCC	CR

Header

  SOH (01h): Start of Header
  '0' (30h): Reserved
  Monitor ID: Specify the Monitor ID of which you want to change a setting.
      Ex.) If Monitor ID is '1', specify 'A'.
  '0' (30h): Message sender is the controller.
  'A' (41h): Message type is "Command".
  LN(H)-LN(L): Message length (byte length), from STX to ETX
            Ex.) The byte data 20h is encoded as ASCII characters '2' and '0' (32h and 30h).

Message

  STX (02h): Start of Message
  'C'-'A'-'0'-'4' (43h, 41h, 30h, 34h): Input name Command
  '0'-'1' (30h, 31h): Write
  Data(n) : Input name *n = Max 14
  ➢   The byte data 20h is encoded as ASCII characters '2' and '0' (32h and 30h).
        Ex.) In the case of Input Name "VGA"
            Step1: Input Name data is handled as character code.
                  Example:
                    "VGA" -> 56h 47h 41h (ASCII)
            Step2: The hexadecimal value of each original character is encoded as two ASCII
                  characters representing the value.
                  Example:
                    56h 47h 41h -> '5'-'6'-'4'-'7'-'4'-'1'
            Result: The following data is assigned to Data(n).
                    35h 36h 34h 37h 34h 31h
  ETX (03h): End of Message

Check code
  BCC: Block Check Code
        Refer to the section 4.3 "Check code" for a BCC calculation.

Delimiter
  CR (0Dh): End of packet

2) The monitor replies a written in result.

Header	Message	Check code	Delimiter
SOH-'0'-'0'-Monitor ID- 'B'-'0'-'A'	STX-'C'-'B'-'0'-'0'-'0'-'1'-ST-ETX	BCC	CR

Header

  SOH (01h): Start of Header
  '0' (30h): Reserved
  '0' (30h): Message receiver is the controller.
  Monitor ID: Indicate a replying Monitor ID.
      Ex.) When this byte is set to 'A', replying monitor's ID is '1'.
  'B' (42h): Message type is "Command reply".
  '0'-'A'(30h, 41h): Message length (10bytes)

Message

  STX (02h): Start of Message
  'C'-'B'-'0'-'4' (43h, 42h, 30h, 34h): Input name Command
  '0'-'1' (30h, 31h): Write

ST: Status
  00h (30h, 30h): No Error
  01h (30h, 31h): Error
ETX (03h): End of Message

Check code

  BCC: Block Check Code
    Refer to the section 4.3 "Check code" for a BCC calculation.

Delimiter

  CR (0Dh): End of packet

18.3 Input Name Reset

This command is used in order to reset the Input Name.

1) The controller requests the monitor to reset Input Name.

Header	Message	Check code	Delimiter
SOH-'0'-Monitor ID- '0'-'A'-'0'-'8'	STX-'C'-'A'-'0'-'4'-'0'-'2'-ETX	BCC	CR

Header

  SOH (01h): Start of Header
  '0' (30h): Reserved
  Monitor ID: Specify the Monitor ID of which you want to change a setting.
      Ex.) If Monitor ID is '1', specify 'A'.
  '0' (30h): Message sender is the controller.
  'A' (41h): Message type is "Command".
  '0'-'8'(30h, 38h): Message length (8bytes)

Message

  STX (02h): Start of Message
  'C'-'A'-'0'-'4' (43h, 41h, 30h, 34h): Input Name Command
  '0'-'2' (30h. 32h): Reset
  ETX (03h): End of Message

Check code
  BCC: Block Check Code
        Refer to the section 4.3 "Check code" for a BCC calculation.

Delimiter
  CR (0Dh): End of packet

2) The monitor replies result.

Header	Message	Check code	Delimiter
SOH-'0'-'0'-Monitor ID- 'B'-'0'-'A'	STX-'C'-'B'-'0'-'0'-'0'-'2'-ST-ETX	BCC	CR

Header

  SOH (01h): Start of Header
  '0' (30h): Reserved
  '0' (30h): Message receiver is the controller.
  Monitor ID: Indicate a replying Monitor ID.
      Ex.) When this byte is set to 'A', replying monitor's ID is '1'.
  'B' (42h): Message type is "Command reply".
  '0'-'A'(30h, 41h): Message length (10bytes)

Message

  STX (02h): Start of Message
  'C'-'B'-'0'-'4' (43h, 42h, 30h, 34h): Input name Command
  '0'-'2' (30h, 32h): Reset
  ST: Status
    00h (30h, 30h): No Error
    01h (30h, 31h): Error
  ETX (03h): End of Message

Check code

  BCC: Block Check Code
      Refer to the section 4.3 "Check code" for a BCC calculation.

Delimiter
  CR (0Dh): End of packet

19. Power Save Mode

19.1 Power Save Mode Read

This command is used in order to read the Power Save Mode.

1) The controller requests the monitor to read Power Save Mode

Header	Message	Check code	Delimiter
SOH-'0'-Monitor ID-'0'-'A'-'0'-'8'	STX-'C'-'A'-'0'-'B'-0-'0'-ETX	BCC	CR

Header

  SOH (01h): Start of Header
  '0' (30h): Reserved
  Monitor ID: Specify the Monitor ID of which you want to change a setting.
       Ex.) If Monitor ID is '1', specify 'A'.
  '0' (30h): Message sender is the controller.
  'A' (41h): Message type is "Command".
  '0'-'8'(30h,38h): Message length (8byte)

Message

  STX (02h): Start of Message
  'C'-'A'-'0'-'B' (43h, 41h, 30h, 42h): Power Save Mode command
  '0'-'0' (30h, 30h): Read
  ETX (03h): End of Message

Check code

   BCC: Block Check Code
     Refer to the section 4.3 "Check code" for a BCC calculation.

Delimiter

   CR (0Dh): End of packet

2) The monitor replies Power Save Mode to the controller.

Header	Message	Check code	Delimiter
SOH-'0'-'0'-Monitor ID-'B'-'0'-'A'	STX-'C'-'B'-'0'-'B'-'0'-'0'-MODE-ETX	BCC	CR

Header

  SOH (01h): Start of Header
  '0' (30h): Reserved
  '0' (30h): Message receiver is the controller.
  Monitor ID: Indicate a replying Monitor ID.
    Ex.) When this byte is set to 'A', replying monitor's ID is '1'.
  'B' (42h): Message type is "Command reply".
  '0'-'A'(30h,41h): Message length (10byte)

Message

  STX (02h): Start of Message
  'C'-'B'-'0'-'B' (43h, 42h, 30h, 42h): Power Save Mode Reply
  '0'-'0' (30h, 30h): Read
  MODE: POWER SAVE MODE
    00h (30h, 30h): AUTO POWER SAVE
    01h (30h, 31h): AUTO STANDBY
    02h (30h, 32h): POWER SAVE OFF
  ETX (03h): End of Message

Check code

  BCC: Block Check Code
    Refer to the section 4.3 "Check code" for a BCC calculation.

Delimiter
  CR (0Dh): End of packet

19.2 Power Save Mode Write

This command is used in order to write the setting of Power Save Mode.

1) The controller requests the monitor to write Power Save Mode.

Header	Message	Check code	Delimiter
SOH-'0'-Monitor ID- '0'-'A'-'0'-'A'	STX-'C'-'A'-'0'-'B'-0'-'1'-MODE-ETX	BCC	CR

Header

  SOH (01h): Start of Header
 '0' (30h): Reserved
 Monitor ID: Specify the Monitor ID of which you want to change a setting.
       Ex.) If Monitor ID is '1', specify 'A'.
 '0' (30h): Message sender is the controller.
 'A' (41h): Message type is "Command".
 '0'-'A'(30h, 41h): Message length (10byte)

Message

  STX (02h): Start of Message
 'C'-'A'-'0'-'B' (43h, 41h, 30h, 42h): Power Save Mode command
 '0'-'1' (30h, 31h): Write
 MODE: POWER SAVE MODE
   00h (30h, 30h): AUTO POWER SAVE
   01h (30h, 31h): AUTO STANDBY
   02h (30h, 32h): POWER SAVE OFF
 ETX (03h): End of Message

Check code
   BCC: Block Check Code
      Refer to the section 4.3 "Check code" for a BCC calculation.

Delimiter
   CR (0Dh): End of packet

2) The monitor replies a written in result.

Header	Message	Check code	Delimiter
SOH-'0'-'0'-Monitor ID- 'B'-'0'-'A'	STX-'C'-'B'-'0'-'B'-'0'-'1'-ST-ETX	BCC	CR

Header

  SOH (01h): Start of Header
 '0' (30h): Reserved
 '0' (30h): Message receiver is the controller.
 Monitor ID: Indicate a replying Monitor ID.
   Ex.) When this byte is set to 'A', replying monitor's ID is '1'.
 'B' (42h): Message type is "Command reply".
 '0'-'A'(30h,41h): Message length (10byte)

Message

  STX (02h): Start of Message
 'C'-'B'-'0'-'B' (43h, 42h, 30h, 42h): Power Save Mode Reply
 '0'-'1' (30h, 31h): Write
 ST: Error Status
   No Error : 00h (30h, 30h)
   Error   : 01h (30h, 31h)
 ETX (03h): End of Message

Check code

  BCC: Block Check Code
   Refer to the section 4.3 "Check code" for a BCC calculation.

Delimiter

    CR (0Dh): End of packet

19.3 Auto Power Save Time Read

This command is used in order to read the setting of Auto Power Save Time.

1) The controller requests the monitor to reply Time setting.

Header	Message	Check code	Delimiter
SOH-'0'-Monitor ID- '0'-'A'-'0'-'8'	STX-'C'-'A'-'0'-'B'-'0'-'2'-ETX	BCC	CR

Header

  SOH (01h): Start of Header
  '0' (30h): Reserved
  Monitor ID: Specify the Monitor ID of which you want to change a setting.
          Ex.) If Monitor ID is '1', specify 'A'.
  '0' (30h): Message sender is the controller.
  'A' (41h): Message type is "Command".
  '0'-'8'(30h,38h): Message length (8byte)

Message

  STX (02h): Start of Message
  'C'-'A'-'0'-'B' (43h, 41h, 30h, 42h): Power Save Mode command
  '0'-'2' (30h, 30h): Auto Power Save Read
  ETX (03h): End of Message

Check code
   BCC: Block Check Code
        Refer to the section 4.3 "Check code" for a BCC calculation.

Delimiter
   CR (0Dh): End of packet

2) The monitor replies Time to the controller.

Header	Message	Check code	Delimiter
SOH-'0'-'0'-Monitor ID- 'B'-'0'-'A'	STX-'C'-'B'-'0'-'B'-'0'-'2'-TIME-ETX	BCC	CR

Header

  SOH (01h): Start of Header
  '0' (30h): Reserved
  '0' (30h): Message receiver is the controller.
  Monitor ID: Indicate a replying Monitor ID.
     Ex.) When this byte is set to 'A', replying monitor's ID is '1'.
  'B' (42h): Message type is "Command reply".
  '0'-'A'(30h,41h): Message length (10byte)

Message

  STX (02h): Start of Message
  'C'-'B'-'0'-'B' (43h, 42h, 30h, 42h): Power Save Mode Reply
  '0'-'2' (30h, 32h): Auto Power Save Time Read
  TIME: AUTO POWER SAVE TIME (sec.)
    00h (30h, 30h) – 78h (37h, 38h): 1 (5dec.) – 120 (600sec.)
  ETX (03h): End of Message

Check code

  BCC: Block Check Code
     Refer to the section 4.3 "Check code" for a BCC calculation.

Delimiter

  CR (0Dh): End of packet

19.4 Auto Power Save Time Write

This command is used in order to write the setting of Auto Power Save Time.

1) The controller requests the monitor to write Time.

Header	Message	Check code	Delimiter
SOH-'0'-Monitor ID- '0'-'A'-'0'-'A'	STX-'C'-'A'-'0'-'B'-0'-'3'-TIME-ETX	BCC	CR

Header

  SOH (01h): Start of Header
  '0' (30h): Reserved
  Monitor ID: Specify the Monitor ID of which you want to change a setting.
        Ex.) If Monitor ID is '1', specify 'A'.
  '0' (30h): Message sender is the controller.
  'A' (41h): Message type is "Command".
  '0'-'A'(30h,41h): Message length (10byte)

Message

  STX (02h): Start of Message
  'C'-'A'-'0'-'B' (43h, 41h, 30h, 42h): Power Save Mode command
  '0'-'3' (30h, 33h): Auto Power Save Time Write
  TIME: AUTO POWER SAVE TIME (sec.)
    00h (30h, 30h) – 78h (37h, 38h): 1 (5dec.) – 120 (600sec.)
  ETX (03h): End of Message

Check code
    BCC: Block Check Code
        Refer to the section 4.3 "Check code" for a BCC calculation.

Delimiter
    CR (0Dh): End of packet

2) The monitor replies a written in result.

Header	Message	Check code	Delimiter
SOH-'0'-'0'-Monitor ID- 'B'-'0'-'8'	STX-'C'-'B'-'0'-'B'-'0'-'3'-ST-ETX	BCC	CR

Header

  SOH (01h): Start of Header
  '0' (30h): Reserved
  '0' (30h): Message receiver is the controller.
  Monitor ID: Indicate a replying Monitor ID.
    Ex.) When this byte is set to 'A', replying monitor's ID is '1'.
  'B' (42h): Message type is "Command reply".
  '0'-'8'(30h,38h): Message length (8byte)

Message

  STX (02h): Start of Message
  'C'-'B'-'0'-'B' (43h, 42h, 30h, 42h): Power Save Mode Reply
  '0'-'3' (30h, 33h): Auto Power Save Time Write
  ST: Error Status
    No Error : 00h (30h, 30h)
    Error   : 01h (30h, 31h)
  ETX (03h): End of Message

Check code

  BCC: Block Check Code
    Refer to the section 4.3 "Check code" for a BCC calculation.

Delimiter

    CR (0Dh): End of packet

19.5 Auto Standby Time Read

This command is used in order to read the setting of Auto Standby Time.

1) The controller requests the monitor to reply Time setting.

Header	Message	Check code	Delimiter
SOH-'0'-Monitor ID- '0'-'A'-'0'-'8'	STX-'C'-'A'-'0'-'B'-'0'-'4'-ETX	BCC	CR

  Header

    SOH (01h): Start of Header
    '0' (30h): Reserved
    Monitor ID: Specify the Monitor ID of which you want to change a setting.
          Ex.) If Monitor ID is '1', specify 'A'.
    '0' (30h): Message sender is the controller.
    'A' (41h): Message type is "Command".
    '0'-'8'(30h,38h): Message length (8byte)

  Message

    STX (02h): Start of Message
    'C'-'A'-'0'-'B' (43h, 41h, 30h, 42h): Power Save Mode command
    '0'-'4' (30h, 30h): Auto Standby Time Read
    ETX (03h): End of Message

  Check code
    BCC: Block Check Code
        Refer to the section 4.3 "Check code" for a BCC calculation.

  Delimiter
    CR (0Dh): End of packet

2) The monitor replies Time to the controller.

Header	Message	Check code	Delimiter
SOH-'0'-'0'-Monitor ID- 'B'-'0'-'A'	STX-'C'-'B'-'0'-'B'-'0'-'4'-TIME-ETX	BCC	CR

  Header

    SOH (01h): Start of Header
    '0' (30h): Reserved
    '0' (30h): Message receiver is the controller.
    Monitor ID: Indicate a replying Monitor ID.
      Ex.) When this byte is set to 'A', replying monitor's ID is '1'.
    'B' (42h): Message type is "Command reply".
    '0'-'A'(30h,41h): Message length (10byte)

  Message

    STX (02h): Start of Message
    'C'-'B'-'0'-'B' (43h, 42h, 30h, 42h): Power Save Mode Reply
    '0'-'4' (30h, 34h): Auto Standby Time Read
    TIME: AUTO STANDBY TIME (sec.)
      00h (30h, 30h) – 78h (37h, 38h): 1 (5dec.) – 120 (600sec.)
    ETX (03h): End of Message

  Check code

    BCC: Block Check Code
      Refer to the section 4.3 "Check code" for a BCC calculation.

  Delimiter

    CR (0Dh): End of packet

19.6 Auto Standby Time Write

This command is used in order to write the setting of Auto Standby Time.

1) The controller requests the monitor to write Time.

Header	Message	Check code	Delimiter
SOH-'0'-Monitor ID-'0'-'A'-'0'-'A'	STX-'C'-'A'-'0'-'B'-0-'5'-TIME-ETX	BCC	CR

    Header

      SOH (01h): Start of Header
      '0' (30h): Reserved
      Monitor ID: Specify the Monitor ID of which you want to change a setting.
                Ex.) If Monitor ID is '1', specify 'A'.
      '0' (30h): Message sender is the controller.
      'A' (41h): Message type is "Command".
      '0'-'A'(30h,41h): Message length (10byte)

    Message

      STX (02h): Start of Message
      'C'-'A'-'0'-'B' (43h, 41h, 30h, 42h): Power Save Mode command
      '0'-'5' (30h, 35h): Auto Standby Time Write
      TIME: AUTO STANDBY TIME (sec.)
        00h (30h, 30h) – 78h (37h, 38h): 1 (5dec.) – 120 (600sec.)
      ETX (03h): End of Message

    Check code
        BCC: Block Check Code
            Refer to the section 4.3 "Check code" for a BCC calculation.

    Delimiter
        CR (0Dh): End of packet

2) The monitor replies a written in result.

Header	Message	Check code	Delimiter
SOH-'0'-'0'-Monitor ID-'B'-'0'-'A'	STX-'C'-'B'-'0'-'B'-'0'-'5'-ST-ETX	BCC	CR

    Header

      SOH (01h): Start of Header
      '0' (30h): Reserved
      '0' (30h): Message receiver is the controller.
      Monitor ID: Indicate a replying Monitor ID.
          Ex.) When this byte is set to 'A', replying monitor's ID is '1'.
      'B' (42h): Message type is "Command reply".
      '0'-'A'(30h,41h): Message length (10byte)

    Message

      STX (02h): Start of Message
      'C'-'B'-'0'-'B' (43h, 42h, 30h, 42h): Power Save Mode Reply
      '0'-'5' (30h, 35h): Auto Standby Time Write
      ST: Error Status
        No Error : 00h (30h, 30h)
        Error   : 01h (30h, 31h)
      ETX (03h): End of Message

    Check code

      BCC: Block Check Code
        Refer to the section 4.3 "Check code" for a BCC calculation.

Delimiter

    CR (0Dh): End of packet

20. Setting Copy

20.1 Setting Copy Read

This command is used in order to read the Setting Copy.

1) The controller requests the monitor to read Setting Copy

Header	Message	Check code	Delimiter
SOH-'0'-Monitor ID- '0'-'A'-'0'-'8'	STX-'C'-'A'-'0'-'9'-0'-'0'-ETX	BCC	CR

    Header

      SOH (01h): Start of Header
      '0' (30h): Reserved
      Monitor ID: Specify the Monitor ID of which you want to change a setting.
            Ex.) If Monitor ID is '1', specify 'A'.
      '0' (30h): Message sender is the controller.
      'A' (41h): Message type is "Command".
      '0'-'8'(30h, 38h): Message length (8byte)

    Message

      STX (02h): Start of Message
      'C'-'A'-'0'-'9' (43h,41h,30h,39h): Setting Copy command
      '0'-'0' (30h,30h): Target Read
      ETX (03h): End of Message

    Check code
      BCC: Block Check Code
          Refer to the section 4.3 "Check code" for a BCC calculation.

    Delimiter
      CR (0Dh): End of packet

2) The monitor replies Setting Copy to the controller.

Header	Message	Check code	Delimiter
SOH-'0'-'0'-Monitor ID- 'B'-'1'-'0'	STX-'C'-'B'-'0'-'9'-'0'-'0'- T4-T3-T2-T1-ETX	BCC	CR

    Header

      SOH (01h): Start of Header
      '0' (30h): Reserved
      '0' (30h): Message receiver is the controller.
      Monitor ID: Indicate a replying Monitor ID.
        Ex.) When this byte is set to 'A', replying monitor's ID is '1'.
      'B' (42h): Message type is "Command reply".
      '1'-'0'(31h,30h): Message length (16byte)

    Message
      STX (02h): Start of Message
      'C'-'B'-'0'-'9' (43h, 42h, 30h, 39h): Setting Copy Reply
      '0'-'0' (30h, 30h): Target Read
      T1 – T4 : 00h (30h, 30h) – FFh (46h, 46h)
          T1 : Setting Copy Target 4 (Bit12-Bit15)
          T2 : Setting Copy Target 3 (Bit8-Bit11)
          T3 : Setting Copy Target 2 (Bit4-Bit7)
          T4 : Setting Copy Target 1 (Bit0-Bit3)
              Bit0: ALL INPUT
              Bit1: PICTURE
              Bit2: ADJUST
              Bit3: AUDIO
              Bit4: SCHEDULE
              Bit5: MP-CTRL

```
        Bit6: OSD
        Bit7: MULTI DISP
        Bit8: PROTECT
        Bit9: EXT-CTRL
        Bit10: ADVANCED
        Bit11: ADVANCED2
        Bit12: HTTP
        Bit13: Reserve
        Bit14: Reserve
        Bit15: Reserve
    Ex.) Setting the following value for T4
        Bit0: ALL INPUT is OFF (0).
        Bit1: PICTURE is OFF (0).
        Bit2: ADJUST is ON (1).
        Bit3: AUDIO is ON (1).
        Step 1: Put above bit in following order.
                Bit3-Bit2-Bit1-Bit0
                Value: 1100
        Step 2: Write the value of Step 1 by a hexadecimal number.
                Value: 0Ch
        Step 3: Encode the value of Step 2 to ASCII characters.
                Value: '0' and 'C' (30h and 43h)
  ETX (03h): End of Message
```

Check code

BCC: Block Check Code
    Refer to the section 4.3 "Check code" for a BCC calculation.

Delimiter

CR (0Dh): End of packet

20.2 Setting Copy Write

This command is used in order to write the setting of Setting Copy.

1) The controller requests the monitor to write Setting Copy.

Header	Message	Check code	Delimiter
SOH-'0'-Monitor ID- '0'-'A'-'1'-'0'	STX-'C'-'A'-'0'-'9'-'0'-'1'- T4-T3-T2-T1-ETX	BCC	CR

Header

  SOH (01h): Start of Header
  '0' (30h): Reserved
  Monitor ID: Specify the Monitor ID of which you want to change a setting.
          Ex.) If Monitor ID is '1', specify 'A'.
  '0' (30h): Message sender is the controller.
  'A' (41h): Message type is "Command".
  '1'-'0'(31h,30h): Message length

Message

  STX (02h): Start of Message
  'C'-'A'-'0'-'9' (43h,41h,30h,39h): Setting Copy command
  '0'-'1' (30h,31h): Target Write
  T1 – T4 : 00h (30h, 30h) – FFh (46h, 46h)
    T1 : Setting Copy Target 4 (Bit12-Bit15)
    T2 : Setting Copy Target 3 (Bit8-Bit11)
    T3 : Setting Copy Target 2 (Bit4-Bit7)
    T4 : Setting Copy Target 1 (Bit0-Bit3)
        Bit0: ALL INPUT
        Bit1: PICTURE
        Bit2: ADJUST
        Bit3: AUDIO
        Bit4: SCHEDULE
        Bit5: MP-CTRL
        Bit6: OSD
        Bit7: MULTI DISP
        Bit8: PROTECT
        Bit9: EXT-CTRL
        Bit10: ADVANCED
        Bit11: ADVANCED2
        Bit12: HTTP
        Bit13: Reserve
        Bit14: Reserve
        Bit15: Reserve
     Ex.) Setting the following value for T4
        Bit0: ALL INPUT is OFF (0).
        Bit1: PICTURE is OFF (0).
        Bit2: ADJUST is ON (1).
        Bit3: AUDIO is ON (1).
        Step 1: Put above bit in following order.
                Bit3-Bit2-Bit1-Bit0
                Value: 1100
        Step 2: Write the value of Step 1 by a hexadecimal number.
                Value: 0Ch
        Step 3: Encode the value of Step 2 to ASCII characters.
                Value: '0' and 'C' (30h and 43h)
  ETX (03h): End of Message

Check code
   BCC: Block Check Code
        Refer to the section 4.3 "Check code" for a BCC calculation.

Delimiter
   CR (0Dh): End of packet

2) The monitor replies a written in result.

Header	Message	Check code	Delimiter
SOH-'0'-'0'-Monitor ID- 'B'-'0'-'A'	STX-'C'-'B'-'0'-'9'-'0'-'1'-ST-ETX	BCC	CR

Header

  SOH (01h): Start of Header
 '0' (30h): Reserved
 '0' (30h): Message receiver is the controller.
 Monitor ID: Indicate a replying Monitor ID.
    Ex.) When this byte is set to 'A', replying monitor's ID is '1'.
 'B' (42h): Message type is "Command reply".
 '0'-'A'(30h,41h): Message length (10byte)

Message

  STX (02h): Start of Message
 'C'-'B'-'0'-'9' (43h, 42h, 30h, 39h): Setting Copy Reply
 '0'-'1' (30h, 30h): Target Write
 ST: Status
  No Error : 00h (30h, 30h)
  Error   : 01h (30h, 31h)
 ETX (03h): End of Message

Check code
   BCC: Block Check Code
    Refer to the section 4.3 "Check code" for a BCC calculation.

Delimiter

   CR (0Dh): End of packet

20.3 Setting Copy Start

This command is used in order to start Setting Copy.

1) The controller requests the monitor to write Setting Copy Start.

Header	Message	Check code	Delimiter
SOH-'0'-Monitor ID- '0'-'A'-'0'-'8'	STX-'C'-'A'-'0'-'9'-0'-'2'-ETX	BCC	CR

Header

  SOH (01h): Start of Header
  '0' (30h): Reserved
  Monitor ID: Specify the Monitor ID of which you want to change a setting.
           Ex.) If Monitor ID is '1', specify 'A'.
  '0' (30h): Message sender is the controller.
  'A' (41h): Message type is "Command".
  '0'-'8'(30h, 38h): Message length (8byte)

Message

  STX (02h): Start of Message
  'C'-'A'-'0'-'9' (43h,41h,30h,39h): Setting Copy command
  '0'-'2' (30h,32h): Start
  ETX (03h): End of Message

Check code
    BCC: Block Check Code
        Refer to the section 4.3 "Check code" for a BCC calculation.

Delimiter
    CR (0Dh): End of packet

2) The monitor replies to the controller.

Header	Message	Check code	Delimiter
SOH-'0'-'0'-Monitor ID- 'B'-'0'-'A'	STX-'C'-'B'-'0'-'9'-'0'-'2'-ST-ETX	BCC	CR

Header

  SOH (01h): Start of Header
  '0' (30h): Reserved
  '0' (30h): Message receiver is the controller.
  Monitor ID: Indicate a replying Monitor ID.
     Ex.) When this byte is set to 'A', replying monitor's ID is '1'.
  'B' (42h): Message type is "Command reply".
  '0'-'A'(30h,41h): Message length (10byte)

Message

  STX (02h): Start of Message
  'C'-'B'-'0'-'9' (43h, 42h, 30h, 39h): Setting Copy Reply
  '0'-'2' (30h, 30h): Start
  ST: Status
     No Error : 00h (30h, 30h)
     Error   : 01h (30h, 31h)
  ETX (03h): End of Message

Check code

  BCC: Block Check Code
     Refer to the section 4.3 "Check code" for a BCC calculation.

Delimiter
  CR (0Dh): End of packet

21. Security Enable

21.1 Security Enable Read

This command is used in order to read the Security Enable.

1) The controller requests the monitor to read Security Enable

Header	Message	Check code	Delimiter
SOH-'0'-Monitor ID- '0'-'A'-'0'-'8'	STX-'C'-'A'-'0'-'C'-'0'-'2'-ETX	BCC	CR

Header

  SOH (01h): Start of Header
  '0' (30h): Reserved
  Monitor ID: Specify the Monitor ID of which you want to change a setting.
    Ex.) If Monitor ID is '1', specify 'A'.
  '0' (30h): Message sender is the controller.
  'A' (41h): Message type is "Command".
  '0'-'8'(30h, 38h): Message length (8byte)

Message

  STX (02h): Start of Message
  'C'-'A'-'0'-'C' (43h, 41h, 30h, 43h): Security password Command
  '0'-'2' (30h, 32h): Enable Read
  ETX (03h): End of Message

Check code
  BCC: Block Check Code
      Refer to the section 4.3 "Check code" for a BCC calculation.

Delimiter
  CR (0Dh): End of packet

2) The monitor replies Security Enable to the controller.

Header	Message	Check code	Delimiter
SOH-'0'-'0'-Monitor ID- 'B'-'0'-'A'	STX-'C'-'B'-'0'-'C'-'0'-'2'-EN-ETX	BCC	CR

Header

  SOH (01h): Start of Header
  '0' (30h): Reserved
  '0' (30h): Message receiver is the controller.
  Monitor ID: Indicate a replying Monitor ID.
    Ex.) When this byte is set to 'A', replying monitor's ID is '1'.
  'B' (42h): Message type is "Command reply".
  '0'-'A'(30h,41h): Message length (10byte)

Message

  STX (02h): Start of Message
  'C'-'B'-'0'-'C'-'0'-'2' (43h, 42h, 30h, 41h, 30h, 32h): Get Security Enable Disable Reply
  EN: SECURE MODE
     00h (30h, 30h): OFF
     01h (30h, 31h): START-UP LOCK
     02h (30h, 32h): CONTROL LOCK
     03h (30h, 33h): BOTH LOCK
  ETX (03h): End of Message

Check code

  BCC: Block Check Code

Refer to the section 4.3 "Check code" for a BCC calculation.

Delimiter
  CR (0Dh): End of packet

21.2 Security Enable Write

This command is used in order to write the setting of Security Enable.

1) The controller requests the monitor to set Security password.

Header	Message	Check code	Delimiter
SOH-'0'-Monitor ID- '0'-'A'-'1'-'C'	STX-'C'-'A'-'0'-'C'-'0'-'1'- EN-'0'-'0'-PWD1-…-PWD16-ETX	BCC	CR

Header

   SOH (01h): Start of Header
   '0' (30h): Reserved
   Monitor ID: Specify the Monitor ID of which you want to change a setting.
      Ex.) If Monitor ID is '1', specify 'A'.
   '0' (30h): Message sender is the controller.
   'A' (41h): Message type is "Command".
   '1'-'C'(31h,43h): Message length (28byte)

Message

   STX (02h): Start of Message
   'C'-'A'-'0'-'C' (43h, 41h, 30h, 43h): Security Password Command
   '0'-'1' (30h, 31h): Enable Write
   EN: SECURE MODE
      00h (30h, 30h): OFF
      01h (30h, 31h): START-UP LOCK
      02h (30h, 32h): CONTROL LOCK
      03h (30h, 33h): BOTH LOCK
   '0'-'0' (30h, 30h): Reserved
   PWD1 – PWD16: Password data
  ➢   The password data is encoded as the following procedure.
      Ex.) In the case of password data "1234"
        Step1: Password data is handled as character code.
            Example:
              "1234" -> 31h 32h 33h 34h (ASCII)
        Step2: The hexadecimal value of each original character is encoded as two ASCII
            characters representing the hex value.
            Example:
              31h 32h 33h 34h -> '3'-'1'-'3'-'2'-'3'-'3'-'3'-'4'
        Step3: Password data is handled as character code once again.
            Example:
              '3'-'1'-'3'-'2'-'3'-'3'-'3'-'4' -> 33h 31h 33h 32h 33h 33h 33h 34h (ASCII)
        Step4: The hexadecimal value of each original character is encoded as two ASCII
            characters representing the value.
            Example:
              33h 31h 33h 32h 33h 33h 33h 34h
              -> '3'-'3'-'3'-'1'-'3'-'3'-'3'-'2'-'3'-'3'-'3'-'3'-'3'-'3'-'3'-'4'
        Result: The following data is assigned to PWD1-PWD16.
            33h 33h 33h 31h 33h 33h 33h 32h 33h 33h 33h 33h 33h 33h 33h 34h
   ETX (03h): End of Message

  Check code
   BCC: Block Check Code
      Refer to the section 4.3 "Check code" for a BCC calculation.

  Delimiter
   CR (0Dh): End of packet

2) The monitor replies a written in result.

Header	Message	Check code	Delimiter
SOH-'0'-'0'-Monitor ID- 'B'-'0'-'A'	STX-'C'-'B'-'0'-'C'-'0'-'1'-ST-ETX	BCC	CR

Header

  SOH (01h): Start of Header
  '0' (30h): Reserved
  '0' (30h): Message receiver is the controller.
  Monitor ID: Indicate a replying Monitor ID.
    Ex.) When this byte is set to 'A', replying monitor's ID is '1'.
  'B' (42h): Message type is "Command reply".
  '0'-'A'(30h,41h): Message length (10byte)

Message

  STX (02h): Start of Message
  'C'-'B'-'0'-'C' (43h, 42h, 30h, 43h): Security password Reply Command
  '0'-'1' (30h, 31h): Enable Write
  ST: Error Status
    00h: No Error
    01h: Error
  ETX (03h): End of Message

Check code

  BCC: Block Check Code
    Refer to the section 4.3 "Check code" for a BCC calculation.

Delimiter

  CR (0Dh): End of packet

22. LAN MAC Address

22.1 LAN MAC Address Read

This command is used in order to read the MAC Address.

1) The controller requests the monitor to read MAC Address

Header	Message	Check code	Delimiter
SOH-'0'-Monitor ID- '0'-'A'-'0'-'8'	STX-'C'-'2'-'2'-'A'-'0'-'2'-ETX	BCC	CR

    Header

      SOH (01h) : Start of Header
      '0' (30h) : Reserved
      Monitor ID : Specify the Monitor ID from which you want to get status.
                Ex.) If Monitor ID is '1', specify 'A'.
      '0' (30h) : Message sender is the controller.
      'A' (41h) : Message Type is "Command".
      '0'-'8' (30h, 38h) : Message length is 8 bytes.

    Message

      STX (02h): Start of Message
      'C'-'2'-'2'-'A': LAN read command.
      '0'-'2': MAC Address
      ETX (03h): End of Message

    Check code

      BCC: Block Check Code
      Refer to the section 4.3 "Check code" for a BCC calculation.

    Delimiter

      CR (0Dh): End of packet

2) The monitor replies MAC Address to the controller.

Header	Message	Check code	Delimiter
SOH-'0'-'0'-Monitor ID- 'B'-LN(H)-LN(L)	STX-'C'-'3'-'2'-'A'-RC-'0'-'2'- IPV-MAC(0)-....-MAC(n)-ETX	BCC	CR

    Header

      SOH (01h): Start of Header
      '0' (30h): Reserved
      '0' (30h): Message receiver is the controller.
      Monitor ID: Indicate a replying Monitor ID.
      Ex.) When this byte is set to 'A', the replying Monitor ID is '1'.
      'B' (42h): Message Type is "Command reply".
      LN(H)-LN(L): Message length (byte length), from STX to ETX

    Message

      STX(02h):Start of Message
      'C'-'3'-'2'-'A': LAN read reply command.
      RC: Reply result Code
        '0'-'0' (30h, 30h): Normal
        'F'-'F' (46h, 46h): Abnormal
      '0'-'2': MAC Address
      IPV: IPv4 or IPv6
        '0'-'4' (30h, 34h): IPv4
        '0'-'6' (30h, 36h): IPv6
      MAC(0-n): MAC Address
        In the case of IPv4 -> n = 4

In the case of IPv6 -> n = 7
    ETX (03h): End of Message

Check code
  BCC: Block Check Code
        Refer to the section 4.3 "Check code" for a BCC calculation.

Delimiter
  CR (0Dh): End of packet

23. Proof of Play

23.1 Set Proof of Play Operation Mode

This command is used in order to set Operation mode of Proof of Play.

1) The controller requests the monitor to set Operation mode of Proof of Play.

Header	Message	Check code	Delimiter
SOH-'0'-Monitor ID- '0'-'A'-'0'-'A'	STX-'C'-'A'-'1'-'5'-'0'-'0'-MD-ETX	BCC	CR

```
Header

  SOH (01h)  : Start of Header
  '0' (30h)  : Reserved
  Monitor ID : Specify the Monitor ID from which you want to get status.
               Ex.) If Monitor ID is '1', specify 'A'.
  '0' (30h)  : Message sender is the controller.
  'A' (41h)  : Message Type is "Command".
  '0'-'A' (30h, 41h) : Message length is 10 bytes.

Message

  STX (02h): Start of Message
  'C'-'A'-'1'-'5': Proof of Play command
  '0'-'0' (30h,30h): Set Proof of Play Operation Mode command
  MD : Mode of Proof of Play.
    '0'-'0'(30h, 30h): Stop
    '0'-'1'(30h, 31h): Start
    '0'-'2'(30h, 32h): Clear Log data
  ETX (03h): End of Message

Check code

  BCC: Block Check Code
  Refer to the section 4.3 "Check code" for a BCC calculation.

Delimiter

  CR (0Dh): End of packet
```

2) The monitor replies the result of set Operation mode to the controller.

Header	Message	Check code	Delimiter
SOH-'0'-Monitor ID- '0'-'B'-'0'-'A'	STX-'C'-'B'-'1'-'5'-'0'-'0'-ST-ETX	BCC	CR

```
Header

  SOH (01h)  : Start of Header
  '0' (30h)  : Reserved
  Monitor ID : Specify the Monitor ID from which you want to get status.
               Ex.) If Monitor ID is '1', specify 'A'.
  '0' (30h)  : Message sender is the controller.
  'A' (41h)  : Message Type is "Command".
  '0'-'A' (30h, 41h) : Message length is 10 bytes.

Message

  STX (02h): Start of Message
  'C'-'B'-'1'-'5': Proof of Play reply command
  '0'-'0' (30h,30h): Set Proof of Play Operation Mode command
  ST: Status
    '0'-'0'(30h, 30h): No Error
    '0'-'1'(30h, 31h): Error
    '0'-'2'(30h, 32h): Already Start/Stop/Clear
```

ETX (03h): End of Message

(123/130)

Check code
  BCC: Block Check Code
  Refer to the section 4.3 "Check code" for a BCC calculation.

Delimiter
  CR (0Dh): End of packet

23.2 Get Proof of Play Current

This command is used in order to get Current log data of Proof of Play.

Note Proof of Play information cannot be read from the display when it is in OFF state. The display must be fully powered on to read Proof of Play information. Also the display does not continue to create any new logs while it is in OFF state.

1) The controller requests the monitor to get Current log data of Proof of Play.

Header	Message	Check code	Delimiter
SOH-'0'-Monitor ID-'0'-'A'-'0'-'8'	STX-'C'-'A'-'1'-'5'-'0'-'1'-ETX	BCC	CR

Header

  SOH (01h) : Start of Header
  '0' (30h) : Reserved
  Monitor ID : Specify the Monitor ID from which you want to get status.
          Ex.) If Monitor ID is '1', specify 'A'.
  '0' (30h) : Message sender is the controller.
  'A' (41h) : Message Type is "Command".
  '0'-'8' (30h, 38h) : Message length is 8 bytes.

Message

  STX (02h): Start of Message
  'C'-'A'-'1'-'5': Proof of Play command
  '0'-'1' (30h,31h): Get Current log of Proof of Play command
  ETX (03h): End of Message

Check code

  BCC: Block Check Code
  Refer to the section 4.3 "Check code" for a BCC calculation.

Delimiter

  CR (0Dh): End of packet

2) The monitor replies the result of Current log data to the controller.

Header	Message	Check code	Delimiter
SOH-'0'-Monitor ID-'0'-'B'-'3'-'4'	STX-'C'-'B'-'1'-'5'-'0'-'1'-ST-CNH-CNL-Data(0)-Data(1)-Data(2)---Data(18)-ETX	BCC	CR

Header

  SOH (01h) : Start of Header
  '0' (30h) : Reserved
  Monitor ID : Specify the Monitor ID from which you want to get status.
          Ex.) If Monitor ID is '1', specify 'A'.
  '0' (30h) : Message sender is the controller.
  'A' (41h) : Message Type is "Command".
  '3'-'4' (33h, 34h) : Message length is 52 bytes.

Message

  STX (02h): Start of Message
  'C'-'B'-'1'-'5': Proof of Play reply command
  '0'-'1' (30h,31h): Get Current log of Proof of Play command
  ST: Status
    No Error : 00h (30h, 30h)
    Error: 01h (30h, 31h)
  CNH: Current log data Number (High byte)

```
  CNL: Current log data Number (Low byte)
   '0','0','0','1' -'F','F','F','F' (30h, 30h, 30h, 31h - 46h, 46h, 46h, 46h) :1 - 65535
  Data(0)-Data(18): Data of Proof of Play
  ----------------------------------------
   Log Data of Proof of Play : Data(0)-Data(18)
   Data(0): Check INPUT PITURE
     Same as VCP(Page11 06H Input source) reply parameter.
     Refer to Item "INPUT" on page 41.
   Data(1)-Data(4) : Check Input Signal
    '0'-'0'-'0'-'0'-'0'-'0'-'0'-'0' (30h,30h,30h,30h,30h,30h,30h,30h):No signal
    'F'-'F'-'F'-'F'-'F'-'F'-'F'-'F' (46h,46h,46h,46h,46h,46h,46h,46h):Invalid signal
    '*'-'*'-'*'-'*'-'*'-'*'-'*'-'*' (**h,**h,**h,**h,**h,**h,**h,**h):Input signal
      Ex ) 1920 x 1080
        '0'-'7'-'8'-'0'-'0'-'4'-'3'-'8' : 1920(0768h) x 1080(0438h)
   Data(5) : Check INPUT AUDIO
       Same as VCP(Page2 2EH Select Sound Input) reply parameter.
       Refer to Item "AUDIO INPUT" on page 33.
   Data(6) : Check with or without  Audio
    '0'-'0'(30h,30h): Audio in
    '0'-'1'(30h,31h): No Audio in
    '0'-'2'(30h,32h): N/A
   Data(7) : Check status (Picture)
    '0'-'0'(30h,30h): Normal Picture
    '0'-'1'(30h,31h): No Picture
   Data(8) : Check status (Audio)
    '0'-'0'(30h,30h): Normal Audio
    '0'-'1'(30h,31h): No Audio
   Data(9)-Data(10) : Year
      '*'-'*'-'*'-'*' (**h,**h,**h,**h):0  65535(0000h  FFFFh)
     Ex ) 2014
        '0'-'7'-'D'-'E' : 2014(07DEh)
   Data(11) : month
        '0'-'1' (30h,31h): January
        '0'-'2' (30h,31h): February
         |
        '0'-'B' (30h,31h): November
        '0'-'C' (30h,31h): December
   Data(12) : day
     '*'-'*' (**h,**h):1  31(01h  1Fh)
   Date(13) : hour
     '*'-'*' (**h,**h):0  23(00h  17h)
   Date(14) :min
     '*'-'*' (**h,**h):0  59(00h  3Bh)
   Data(15) : sec
     '*'-'*' (**h,**h):0  59(00h  3Bh)
   Data(16)-Data(18) : Reserve(future use : always '0'-0'-0'-0'-0'-0')
  ----------------------------------------
  ETX (03h): End of Message

Check code

  BCC: Block Check Code
  Refer to the section 4.3 "Check code" for a BCC calculation.

Delimiter

  CR (0Dh): End of packet
```

23.3 Get Proof of Play Status

This command is used in order to get Proof of Play Status.

1) The controller requests the monitor to get status of Proof of Play.

Header	Message	Check code	Delimiter
SOH-'0'-Monitor ID- '0'-'A'-'0'-'8'	STX-'C'-'A'-'1'-'5'-'0'-'2'-ETX	BCC	CR

Header

  SOH (01h) : Start of Header
  '0' (30h) : Reserved
  Monitor ID : Specify the Monitor ID from which you want to get status.
          Ex.) If Monitor ID is '1', specify 'A'.
  '0' (30h) : Message sender is the controller.
  'A' (41h) : Message Type is "Command".
  '0'-'8' (30h, 38h) : Message length is 8 bytes.

Message

  STX (02h): Start of Message
  'C'-'A'-'1'-'5
  6': Proof of Play command
  '0'-'2' (30h,32h): Get Proof of Play Status command
  ETX (03h): End of Message

Check code

  BCC: Block Check Code
  Refer to the section 4.3 "Check code" for a BCC calculation.

Delimiter

  CR (0Dh): End of packet

2) The monitor replies the status of Proof of Play to the controller.

Header	Message	Check code	Delimiter
SOH-'0'-Monitor ID- '0'-'B'-'1'-'4'	STX-'C'-'B'-'1'-'5'-'0'-'2'-ST1-ST2- ST3-ST4-ST5-ST6-ETX	BCC	CR

Header

  SOH (01h) : Start of Header
  '0' (30h) : Reserved
  Monitor ID : Specify the Monitor ID from which you want to get status.
          Ex.) If Monitor ID is '1', specify 'A'.
  '0' (30h) : Message sender is the controller.
  'A' (41h) : Message Type is "Command".
  '1'-'4' (31h, 34h) : Message length is 20 bytes.

Message

  STX (02h): Start of Message
  'C'-'B'-'1'-'5': Proof of Play reply command
  '0'-'2' (30h,32h): Get Proof of Play status command
  ST1: Error status
   00h (30h, 30h): No Error
   01h (30h, 30h): Memory full (some date has been lost)
   02h (30h, 30h): other error (other error has priority ver 01h error)
  ST2: Total Number-High byte (How many log data items are currently used.)
  ST3: Total Number-Low byte (How many log data items are currently used.)
   '0','0','0','0' - 'F','F','F','F' (30h,30h,30h,30h - 46h,46h,46h,46h): 0-65535

ST4: Maximum Number-High byte (Maximum possible number of log data items)
ST5: Maximum Number-Low byte (Maximum possible number of log data items)
  '0','0','0','0' - 'F','F','F','F' (30h,30h,30h,30h - 46h,46h,46h,46h): 0 - 65535
ST6: Current Proof of Play status.
  Stop: 00h (30h, 30h)
  Start: 01h (30h, 31h)
ETX (03h): End of Message

Check code
  BCC: Block Check Code
  Refer to the section 4.3 "Check code" for a BCC calculation.

Delimiter
  CR (0Dh): End of packet

23.4 Get Proof of Play Number to Number

This command is used in order to get Proof of Play number to number log.

1) The controller requests the monitor to get Number to Number log of Proof of Play.

Header	Message	Check code	Delimiter
SOH-'0'-Monitor ID- '0'-'A'-'1'-'0'	STX-'C'-'A'-'1'-'5'-'0'-'3'-BNS(H)- BNS(L)-BNE(H)-BNE(L)-ETX	BCC	CR

Header

  SOH (01h) : Start of Header
  '0' (30h) : Reserved
  Monitor ID : Specify the Monitor ID from which you want to get status.
           Ex.) If Monitor ID is '1', specify 'A'.
  '0' (30h) : Message sender is the controller.
  'A' (41h) : Message Type is "Command".
  '1'-'0' (31h, 30h) : Message length is 16 bytes.

Message

  STX (02h): Start of Message
  'C'-'A'-'1'-'5': Proof of Play command
  '0'-'3' (30h,33h): Get Proof of Play Number to Number log command
  BNS(H): Block Number of Start (High byte)
  BNS(L): Block Number of Start (Low byte)
  BNE(H): Block Number of Stop (High byte)
  BNE(L): Block Number of Stop (Low byte)
  ETX (03h): End of Message

Check code

  BCC: Block Check Code
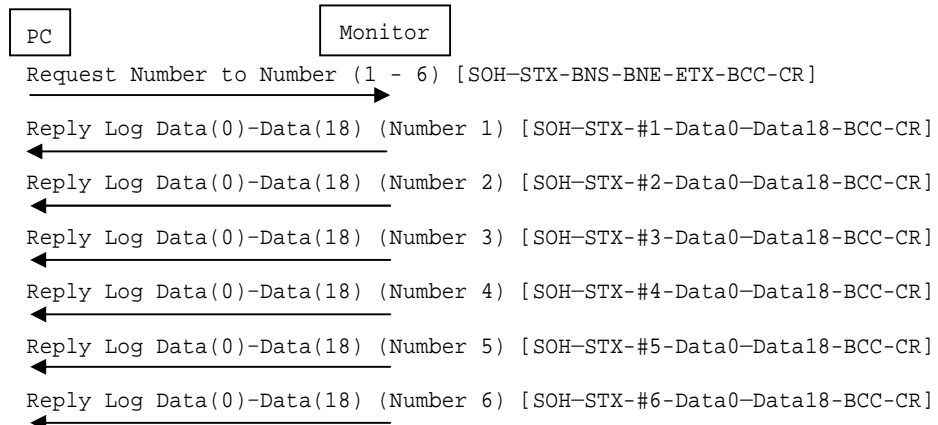 Refer to the section 4.3 "Check code" for a BCC calculation.

Delimiter

  CR (0Dh): End of packet

2) The monitor replies the number to number log of Proof of Play to the controller.

Header	Message	Check code	Delimiter
SOH-'0'-Monitor ID- '0'-'B'-'3'-'4'	STX-'C'-'B'-'1'-'5'-'0'-'3'- LNR(H)- LNR(L)-Data(0)-Data(1)-Data(2) --- Data(18) -ETX	BCC	CR

* **A reply returns data in order from specified Number to specified Number.**

    Ex) Number to Number: 1 to 6

    Request Number to Number (1 - 6) [SOH—STX-BNS-BNE-ETX-BCC-CR]

    Reply Log Data(0)-Data(18) (Number 1) [SOH—STX-#1-Data0—Data18-BCC-CR]

    Reply Log Data(0)-Data(18) (Number 2) [SOH—STX-#2-Data0—Data18-BCC-CR]

    Reply Log Data(0)-Data(18) (Number 3) [SOH—STX-#3-Data0—Data18-BCC-CR]

    Reply Log Data(0)-Data(18) (Number 4) [SOH—STX-#4-Data0—Data18-BCC-CR]

    Reply Log Data(0)-Data(18) (Number 5) [SOH—STX-#5-Data0—Data18-BCC-CR]

    Reply Log Data(0)-Data(18) (Number 6) [SOH—STX-#6-Data0—Data18-BCC-CR]

Header

  SOH (01h) : Start of Header

```
  '0' (30h)  : Reserved
  Monitor ID : Specify the Monitor ID from which you want to get status.
               Ex.) If Monitor ID is '1', specify 'A'.
  '0' (30h)  : Message sender is the controller.
  'A' (41h)  : Message Type is "Command".
  '3'-'4' (33h, 36h)  : Message length is 38 bytes.


Message

  STX (02h): Start of Message
  'C'-'B'-'1'-'5': Proof of Play reply command
  '0'-'3' (30h,33h): Get Proof of Play Number to Number log command
  LNR (H): log number being returned (High byte)
  LNR (L): log number being returned (Low byte)
  Data(0)-Data(12): Log Data of Proof of Play of STOP (26byte) : Same as "Get Proof of Play
  Current"
   * Refer to "Get Proof of Play Current"
  ETX (03h): End of Message


Check code

  BCC: Block Check Code
  Refer to the section 4.3 "Check code" for a BCC calculation.


Delimiter

  CR (0Dh): End of packet
```

All data are subject to change without notice.

(March. 10, 2016)