Fire Emblem™ Fates

Wireless Communication

Support Information

1　Important Information

Please read this manual carefully before using this software. If the software is to be used by young children, the manual should be read and explained to them by an adult.

◆ Unless stated otherwise, any references to "Nintendo 3DS" in this manual apply to all systems in the Nintendo 3DS™ family.

◆ When playing on a Nintendo 2DS™ system, features which require closing the Nintendo 3DS system can be simulated by using the sleep switch.

⚠ IMPORTANT

Important information about your health and safety is available in the Health and Safety Information application on the HOME Menu.
You should also thoroughly read the Operations Manual, especially the "Health and Safety Information" section, before using Nintendo 3DS software.

Language Selection

The in-game language depends on the one that is set on the system. This title supports five different languages: English, German, French, Spanish and Italian.
If your Nintendo 3DS system language is set to one of these, the

same language will be displayed in the software. If your Nintendo 3DS system is set to another language, the in-game default language will be English.
For instructions about how to change the system language, please refer to the System Settings electronic manual.

Age Rating Information

For age rating information for this and other software, please consult the relevant website for the age rating system in your region.

PEGI (Europe):
www.pegi.info

USK (Germany):
www.usk.de

Classification Operations Branch (Australia):
www.classification.gov.au

OFLC (New Zealand):
www.classificationoffice.govt.nz

Russia:
minsvyaz.ru/ru/documents/

Advisories

This software (including any digital content or documentation you download or use in connection with this software) is licensed by Nintendo only for personal and non-commercial use on your Nintendo 3DS system. Your use of

Powered by Live2D

CTR-P-BFXP-00
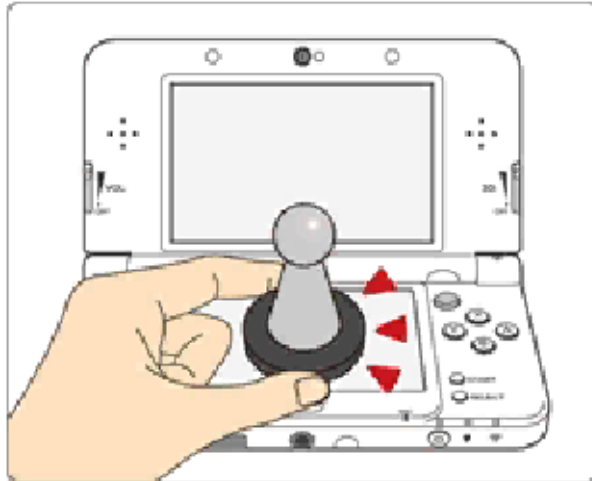
This software supports **:amiibo:** .
You can use compatible amiibo™
accessories by touching them to the
Touch Screen of a New
Nintendo 3DS/New Nintendo 3DS XL
system. Scanning a compatible
amiibo in this way will make the
character appear in your castle
(p. 9).

Your amiibo aren't just for show. You
can use NFC (near-field
communication) to connect them to
compatible software and play with
them in the game.
For more information, visit:
- amiibo.nintendo.eu (Europe)
- amiibo.nintendo.com.au (Australia/
New Zealand)

◆ An amiibo can be read by multiple
   compatible software titles.
◆ Fire Emblem Fates does not save
   data to amiibo, so you will not
   need to delete any existing game
   data when using an amiibo with

this software.

◆ If the data on your amiibo becomes corrupted and cannot be restored, go to the HOME Menu ⇒ ⇒ amiibo Settings and reset the data.

The Nintendo 3DS NFC Reader/ Writer is required to use amiibo with a Nintendo 3DS/3DS XL/ 2DS system.

IMPORTANT

A light touch on the Touch Screen is enough for the system to detect your amiibo. Do not press the amiibo into the screen or forcefully drag it across the screen.

3   Information Sharing

User-generated content, or UGC, is content created by users, such as messages, Mii™ characters, images, photos, video, audio, QR Code™ patterns, etc.

Exchanging UGC

These are general precautions for exchanging UGC with other users. The extent of UGC exchange depends on the software.

● Uploaded content may be seen by other users. It may also be copied, modified and redistributed by third parties.
Once sent, you cannot delete such content or limit its usage, so be careful.

● Any uploaded content may be removed without notice. Nintendo may also remove or hide content which is considered to be unsuitable.

● When uploading content or creating content for upload…
- Do not include any information that can be used to identify you or a third party personally, such as your or a third party's name, email address, address or telephone number.
- Do not include anything which could be damaging or offensive to another person, or make

someone uncomfortable.
- Do not infringe on the rights of others. Do not use content owned by a third party or that displays a third party (photos, images, videos) without their permission.
- Do not include illegal content or any content which aids illegal activity.
- Do not include any content which violates public morality.

Connect to the Internet to enjoy
these features:
● Visit other players' castles/upload
　your own data (p. 9)
● Receive feedback from other
　players (p. 12)
● Wireless battle (p. 14)
● Purchase DLC (p. 15)
◆ For information about connecting
　your Nintendo 3DS system to the
　Internet, refer to the Operations
　Manual.

This software supports Nintendo
Network™.

NINTENDO
NETWORK

Nintendo Network is an online
service which allows you to play
with other players all over the
world, download new add-on
content and much more!

Online Precautions

● If you post, send or otherwise
　make available any information or
　content through wireless
　communication please make sure
　not to include any information that
　can be used to identify you
　personally, such as your name,
　email address, your address or
　your telephone number, as others

may be allowed to see such information and content. In particular, when choosing a user name or nickname for your Mii™ characters, please do not use your real name as others may be able to view your user name and the nicknames of your Mii characters when using wireless communication.

● Friend codes are a part of a system that allows you to establish a friendship with other users, so that you can play, communicate and interact with people you know. If you exchange friend codes with strangers, there is a risk that you could receive information or messages with offensive language or inappropriate content and that strangers may see information about you that you do not want strangers to see. We therefore recommend that you do not give your friend codes to people you don't know.

● Do not engage in harmful, illegal, offensive or otherwise inappropriate activity that might cause problems for other users. In particular, do not post, send or otherwise make available any information or content that threatens, abuses or harasses other persons, infringes on the rights of others (such as copyrights, portrait rights, privacy

rights, rights of publicity or trademarks) or that may make other people feel uncomfortable. In particular, when sending, posting or making available photos, images or videos displaying other people, make sure to obtain their permission beforehand. If inappropriate conduct is reported or confirmed, you may be subject to penalties such as being banned from the Nintendo 3DS Services.

● Please note that Nintendo servers may become temporarily unavailable without prior notice due to maintenance following any problems, and online services for certain software may be discontinued.

5 Parental Controls

You can use the following Parental Controls to restrict certain features of this software.

◆ For more information about Parental Controls, refer to the Operations Manual.

● Nintendo 3DS Shopping Services
Restricts the purchase of downloadable content.

● Online Interaction
Restricts online battles (p. 14) and interactions with other users online (p. 9).

● StreetPass
Restricts the exchange of data between users via StreetPass™.

Button Controls

Navigate	✛/◎
Continue	Ⓐ
Next (dialogue)	Ⓐ
Speed up dialogue display	✛+Ⓐ
Back	Ⓑ
Skip event or animation	START
Display conversation log	Ⓡ

◆ To reset the game and return to the title screen, press Ⓛ + Ⓡ + START simultaneously. You cannot reset your game during wireless communication.

Battle Map Controls

Display System Menu (no active unit selected)	Ⓐ
Switch cursor between active units	Ⓛ

Skip combat animation	Press and hold Ⓛ when engaging in combat.
Zoom in/out	Ⓡ

◆ If combat animations have been disabled in the Options menu, pressing and holding Ⓛ when engaging in combat with an enemy will display the animation.

Touch Screen Controls

Touch the icons displayed on the Touch Screen to navigate and toggle various kinds of information.

The main menu will be displayed
when you start the game.

❀ New Game

Select "New Game" to start the
game from the beginning.
◆ You can lower the difficulty even
   after you've started the game.
   However, you will not be able to
   raise it.

About Slide Guides

Slide Guides are set
to display by
default when you
play the game on
Normal difficulty.
On other difficulties, the guides
can be set to display by
activating them in Options
(accessed by pressing Ⓡ on the
preparations screen, or from the
System Menu during battles).
◆ You can browse the Slide
   Guides by pressing Ⓛ on the
   preparations screen, or by
   selecting "Guide" in the
   System Menu during battles.

❀ Continue

To continue a previous game, select "Continue" and then a save file to load (p. 8).

◆ If you had a bookmark, it will be deleted.

Extras

You can do various things related to wireless communication and data management.

Saving Data

There are three kinds of save file:

Normal Save

In order to save, press START or talk to your assistant while in your castle (p. 9).
◆ You can also save after completing a chapter.

Battle Save

Select "Save" from the System Menu during a battle to save your current progress.
◆ This option is available in Casual and Phoenix modes.

Bookmark

You can save your progress during a battle and suspend the game by selecting "Bookmark" from the System Menu. When you resume the game, the bookmark will disappear.
◆ This option is available in Classic mode.

Data Management

On the main menu, you can copy a save file by selecting "Copy", or delete a save file by selecting "Delete".
◆ Deleted data cannot be

recovered, so be careful.

◆ Save files with 🟦 on the right side are saved on the SD card.

Deleting All Data

From the main menu, select "Extras" and then select "Wipe Data" to delete all data.

● Do not repeatedly reset the system or intentionally input incorrect controls. Do not remove any Game Card/SD card inserted into the system while saving. Make sure not to get dirt in the terminals. These actions could result in permanent data loss.

● Do not use external accessories or software to modify your save data, as this can lead to an inability to progress or loss of save data. Any modification is permanent, so be careful.

Your castle is introduced in the game as your home base. Here you can prepare for battle, build a town, go shopping, and gather materials. You can also use wireless communication to send your castle data to other players.

Customizing Your Castle

Customizing Buildings and Your Castle

By pressing START or talking to your assistant and selecting "Buildings", you can create and rearrange buildings in the area. Selecting "Castle Settings" will let you customize various aspects of your castle, such as the appearance and background music.

Editing Your StreetPass Team

Using your Crystal Ball's StreetPass Team option (p. 10), you can edit the team and message that you send out via StreetPass (p. 11) or share over the Internet.

◆ You can edit the team you want to use for Wireless Battles (p. 14) via the Extras option on the main menu.

Exchanging Data (Online Interaction 🌐)

Using the Crystal Ball's Update Data option, you can share your castle settings online and receive the most recent feedback.

◆ You will not be able to use your previous data if you access it from another system, or if you format your system's memory.

Visit Castles (Online Interaction 🌐 / StreetPass 🧍))

Using the Crystal Ball's Visit Castles option, you can connect to the Internet and visit other players' castles. You can also visit other players' castles via StreetPass (p. 11).

◆ Once you've visited a castle, it will be 24 hours before you can make the journey there again.

Presents

While visiting another castle, you can give that player's avatar an accessory by talking to him or her.

◆ Don't worry! You're giving the other player an exact copy of

your accessory. You won't lose your accessories by doing this.

Viewing the Screen

1 Castle Name

You can change your castle's name by pressing START or by talking to your assistant and selecting "Castle Settings" and then "Change Name".

◆ Names that contain a lot of numbers or use unpleasant words may not display properly to other players.

2 Castle Map

means that something is happening at this location.

3 Dragon Vein Points (DVP)

These are used to place or upgrade buildings. You can obtain them by completing battles or visiting other castles.

4 Time of Day

There are four distinct times of day: morning, afternoon,

night

evening, and　　night. The time of
day will change if you complete
battles or after some time has
passed.

5 Owned Raw Materials

These are used for weapon forging,
cooking, and wagering in the arena.
You can obtain them by speaking
with characters or by checking on
your fields, gardens, mines,
orchards, or springs.

6 Toggling Between Screens

Touching each icon shown below
will switch to the corresponding
screen.

⚔ StreetPass Team Information
▦ Your Calling Card
▦ Castle Map

Crystal Ball

By checking the
Crystal Ball, you
can use wireless
communication
to update your
data, visit castles, use amiibo,
and much more.

When you pass by other people carrying Nintendo 3DS systems with StreetPass enabled for this software, their avatar will appear in your castle's Traveler's Plaza. If you speak to them you can visit their castle, as well as do the following things:

Exchange Calling Cards (StreetPass 📡)

Obtain calling cards by selecting "Obtain Card".
View your calling cards by checking the bulletin board in Traveler's Plaza or by selecting "Calling Cards" in the Crystal Ball's Visit Castles menu.

Editing Your Calling Card

Change the content of your calling card by going to the StreetPass Team menu of the Crystal Ball and selecting "Edit Card".

Castle Battles (StreetPass 📡)

You can battle at your own castle or another player's castle. If you win

you may get a special bonus, such as being able to select one of your opponent's characters to add to your Unit Logbook.

Activating StreetPass

To activate StreetPass for this software, use the Crystal Ball in your castle. After you do this, you can go to StreetPass under Settings/Info to activate/ deactivate StreetPass and enable/disable automatic saving of StreetPass data. Enabling automatic saving will update StreetPass data each time the game is saved.

◆ You can also deactivate StreetPass for this software by going to the HOME Menu ⇒ System Settings ⇒ Data Management and deleting its StreetPass data. If you wish to activate StreetPass again, please activate it from the Crystal Ball.

Receiving Presents and Evaluations (SpotPass™ 📶)

While the system is in Sleep Mode, and even while the software is not running, the SpotPass feature (if activated) will periodically connect to the Internet (if available). You might find a new downloaded gift waiting for you when you next launch the software!

◆ Data received via SpotPass is saved to the SD card, so make sure you always have an SD card inserted into your system.

Checking Received Castle Data

Check the data you receive from other players by selecting "Inbox" in the Crystal Ball menu.

Activating SpotPass

Select "SpotPass" in Settings/ Info from the Crystal Ball to activate or deactivate SpotPass.

◆ You can also activate SpotPass by going to the main menu, selecting "Extras", and then selecting "SpotPass".

Interacting with Other Players (Local Play ⬚)

By interacting with other players, you can acquire items and raw materials, visit their castles, and much more.

You Will Need:

- One Nintendo 3DS system per player
- One copy of the software per player

Setup

From the Crystal Ball menu, select "Wireless", and then "Parley".

● Creating a session

Select "Create Session". Once a partner is found, the sequence will start.

● Joining a session

Select "Join Session" to select the player to interact with.

Local Battle (Local Play 🔲)

You can battle other players.

You Will Need:

- One Nintendo 3DS system per player
- One copy of the software per player

Setup

From the main menu, select "Extras", then "Wireless Battle", and then "Local Battle".

● Creating a session

1. Select "Create Session". Once the opponent team is found, the game will proceed to the team-selection sequence.

2. After selecting a team and rules, the battle will begin.

● Joining a session

1. Select "Join Session", and then select an opponent.

2. Select your team, and wait until the battle begins.

Internet Battle (Online Interaction 🌐)

Connect to the Internet and battle other players by going to the main

menu and selecting "Extras", then "Wireless Battle", and then "Internet Battle".

You can choose to battle a friend or a random opponent. Once an opponent has been found, you must select your units and set some rules before the battle will begin.

Teams Used in Wireless Battles

You cannot choose Local Battle or Internet Battle unless you have at least one team registered. Register a team by doing the following:

1. Go to the main menu and select "Extras", then "Wireless Battle", and then "Create Team".
2. After choosing your team, select the save file to use.
3. Determine the characters to deploy, organize their items, and equip or unequip skills. When you're finished, select "OK" to register the team.

Purchasing Downloadable Content (Online Interaction 🌐)

This game allows you to purchase downloadable content (additional paths and/or content) via the Internet using funds from your Nintendo eShop account. Purchased content can be played by going to the Dragon's Gate and selecting "Play DLC".

How to Purchase

Purchasing Additional Paths

New paths can be purchased by selecting "Explore Fates" on the main menu. These paths can also be purchased at a certain point in the game.

Purchasing DLC

1. To purchase DLC, go to the Dragon's Gate on the world map, and select "Purchase DLC".
◆ The Dragon's Gate will be accessible after you advance the story to a certain point.
2. Select the DLC you wish to purchase, and select "eShop".
3. Read the purchase information carefully, then select "Next".

4. Select "Purchase", and the
   download will begin.

About Purchasing DLC

● You can check your purchased
   DLC in the Account Activity
   section of Nintendo eShop.
● Once purchased, DLC can be
   re-downloaded for free.
● Purchased DLC will be saved
   to the SD card.
● Purchased DLC is only
   compatible with the
   Nintendo 3DS system used to
   purchase it. If you insert the
   SD card into another system,
   items you have purchased will
   not be available on that
   system.

Adding Funds

To purchase DLC, you must have
the required funds in your Nintendo
eShop account balance. If you do
not have the required funds, you will
be prompted to add funds. Select
"Add Funds" to proceed.
You will need a Nintendo eShop
Card, Nintendo eShop activation
code or credit card to add funds.

◆ Credit card details can be saved
   so that it is not necessary to

enter them every time funds are added.

◆ Saved credit card details can be removed at any time through "Settings/Other" in Nintendo eShop.

16　How to Contact Us

For product information, please visit
the Nintendo website at:
www.nintendo.com/countryselector

For technical support and
troubleshooting, please refer to the
Operations Manual for your
Nintendo 3DS system or visit:
support.nintendo.com